



WESTERN RIDING

PATTERN 2

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the jog at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rockie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B							
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
1	512	PENALTY			1										1	68 1/2
		MARKV.	0	0	+1/2	-1	+1/2	0	0	-1/2	0					
2	575	PENALTY			3,3		1,3		3						13	54 1/2
		MARKV.	0	0	-1/2	-1	0	-1	0	0	0					
3	598	PENALTY														70 1/2
		MARKV.	0	0	0	-1/2	+1/2	+1/2	0	0	0					
		PENALTY														
		MARKV.														
		PENALTY														
		MARKV.														
		PENALTY														
		MARKV.														
		PENALTY														
		MARKV.														

JUDGE'S NAME (PRINTED): Michelle Tidwell

JUDGE'S SIGNATURE: \_\_\_\_\_ Printed from HSW



WESTERN RIDING

PATTERN 2

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Spilling the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE
		Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	512	PENALTY													
		MANUV.	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2				
2	575	PENALTY				3		1	3						
		MANUV.	0	-1/2	-1/2	-1 1/2	0	-1	-1/2	0	-1/2				7
3	598	PENALTY													
		MANUV.	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
		PENALTY													
		MANUV.													
		PENALTY													
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		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Kenny Hall  
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Printed from HSW

## WESTERN RIDING

### PATTERN 4

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the jog at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Batant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quantum of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	286	PENALTY						1							
		MANUV.	0	0	0	0	+1/2	-1	-1/2	0	0	0	0		1
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
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Kenny Hall  
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: \_\_\_\_\_

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	717	PENALTY				1		1							
		MANUV.	0	0	0	-1	0	-1	0	-1/2	0	0	0		
2	286	PENALTY				3									
		MANUV.	0	0	0	-1	0	0	0	0	0	0	0		
3	251	PENALTY					1								
		MANUV.	0	0	0	0	-1/2	-1/2	0	0	+1/2	0	0		
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Michelle Tidwell  
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	717	PENALTY				1	1	1		1					
		MANUV.	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0		
														4	61 1/2
2	286	PENALTY													
		MANUV.	0	0	-1/2	-1	-1/2	0	-1/2	-1/2	0	0	0		
															67
3	251	PENALTY					1/2	1/2							
		MANUV.	0	0	0	-1/2	-1/2	-1/2	-1/2	0	0	+1/2	0		
														1	67 1/2
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Kenny Hail  
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: