

WESTERN RIDING - Level 1 - Pattern 4

DATE: 5/26/25

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or rolling leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the leg at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

3 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)

- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2 and 4 (except for Level 1 classes)

MANEUVER SCORES													
W/O	#		Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								PENALTY TOTAL	SCORE	
Maneuver Description			W, J. LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG			S & B
Maneuver			1	2	3	4	5	6	7	8			9
1	824	PENALTY											69
		MANUEV	0	0	0	0	0	-1/2	0	-1/2	0		
69 1/2 69													
2	279	PENALTY								1		1	68 1/2
		MANUEV	0	0	0	0	0	0	0	-1/2	0		
68 1/2													
3	270	PENALTY			1	11			3	1		7	60
		MANUEV	0	0	-1/2	-1/2	0	1/2	-1	0	-1/2		
68 1/2 66 65 1/2 61 1/2 60 1/2 60													
		PENALTY											
		MANUEV											
		PENALTY											
		MANUEV											
		PENALTY											
		MANUEV											
		PENALTY											
		MANUEV											
		PENALTY											
		MANUEV											
		PENALTY											
		MANUEV											

Howell

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

SHOW: ArQHA Memorial Day Circuit

CLASS: Y Am Op

DATE: 5/25/25

11

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES													PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		
Maneuver		1	2	3	4	5	6	7	8	9	10	11		
1	7/17	PENALTY			1	1								
		MANUV	+1/2	+1/2	0	0	-1/2	0	0	0	0	+1/2	0	
			70 1/2	70		69	67 1/2				68			
2		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												
		PENALTY												
		MANUV												

Howell

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3, failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Biatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															
Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11		
1	7	PENALTY			3										
		MANUV	0	0	-1	0	+1/2	+1/2	0	+1/2	0	+1/2	0		68
					66			67		67 1/2		68			
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													

Howell

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 4

DATE: 5/26/25

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the tope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or tope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

MANEUVER SCORES											PENALTY TOTAL	SCORE
W/O	#	Each rider/owner team is scored between 0-100 points and automatically begins the run with a score of 70 points 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B		
Maneuver		1	2	3	4	5	6	7	8	9		
1.	824	PENALTY										68 1/2
		MANUV	0	-1/2	0	-1/2	-1/2	0	0	0	0	
69												
2.	279	PENALTY				1		1		1		66 1/2
		MANUV	0	0	0	0	0	0	0	-1/2	0	
69 68												
3.	270	PENALTY			1			1	3	1		65 1/2
		MANUV	0	0	-1	-1/2	-1/2	-1	-1	-1/2	0	
68 67 1/2 66 64 60 58 1/2												
		PENALTY										
		MANUV										
		PENALTY										
		MANUV										
		PENALTY										
		MANUV										
		PENALTY										
		MANUV										
		PENALTY										
		MANUV										

Arrington

JUDGE'S NAME (PRINTED):

Charlie Arrington

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each herdsider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11			
1-717	PENALTY				1	1				1						
	MANUV	0	-1/2	0	-1/2	-1	0	0	0	0	0	0	0	3	65	
69 1/2 66 65																
	PENALTY															
	MANUV															
1-717	PENALTY			3						1						
	MANUV	0	-1/2	-1	0	0	0	0	0	0	0	0	0	4	64 1/2	
65 1/2 64 1/2																
	PENALTY															
	MANUV															
	PENALTY															
	MANUV															
	PENALTY															
	MANUV															
	PENALTY															
	MANUV															
	PENALTY															
	MANUV															
	PENALTY															
	MANUV															

Arrington

JUDGE'S NAME (PRINTED):

Cherie Arrington

JUDGE'S SIGNATURE: