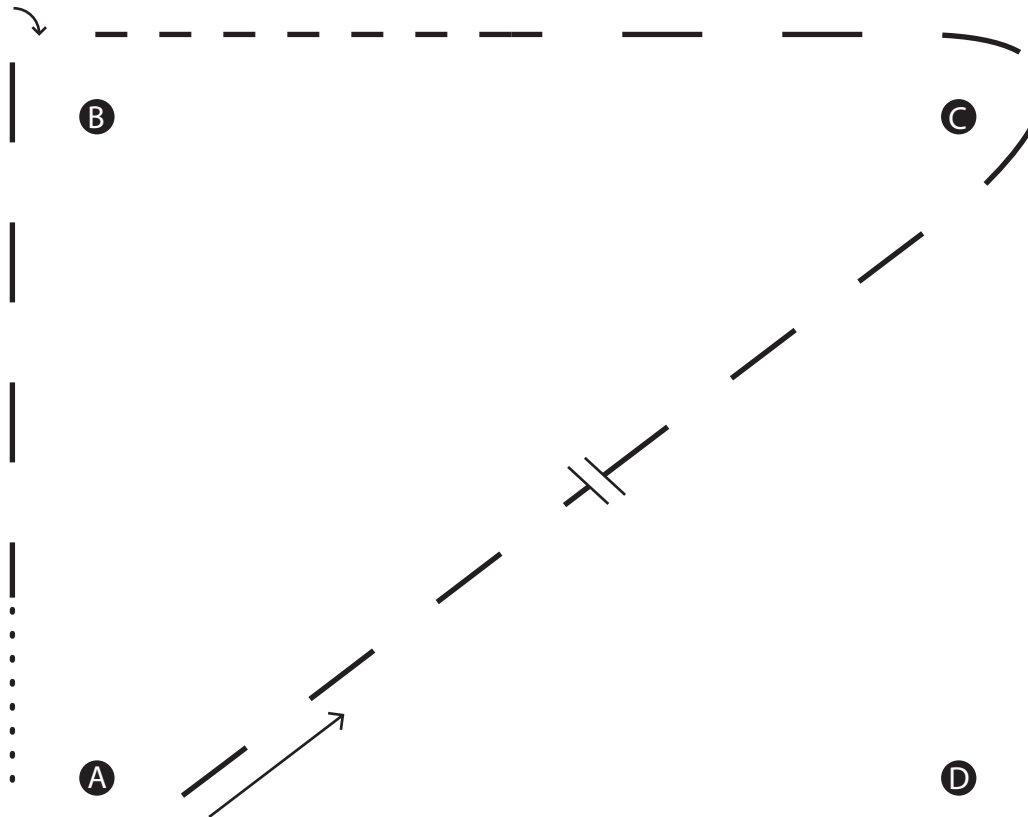


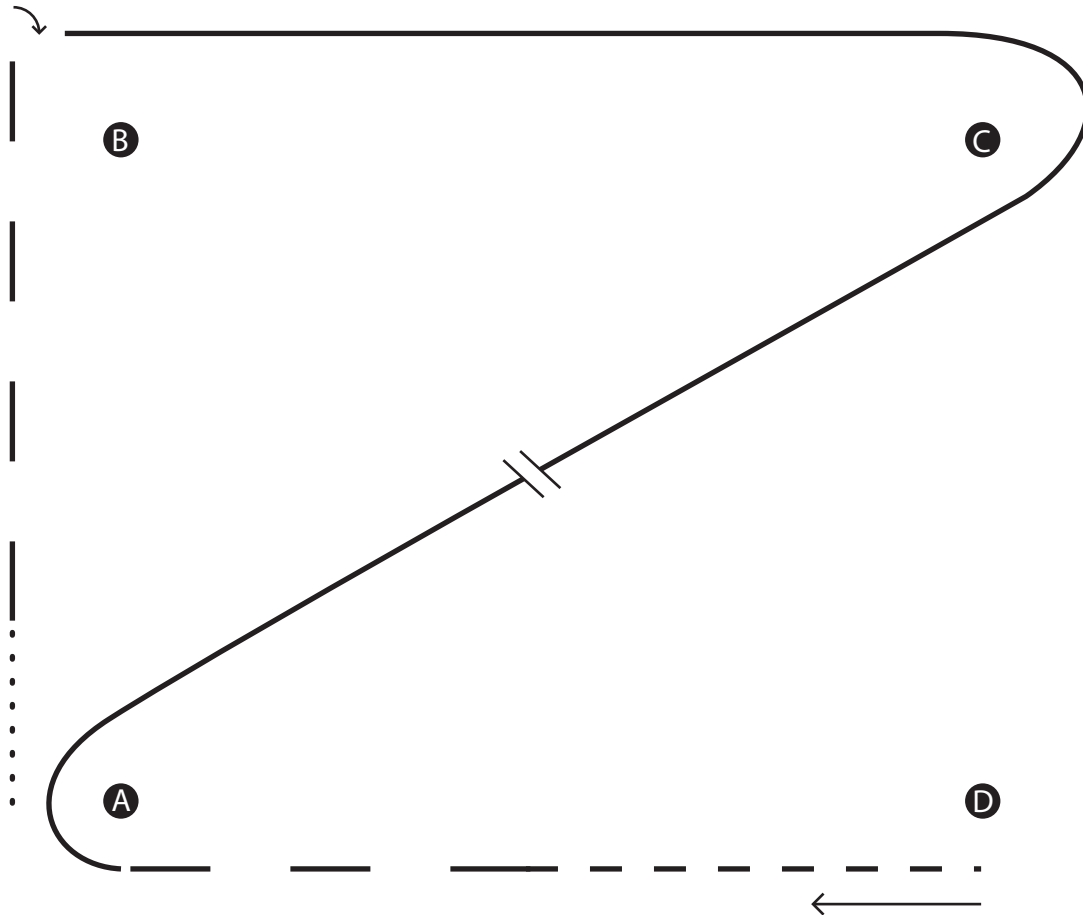
1. Back 4 steps
2. Execute a 180 degree turn
3. Walk until even with Judge
4. Trot around B

5. Halfway, break to a walk, & walk to Judge
6. Set up for inspection
7. When dismissed, execute a 90 degree turn
8. Trot and stop when even with A



1. Walk two horse lengths
2. Trot Left Diagonal to B
3. Execute Right 90 degree forehand turn
4. Sit Trot halfway to C

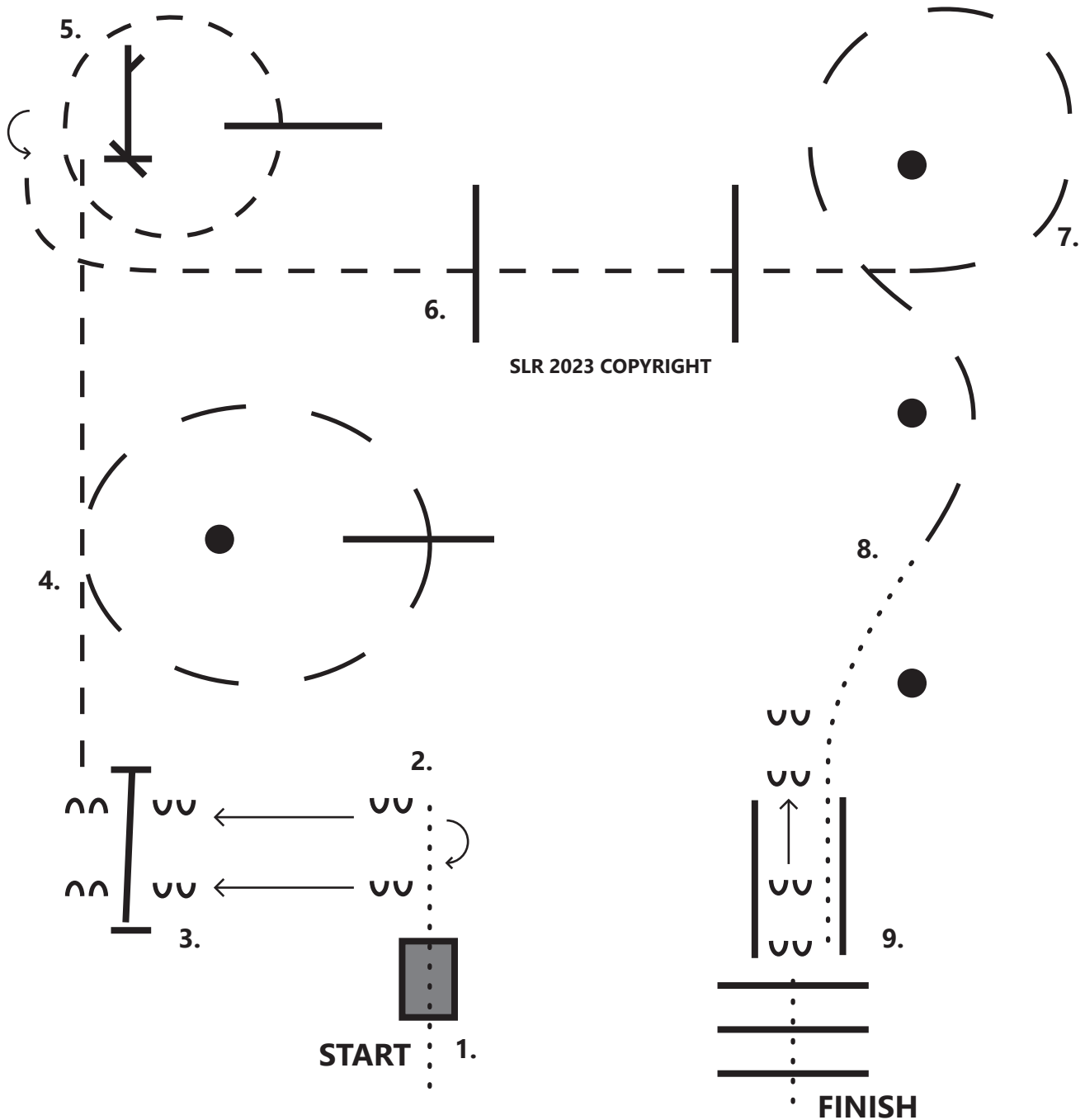
5. Trot Left Diagonal to and around C
6. In the center, change diagonals
7. Trot Right Diagonal to A
8. Stop and Back one horse length



1. Walk two horse lengths
2. Trot Left Diagonal to B
3. Execute Right 90 degree forehand turn
4. Canter Right Lead from B to & around C

5. Simple or flying lead change, Left Lead around A
6. Trot Right Diagonal towards D
7. Halfway Sit Trot to D
8. Stop and Back one horse length

NO BLING SPRING FLING
L1/ALL-BREED SHOW & CLINIC
ALL WALK TROT RANCH TRAIL CLASSES



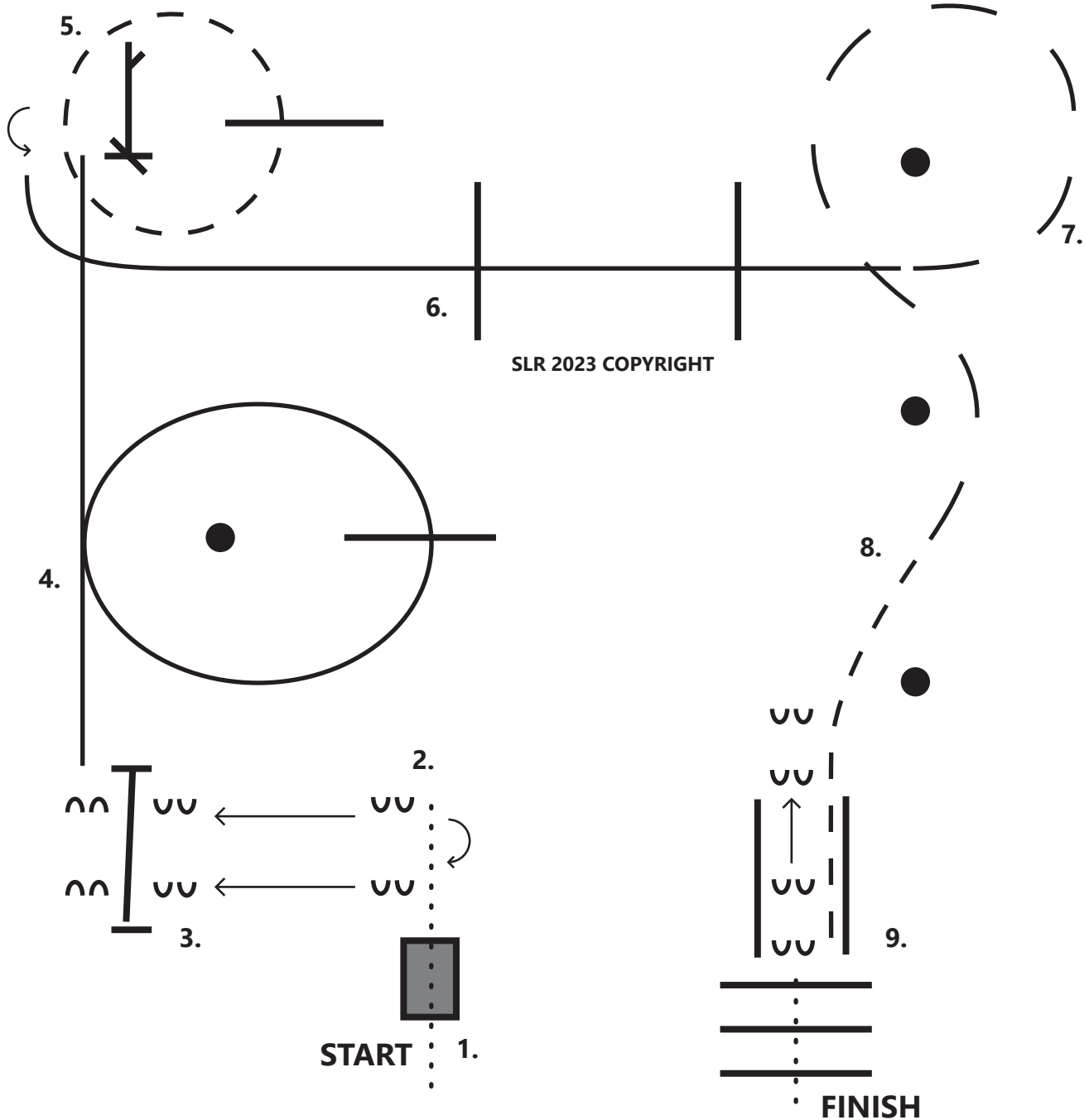
1. WALK ON BRIDGE, HESITATE ON TOP OF BRIDGE, WALK OFF BRIDGE
2. TURN 180 TO THE RIGHT, SIDEPASS RIGHT TO THE GATE
3. RIGHT HAND GATE
4. EXTEND TROT OVER POLE, COLLECT TO THE TROT, TROT UP TO STAND, & STOP

5. PICK UP BUCKET. TROT OVER POLE. PUT BUCKET BACK
6. TURN 180 LEFT. TROT OVER TWO POLES
7. EXTEND TROT SERPENTINE
8. SLOW TO WALK AND WALK INTO CHUTE
9. BACK THRU CHUTE & WALK OVER POLES

NO BLING SPRING FLING

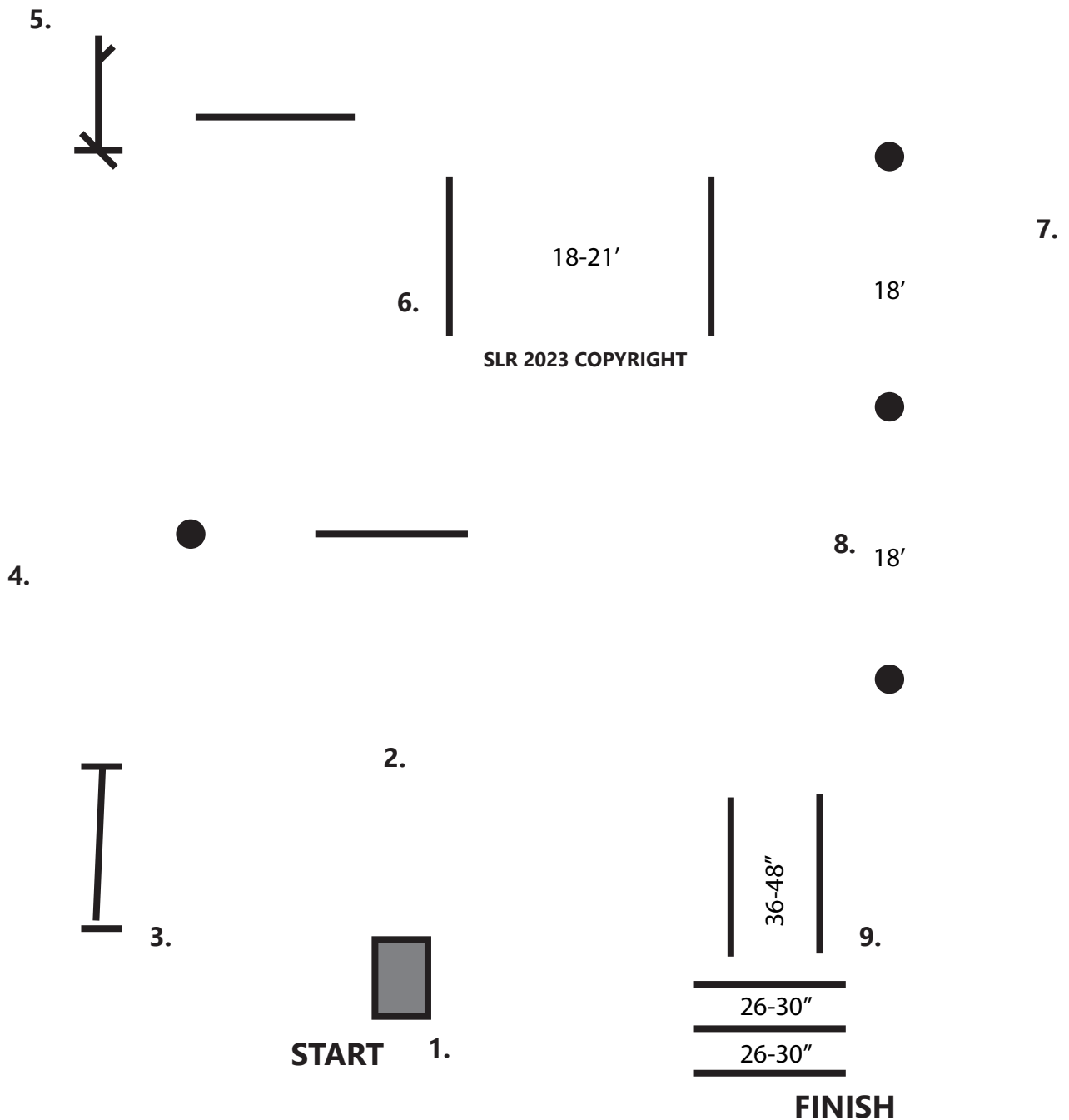
L1/ALL-BREED SHOW & CLINIC

ALL RANCH TRAIL CLASSES
(EXCEPT WALK-TROT)



1. WALK ON BRIDGE, HESITATE ON TOP OF BRIDGE, WALK OFF BRIDGE
2. TURN 180 TO THE RIGHT, SIDEPASS RIGHT TO THE GATE
3. RIGHT HAND GATE
4. LOPE RIGHT LEAD OVER POLE, UP TO STAND, AND STOP
5. PICK UP BUCKET. TROT OVER POLE. PUT BUCKET BACK
6. TURN 180 LEFT. LOPE LEFT LEAD OVER TWO POLES
7. EXTEND TROT SERPENTINE
8. SLOW TO TROT AND TROT INTO CHUTE
9. BACK THRU CHUTE & WALK OVER POLES

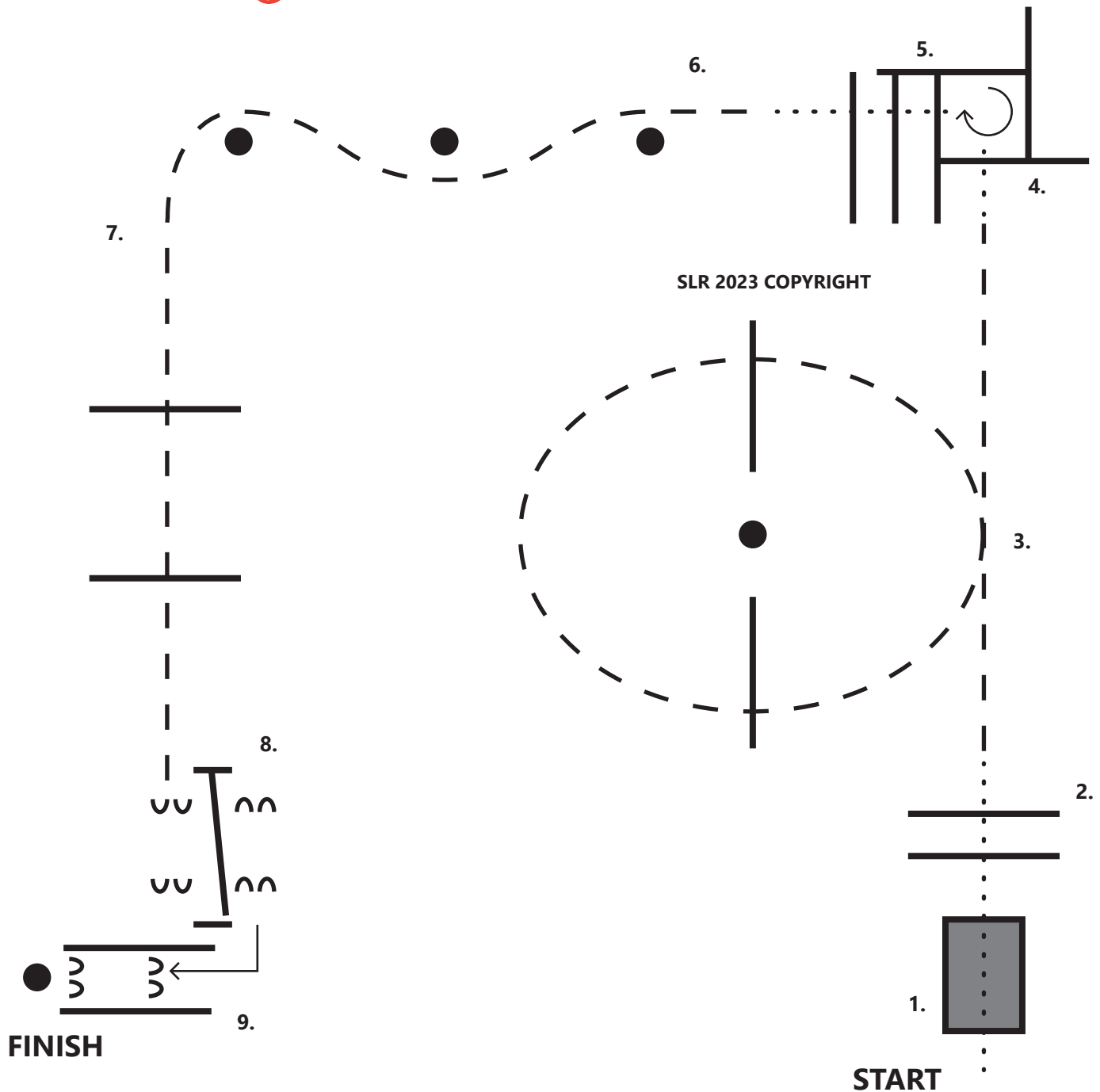
NO BLING SPRING FLING
L1/ALL-BREED SHOW & CLINIC
ALL RANCH TRAIL CLASSES
(MEASUREMENTS)



1. WALK ON BRIDGE, HESITATE ON TOP OF BRIDGE, WALK OFF BRIDGE
2. TURN 180 TO THE RIGHT, SIDEPASS RIGHT TO THE GATE
3. RIGHT HAND GATE
4. LOPE RIGHT LEAD OVER POLE, UP TO STAND, AND STOP
5. PICK UP BUCKET. TROT OVER POLE. PUT BUCKET BACK
6. TURN 180 LEFT. LOPE LEFT LEAD OVER TWO POLES
7. EXTEND TROT SERPENTINE
8. SLOW TO TROT AND TROT INTO CHUTE
9. BACK THRU CHUTE & WALK OVER POLES

NO BLING SPRING FLING

L1/ALL-BREED SHOW & CLINIC
ALL WALK-TROT TRAIL CLASSES

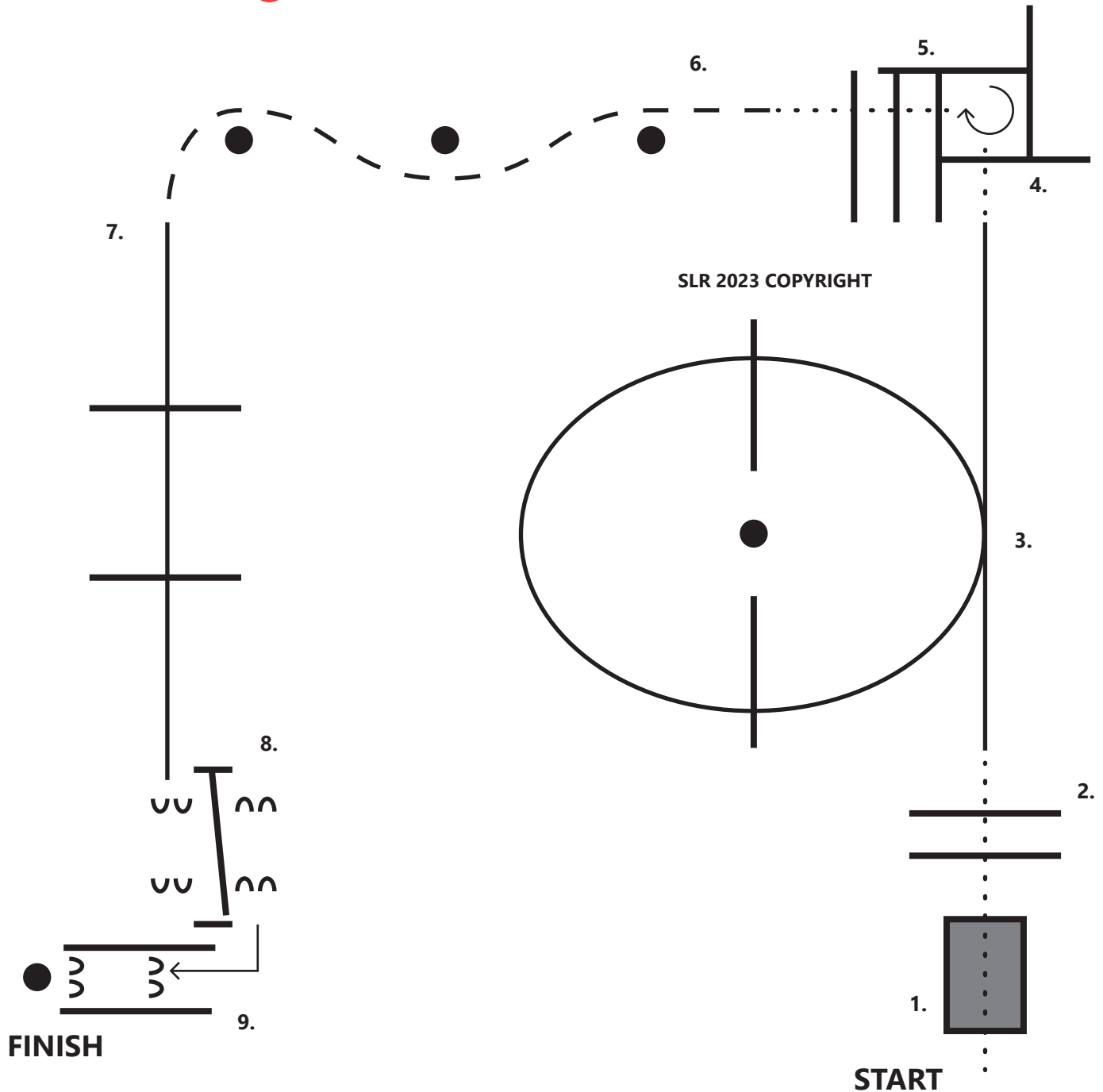


1. WALK OVER BRIDGE
2. WALK OVER TWO POLES
3. TROT TWO POLES
4. STOP OR BREAK TO A WALK, WALK INTO BOX. TURN 270 TO THE RIGHT.

5. WALK OUT OF BOX AND OVER POLES
6. TROT SERPENTINE
7. TROT TWO POLES. STOP AT GATE
8. LEFT HAND GATE
9. BACK 'L' INTO CHUTE

NO BLING SPRING FLING

L1/ALL-BREED SHOW & CLINIC
ALL TRAIL CLASSES (EXCEPT WALK-TROT)

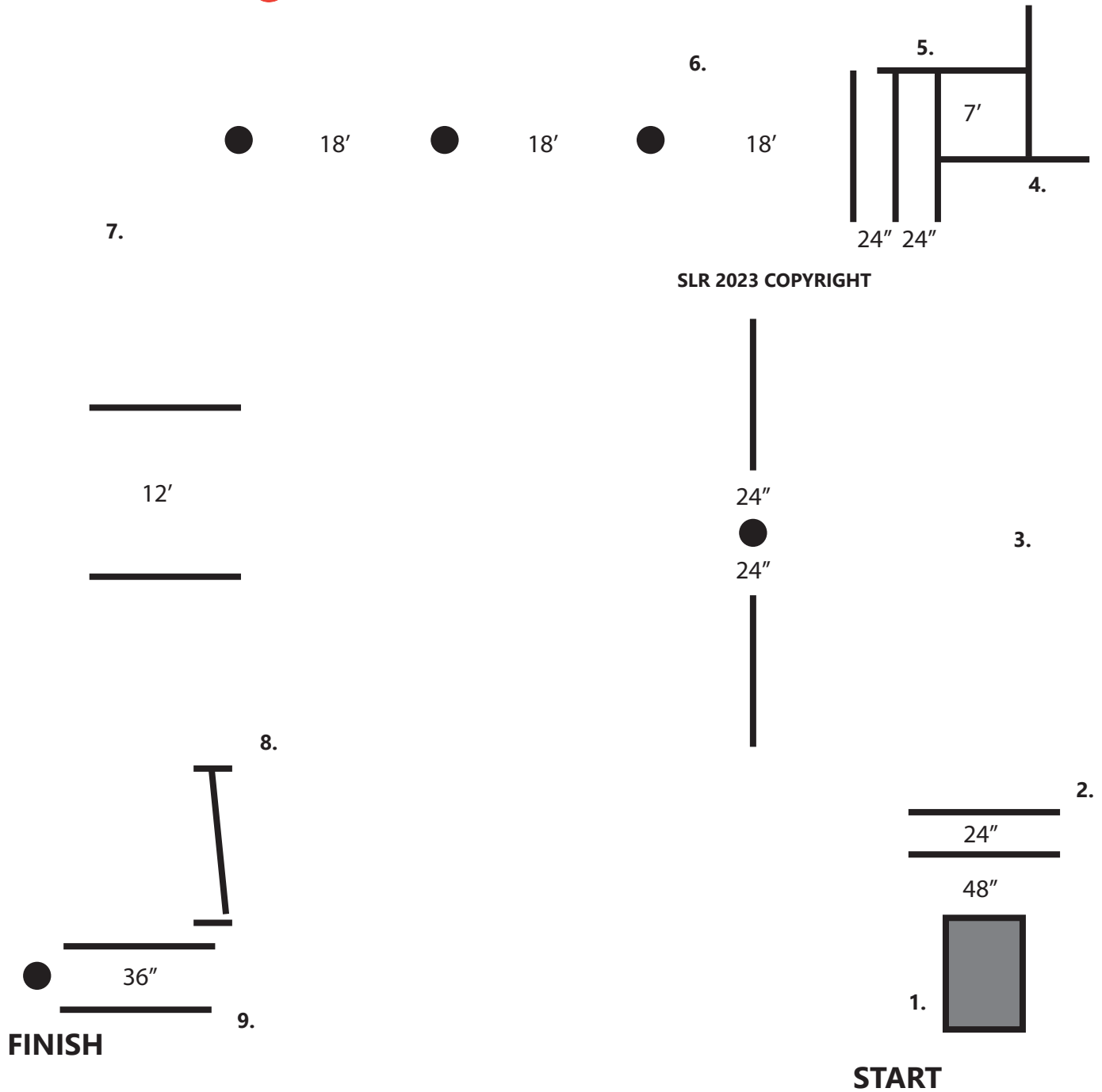


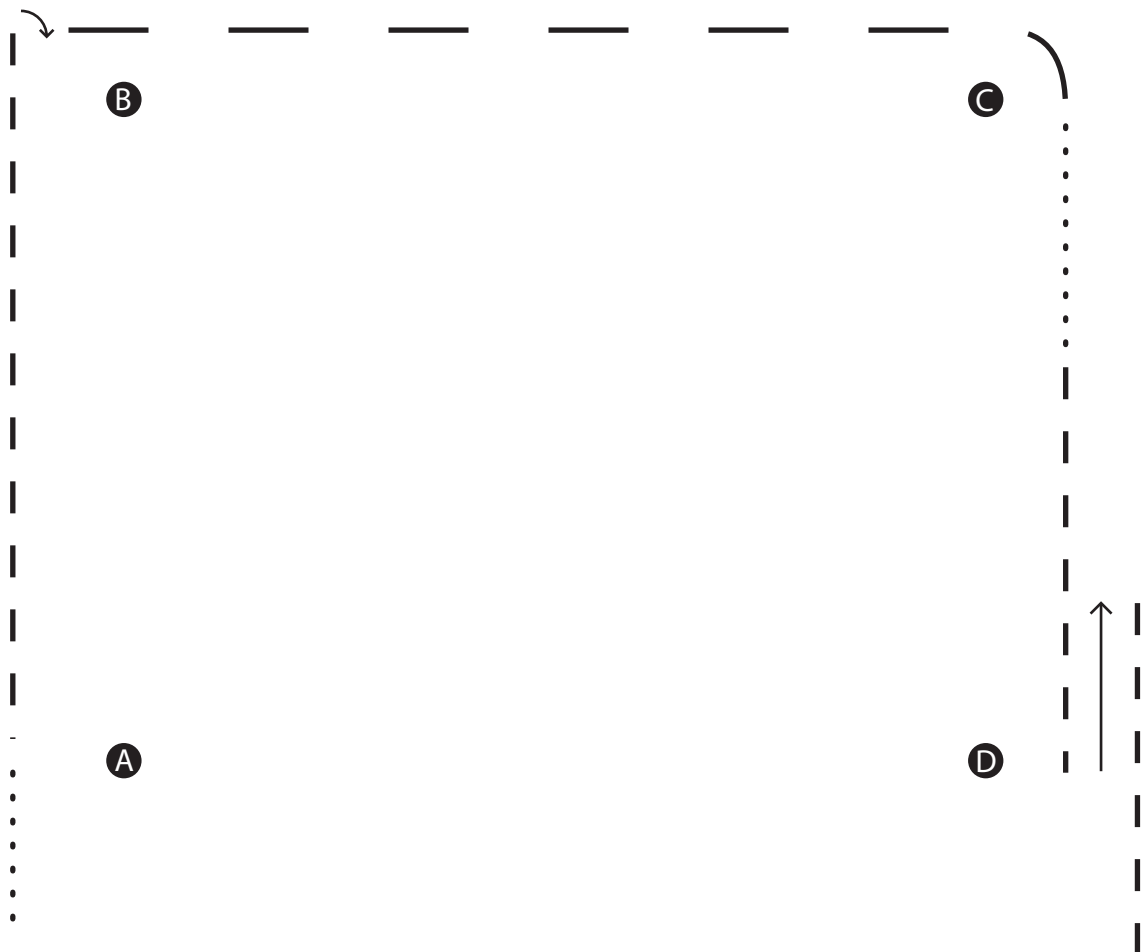
1. WALK OVER BRIDGE
2. WALK OVER TWO POLES
3. LEFT LEAD TWO POLES
4. STOP OR BREAK TO A WALK. WALK INTO BOX. TURN 270 TO THE RIGHT.

5. WALK OUT OF BOX AND OVER POLES
6. TROT SERPENTINE
7. RIGHT LEAD TWO POLES. STOP AT GATE
8. LEFT HAND GATE
9. BACK 'L' INTO CHUTE



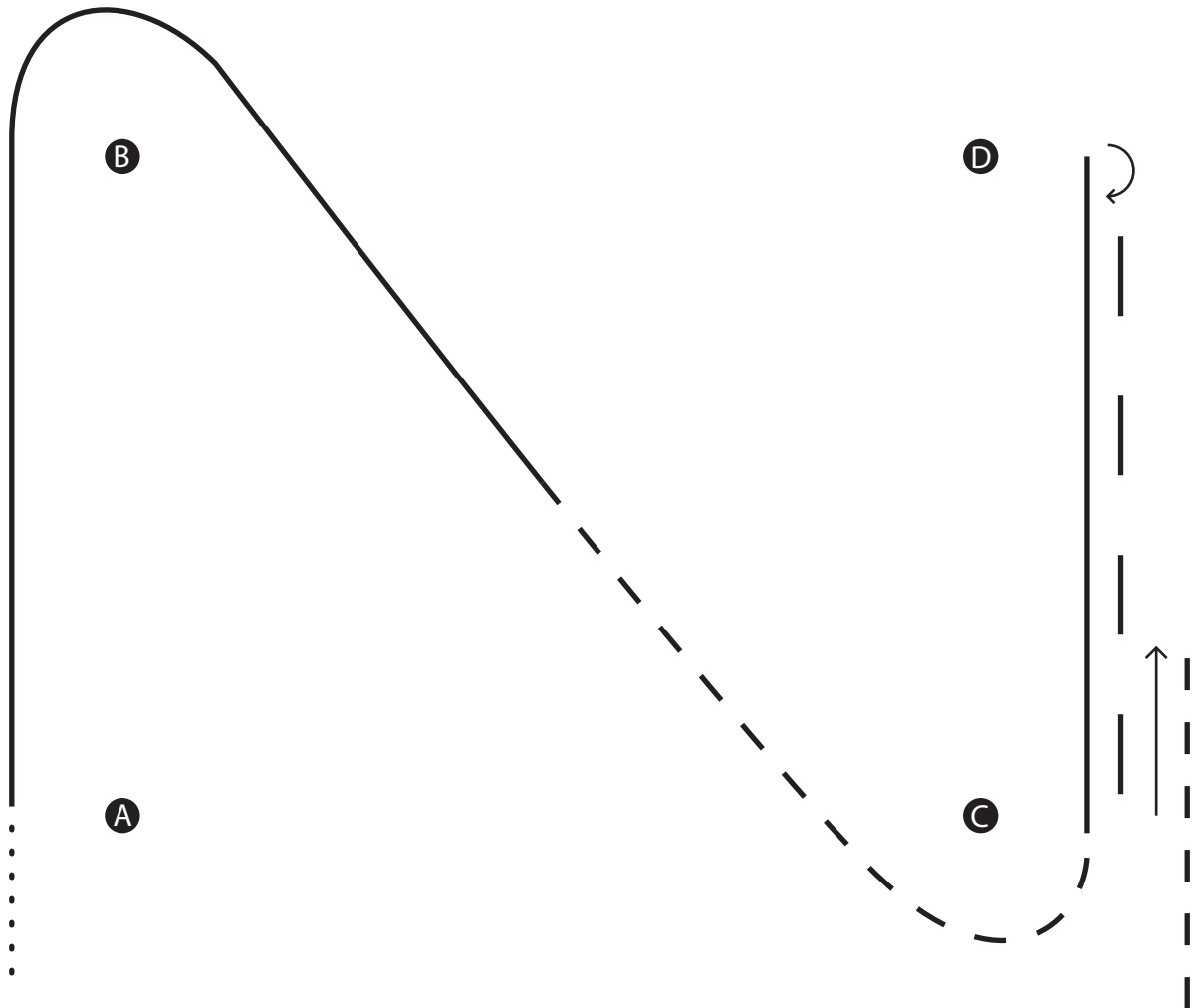
NO BLING SPRING FLING
L1/ALL-BREED SHOW & CLINIC
ALL TRAIL CLASSES (MEASUREMENTS)





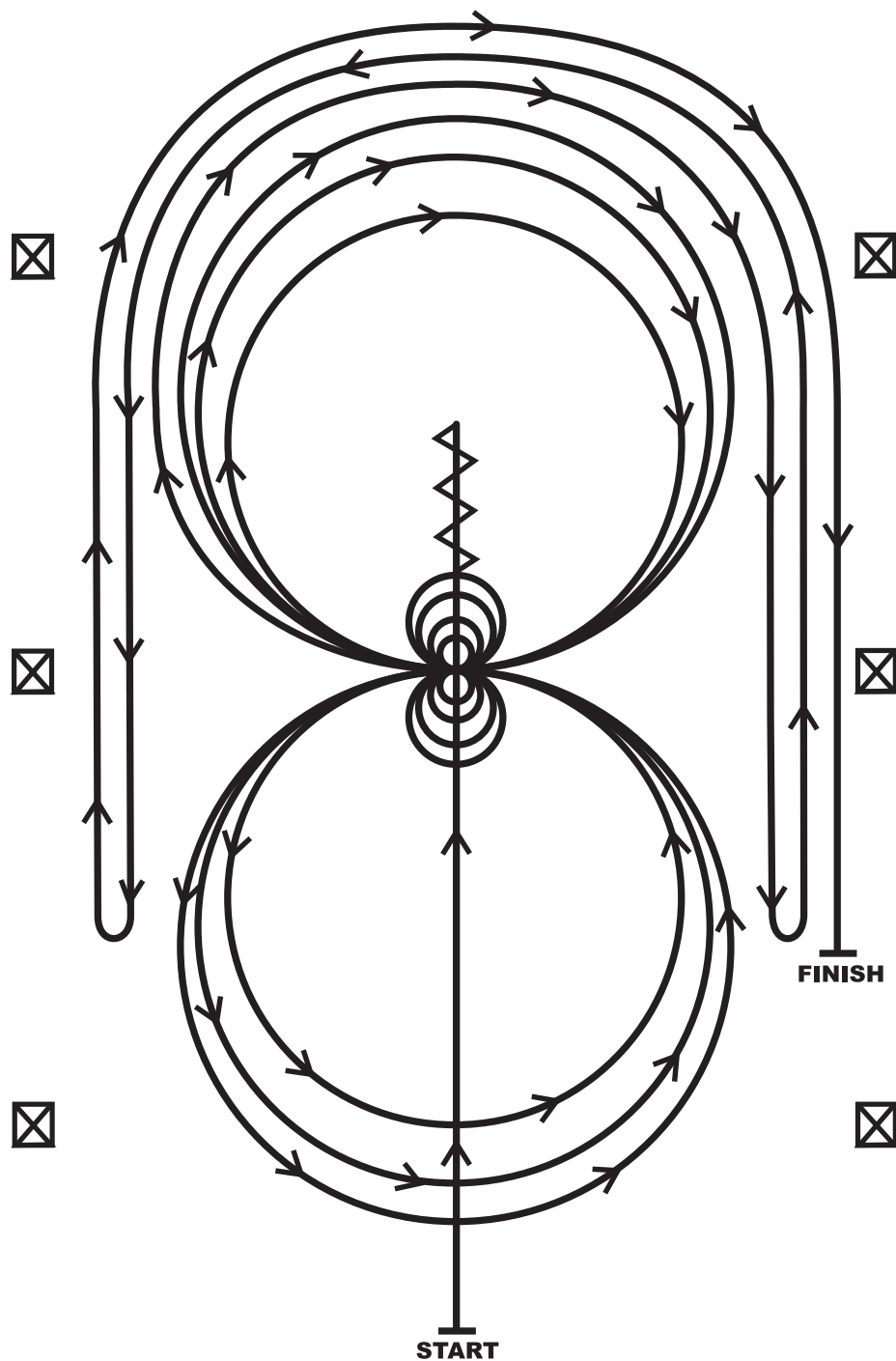
1. Walk to A
2. Trot from A to B
3. Execute a 90 to the right
4. Extend Trot to B around C

5. Walk 10 steps
6. Trot to D
7. Stop and back one horse length
8. Exit at a Trot

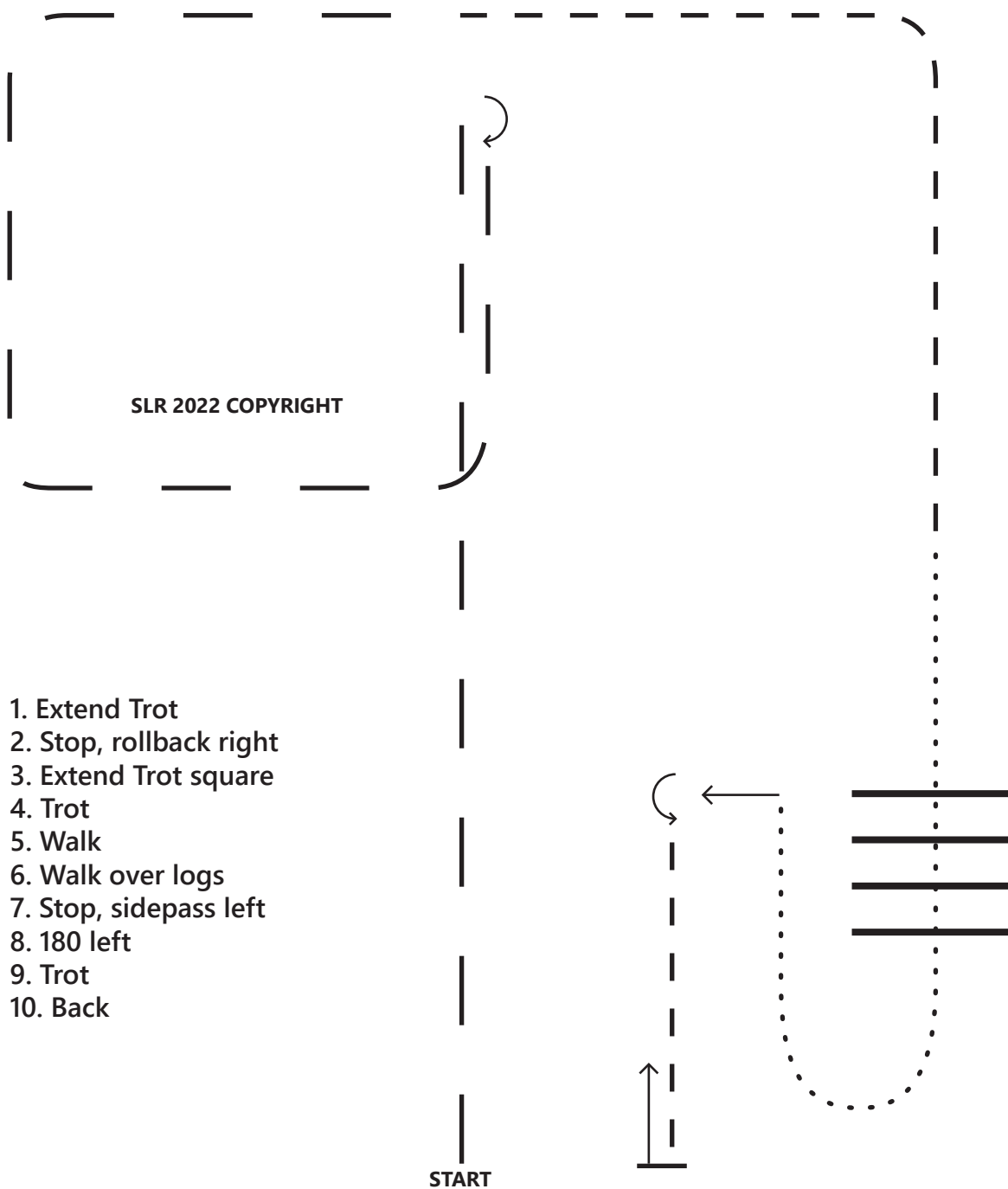


1. Walk to A
2. Right Lead from A around B to center of the pattern
3. Break to Trot and Trot around C
4. Left Lead from C to D
5. Execute a 180 turn right
6. Extend Trot from D to C
7. Stop and back one horse length
8. Exit at a Trot

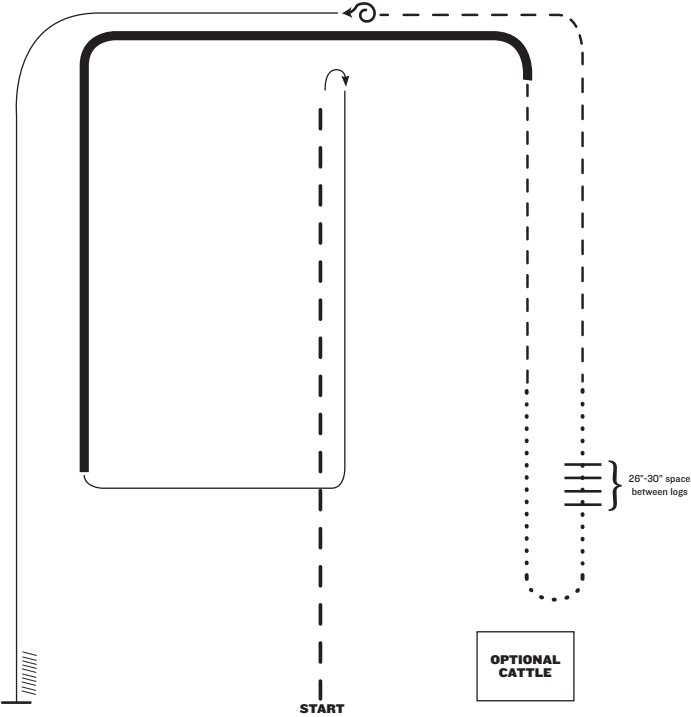
REINING PATTERN 10



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



RANCH RIDING – PATTERN 15



- 1. Extended trot
- 2. Stop, rollback right
- 3. Lope right lead
- 4. Extended lope (right lead)
- 5. Trot
- 6. Walk
- 7. Walk over logs
- 8. Walk
- 9. Trot
- 10. Stop, 360 left
- 11. Lope left lead
- 12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.