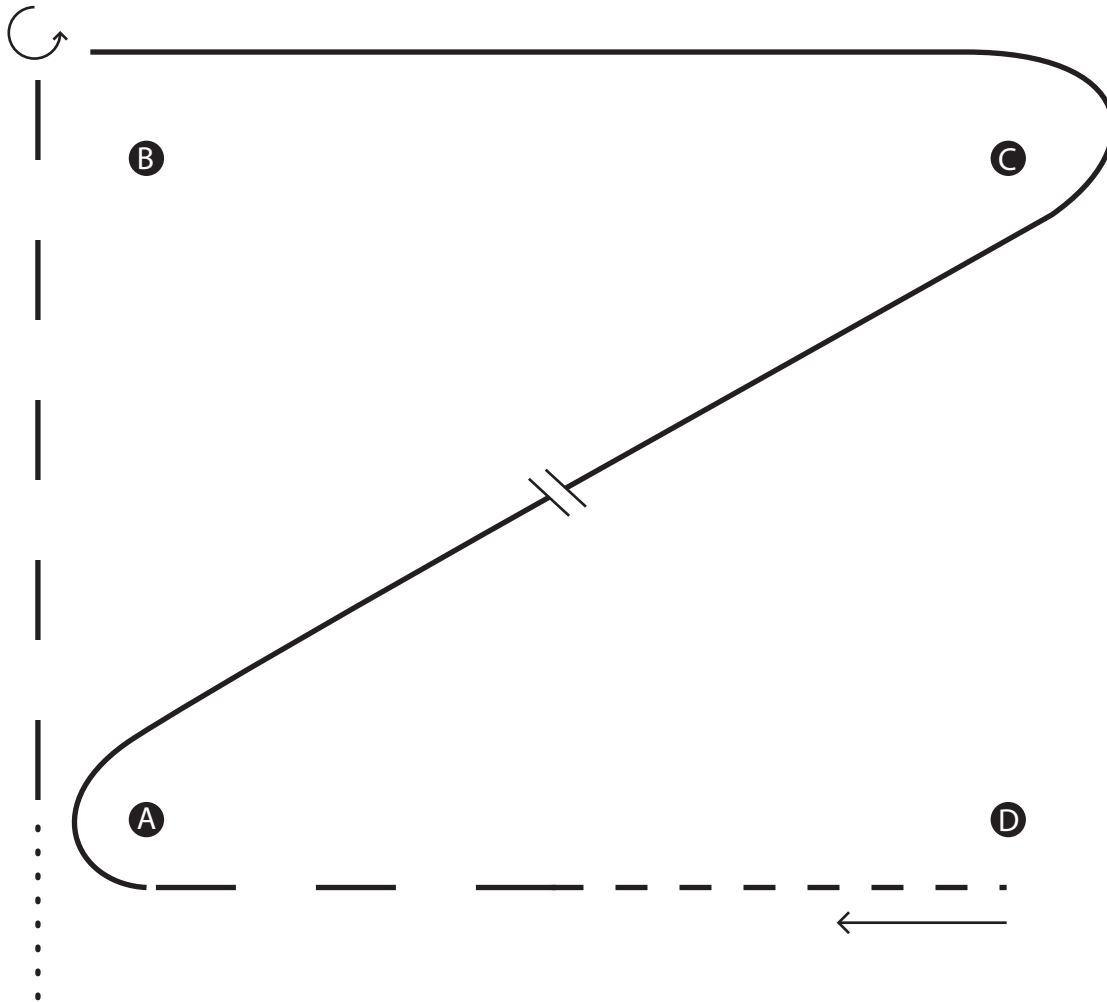


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1. Walk two horse lengths to A
2. Trot Left Diagonal to B
3. Execute Right 90 degree forehand turn
4. Sit Trot halfway to C
5. Trot Left Diagonal to and around C
6. In the center, change diagonals
7. Trot Right Diagonal to A
8. Stop and Back one horse length

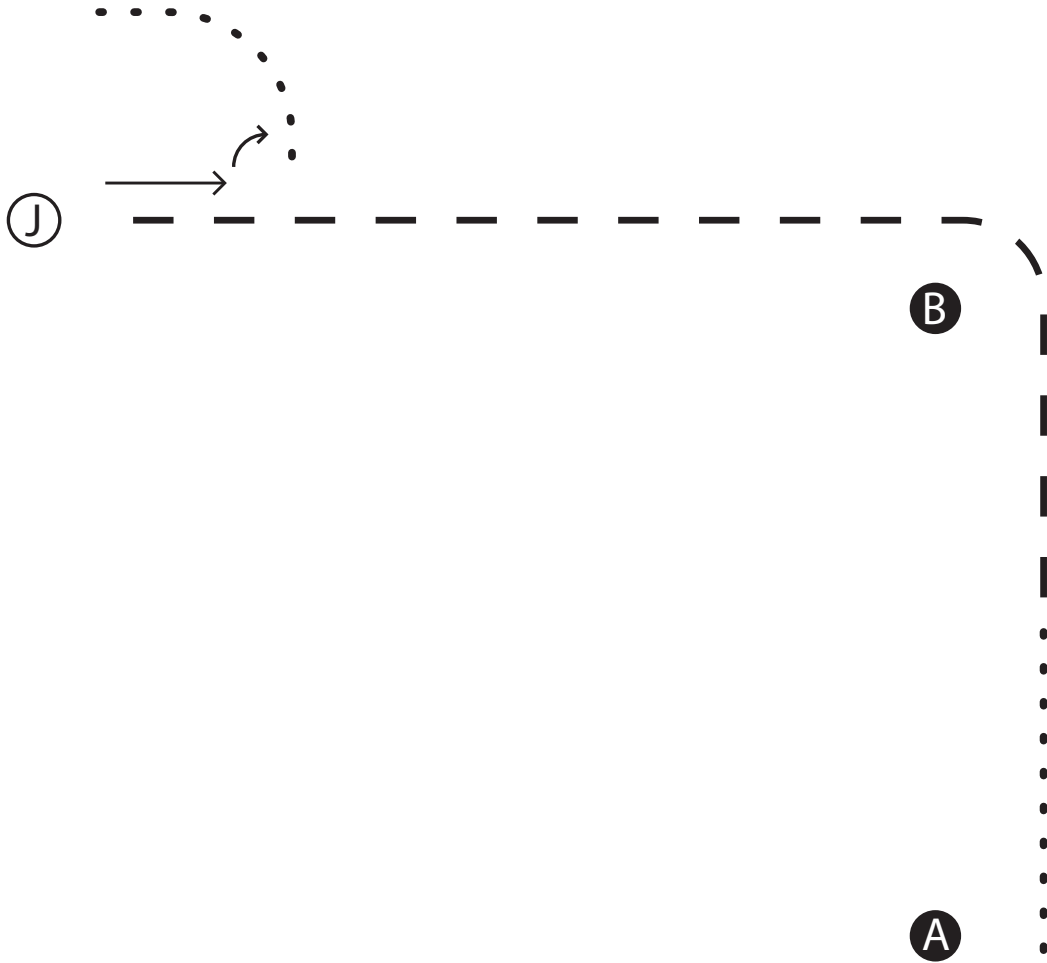


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1. Walk two horse lengths to A
2. Trot Left Diagonal to B
3. Execute left 270 degree forehand turn
4. Canter Right Lead from B to & around C
5. Change leads (simple or flying)
6. Left Lead around A
7. Trot Right Diagonal towards D
8. Halfway Sit Trot to D
9. Stop and Back one horse length



2025 NO BLING SPRING FLING
AQHA/ALL-BREED SHOW & CLINIC
SMALL FRY SHOWMANSHIP CLASS



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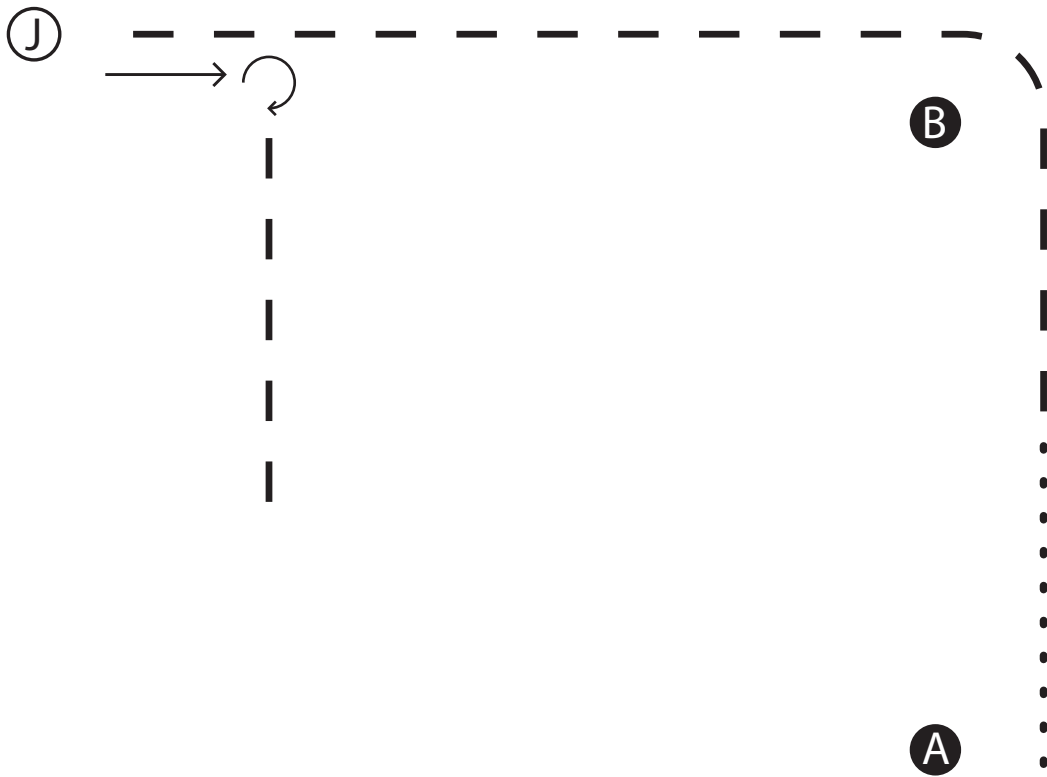
1. Walk halfway to B
2. Trot around B to Judge
3. Set up for inspection
4. Back one horse length
5. Execute a 90 turn
6. Walk to exit



2025 NO BLING SPRING FLING

AQHA/ALL-BREED SHOW & CLINIC

11 & OVER WALK-TROT
SHOWMANSHIP CLASS



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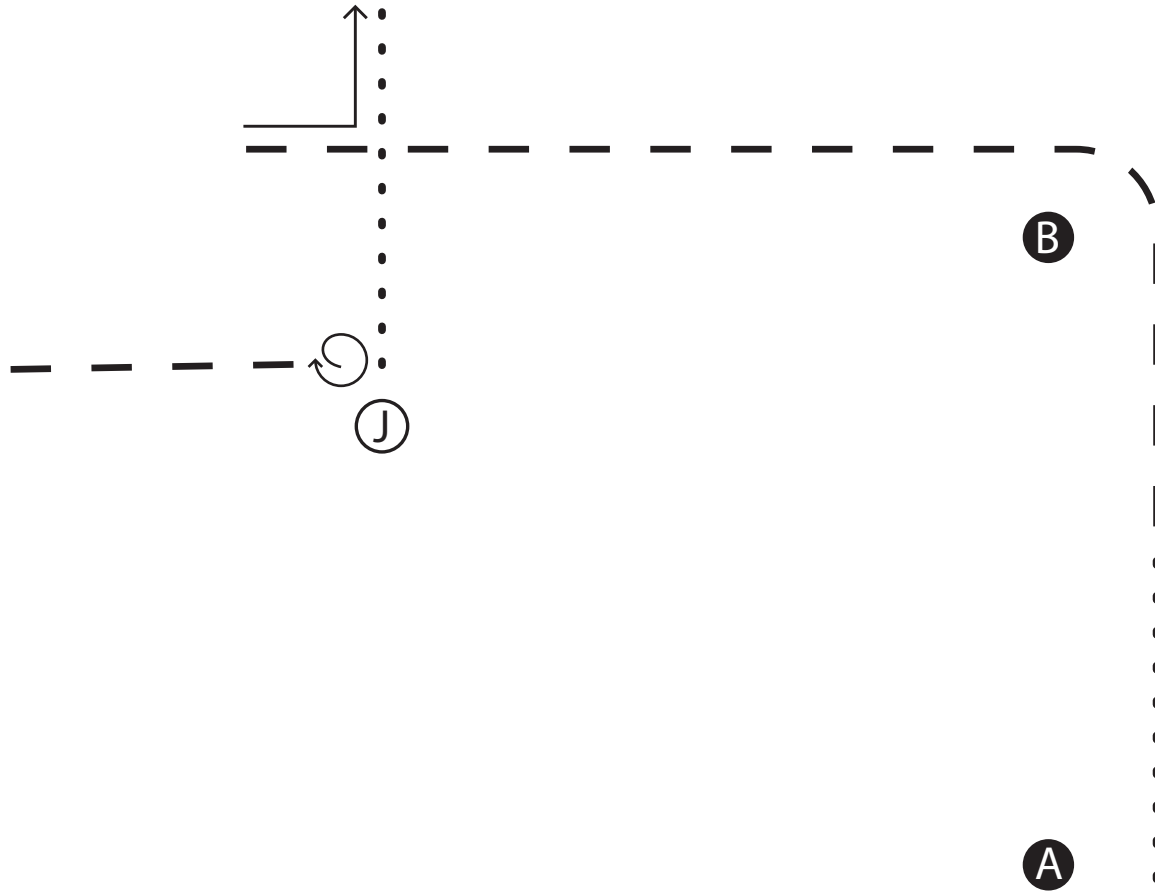
1. Walk halfway to B
2. Trot around B to judge
3. Set up for inspection
4. Back one horse length
5. Execute a 270 turn
6. Trot to exit



2025 NO BLING SPRING FLING

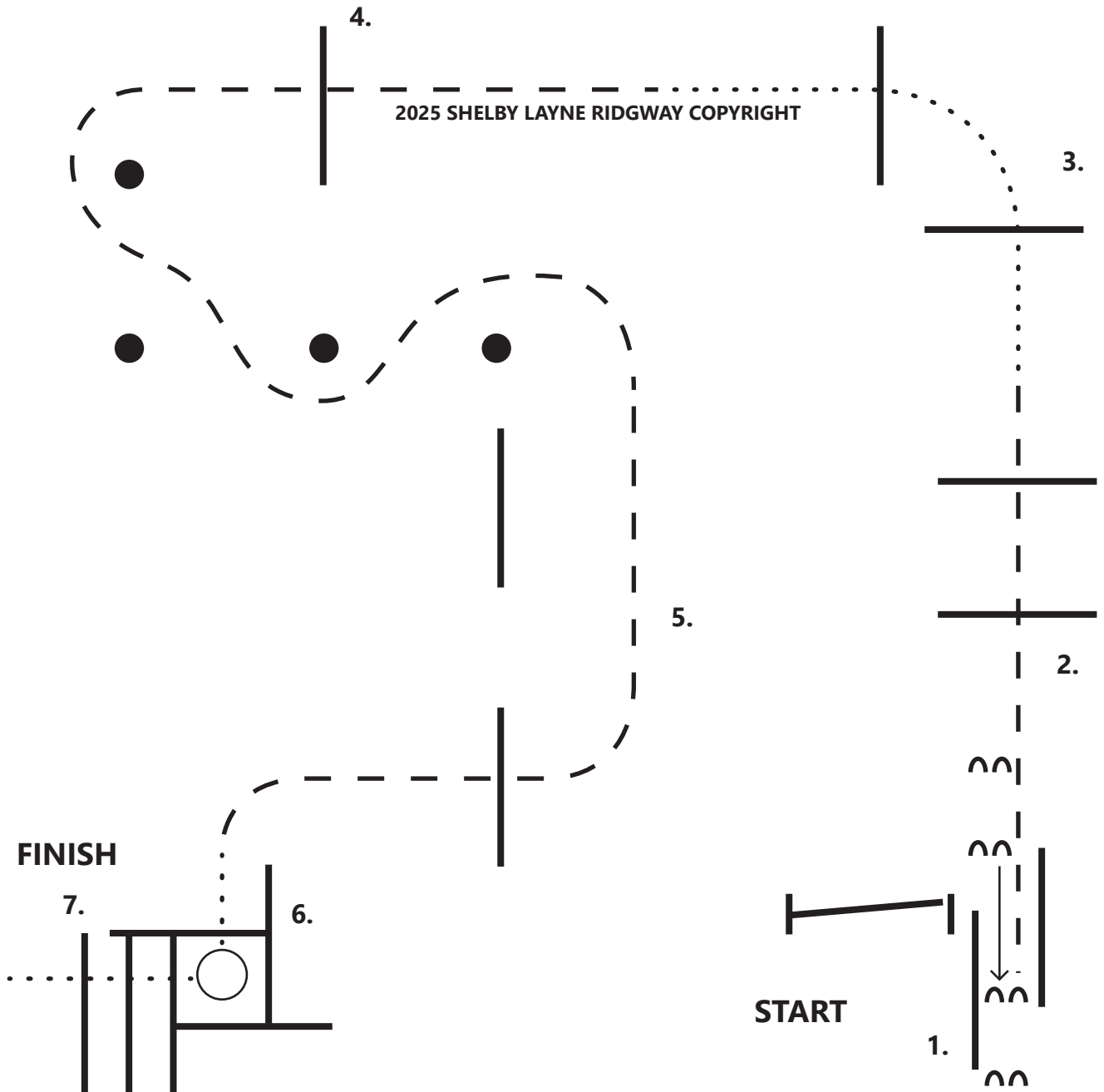
AQHA/ALL-BREED SHOW & CLINIC

YOUTH, AMATEUR, & ALL-BREED
SHOWMANSHIP CLASSES

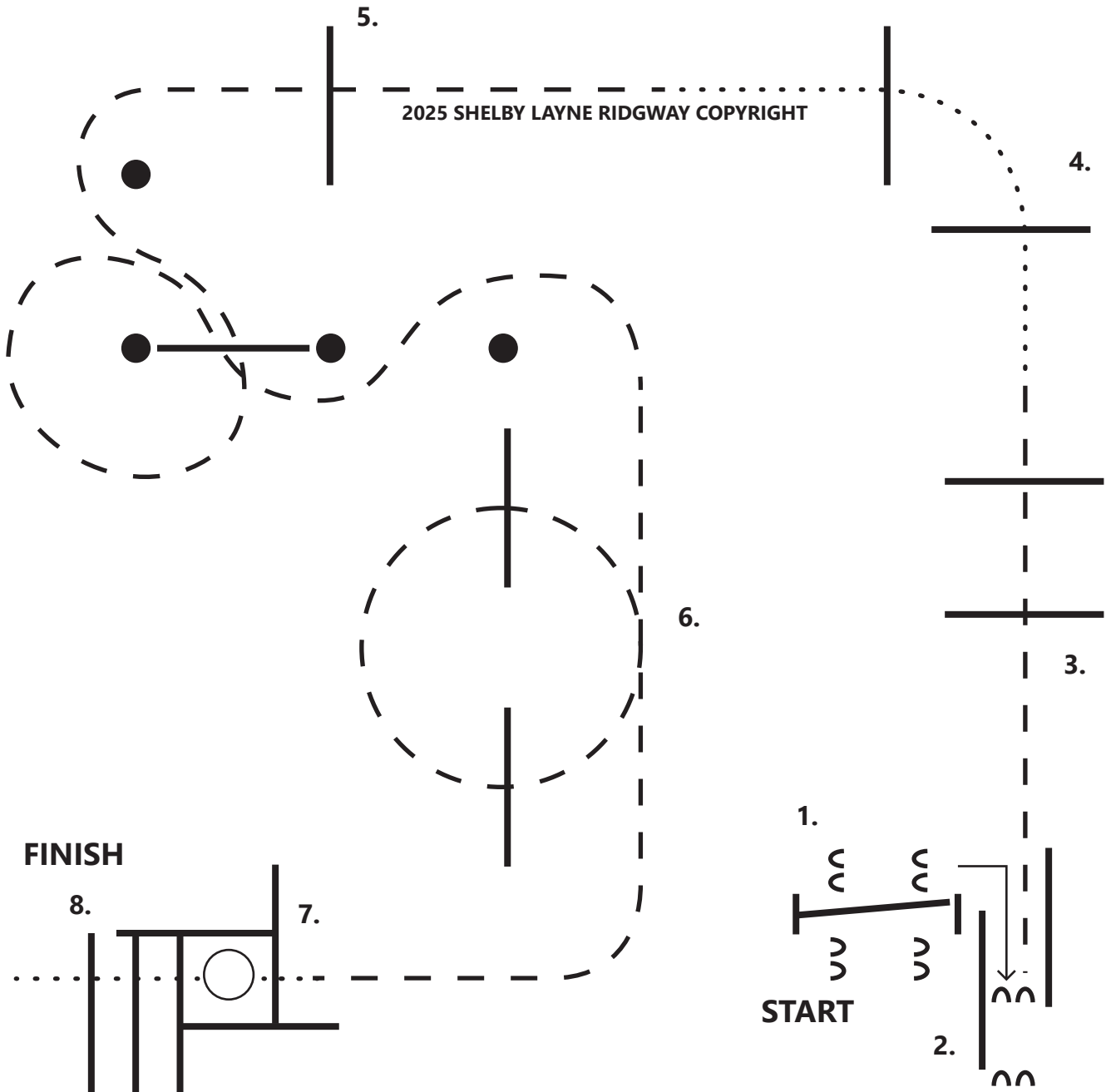


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1. Walk halfway to B
2. Trot around B past judge
3. Back and L
4. Walk to judge
5. Set up for inspection
6. Execute a 450 turn
7. Trot to exit



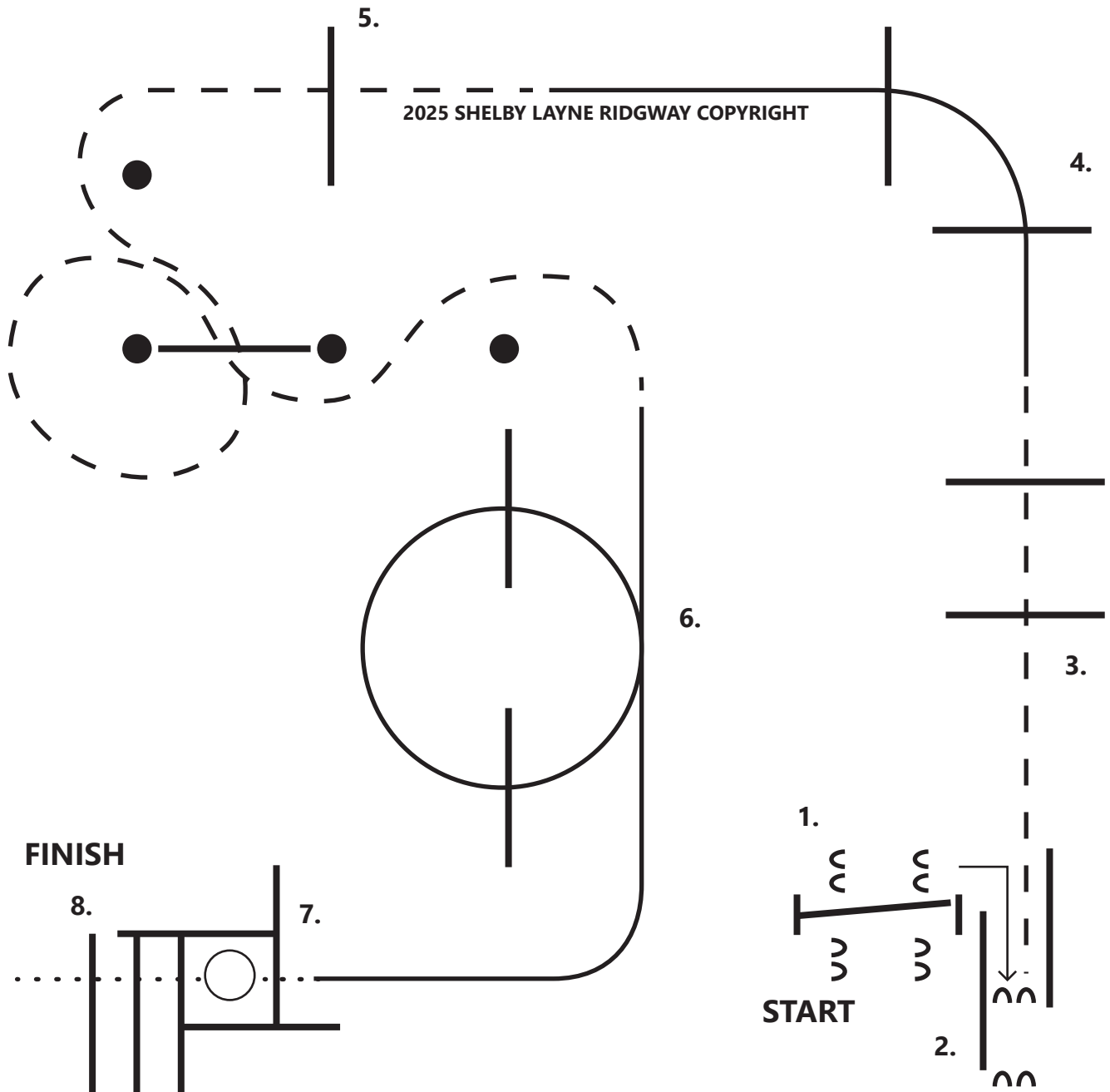
- | | |
|---|--|
| <ol style="list-style-type: none"> 1. BACK INTO CHUTE 2. TROT OVER TWO POLES 3. WALK OVER TWO POLES 4. TROT OVER POLE AND THRU SERPENTINE | <ol style="list-style-type: none"> 5. TROT OVER POLE UP TO BOX 6. WALK INTO BOX. TURN 90 RIGHT 7. WALK OUT BOX AND OVER THREE POLES |
|---|--|



1. LEFT HAND GATE
2. BACK INTO CHUTE
3. TROT OVER TWO POLES
4. WALK OVER TWO POLES

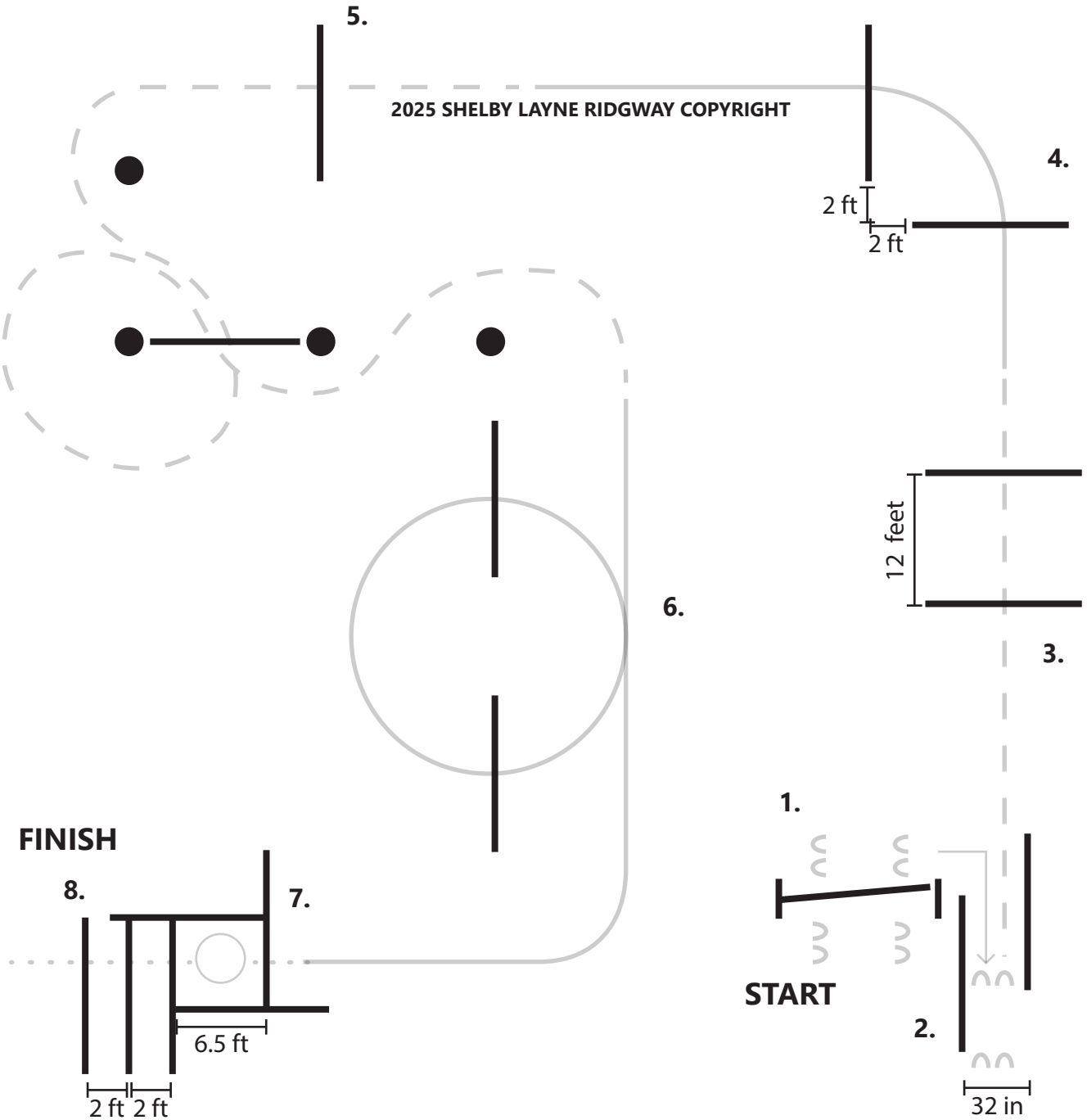
5. TROT OVER POLE AND THRU SERPENTINE
6. TROT PINWHEEL
7. WALK INTO BOX. 360 TURN EITHER WAY
8. WALK OUT BOX AND OVER THREE POLES

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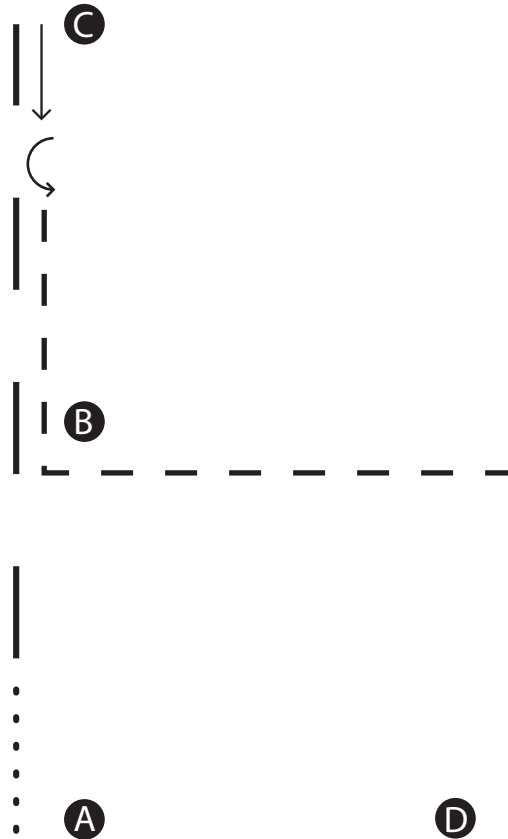
- | | |
|-----------------------------|---------------------------------------|
| 1. LEFT HAND GATE | 5. TROT OVER POLE AND THRU SERPENTINE |
| 2. BACK INTO CHUTE | 6. RIGHT LEAD PINWHEEL |
| 3. TROT OVER TWO POLES | 7. WALK INTO BOX. 360 TURN EITHER WAY |
| 4. LEFT LEAD OVER TWO POLES | 8. WALK OUT BOX AND OVER THREE POLES |

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2025 NO BLING SPRING FLING
AQHA/ALL-BREED SHOW & CLINIC
SMALL FRY HORSEMANSHIP CLASS



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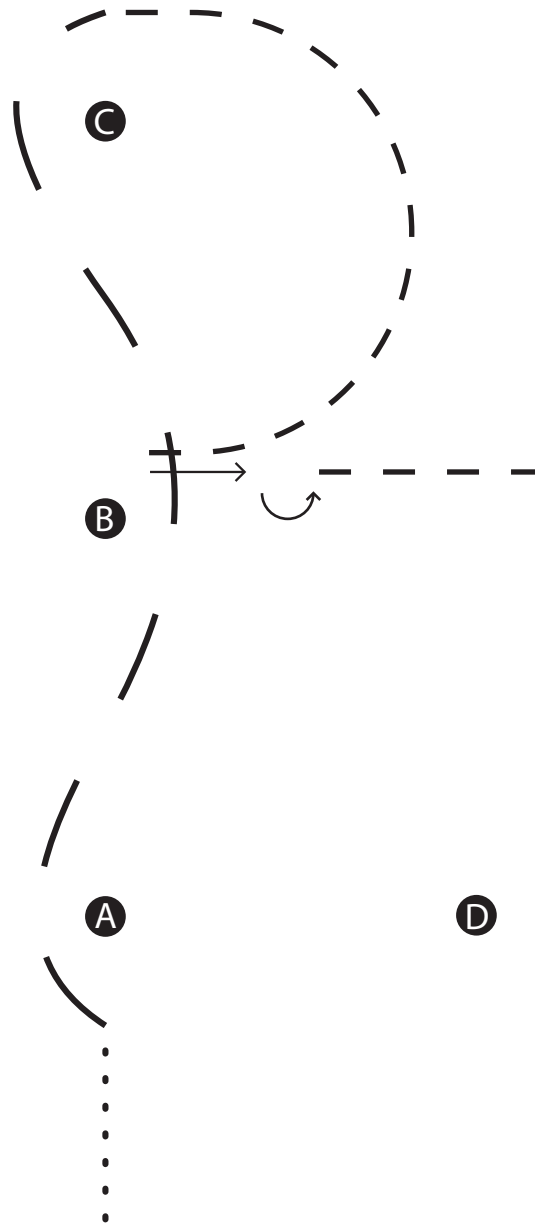
1. Walk 10 steps
2. Extend Trot C
3. Stop and back one horse length
4. Execute a 180 to the left
5. Trot past B and perform a square corner around B to exit



2025 NO BLING SPRING FLING

AQHA/ALL-BREED SHOW & CLINIC

11 & OVER WALK-TROT
HORSEMANSHIP CLASS



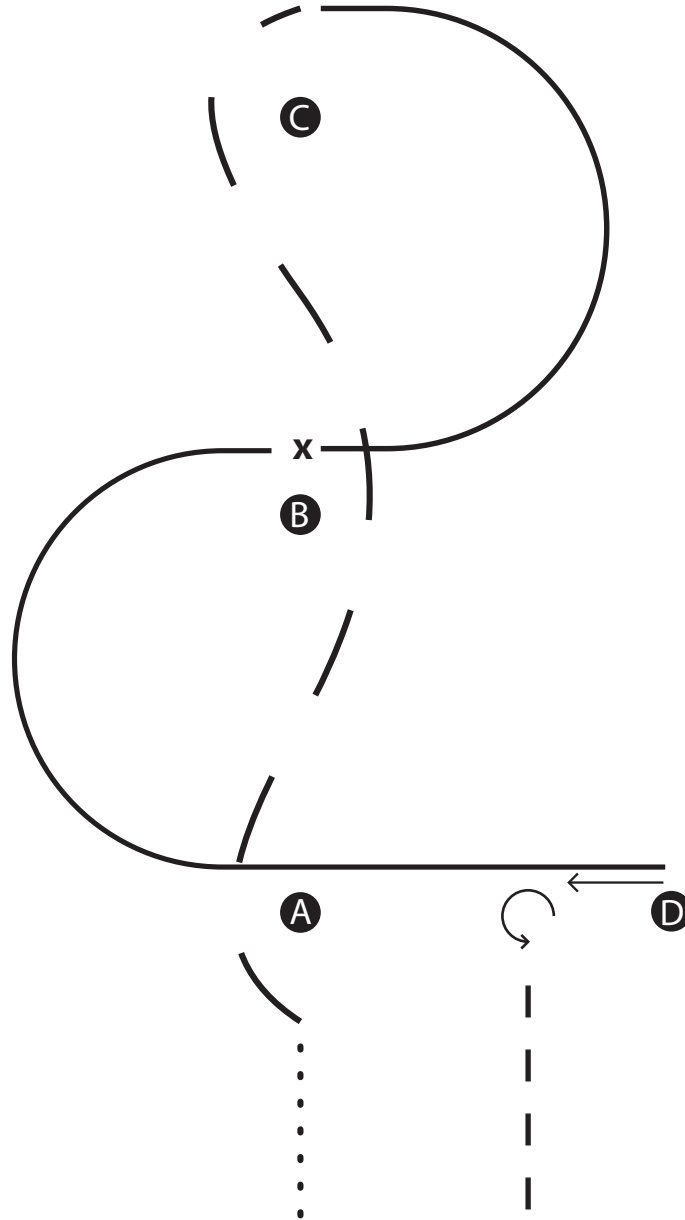
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1. Walk toward A
2. Extend trot serpentine
3. Trot C to B
4. Stop and back one horse length
5. Execute a 180 to the left
6. Exit at a trot

2025 NO BLING SPRING FLING

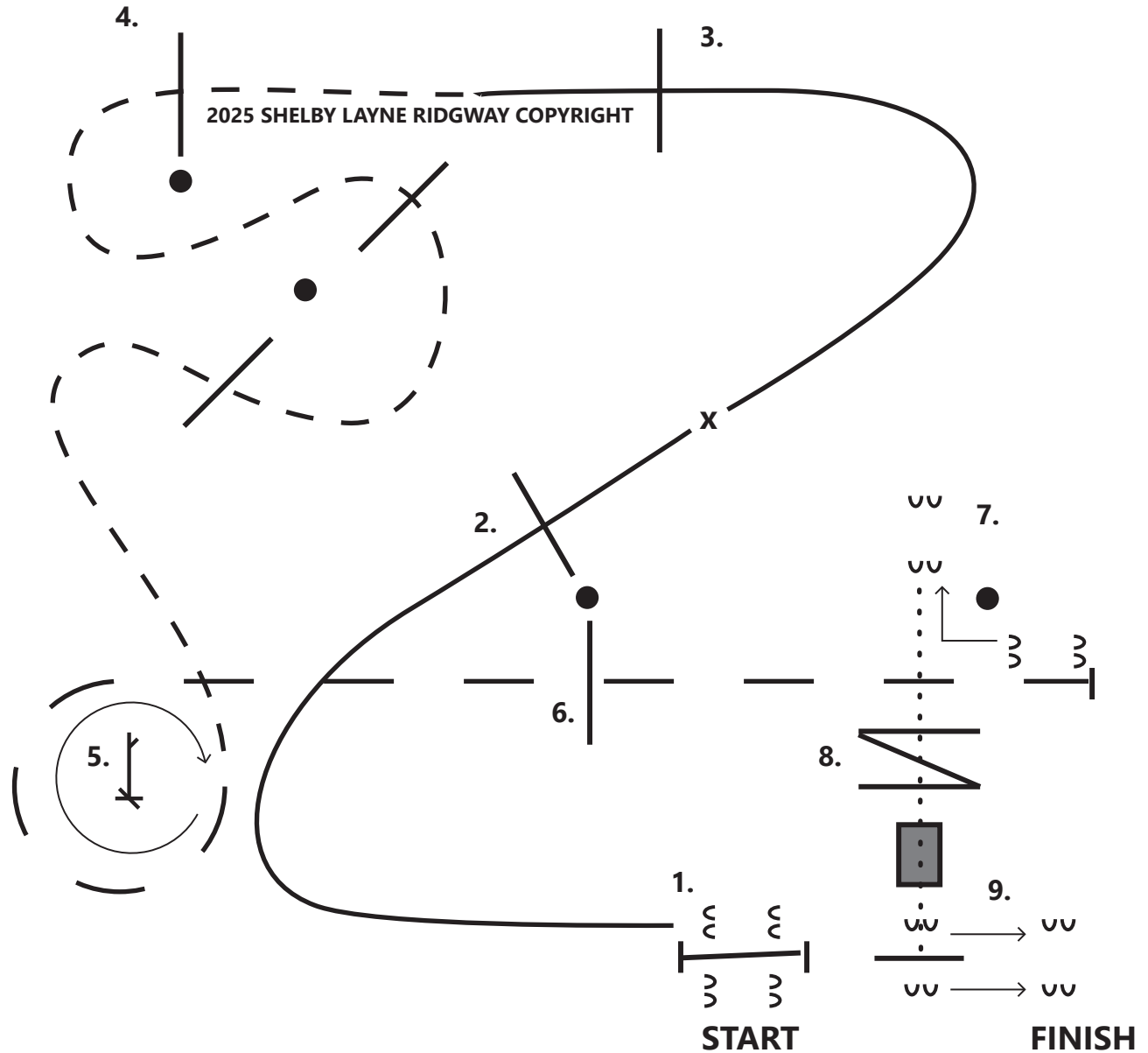
AQHA/ALL-BREED SHOW & CLINIC

YOUTH, AMATEUR, & ALL-BREED
HORSEMANSHIP CLASSES

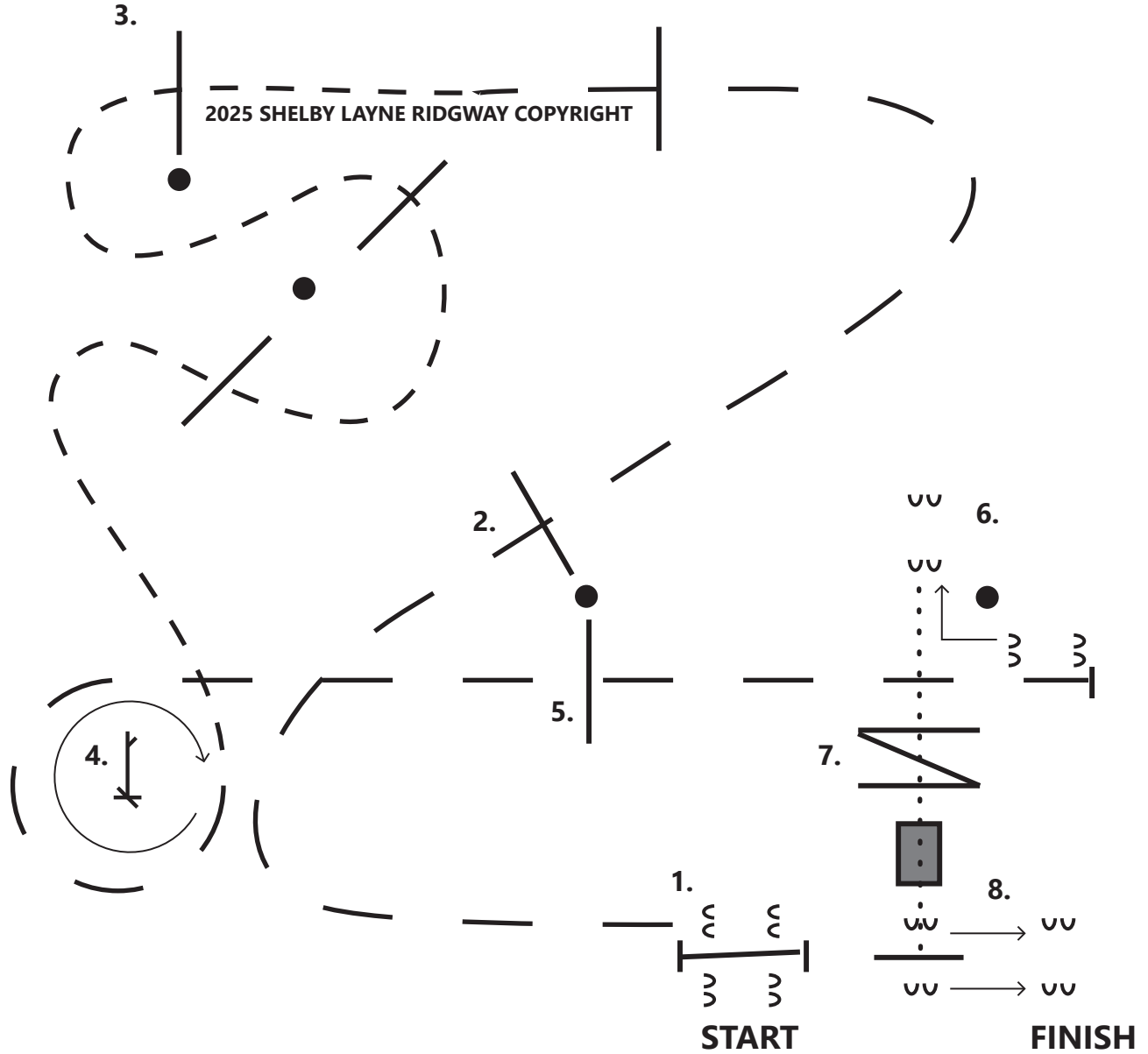


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1. Walk toward A
2. Extend trot serpentine
3. Left Lead C to B
4. Change leads (simple or flying) at B
5. Right Lead B to D and stop
6. Back one horse length
7. Execute a 270 to the left
8. Exit at a trot

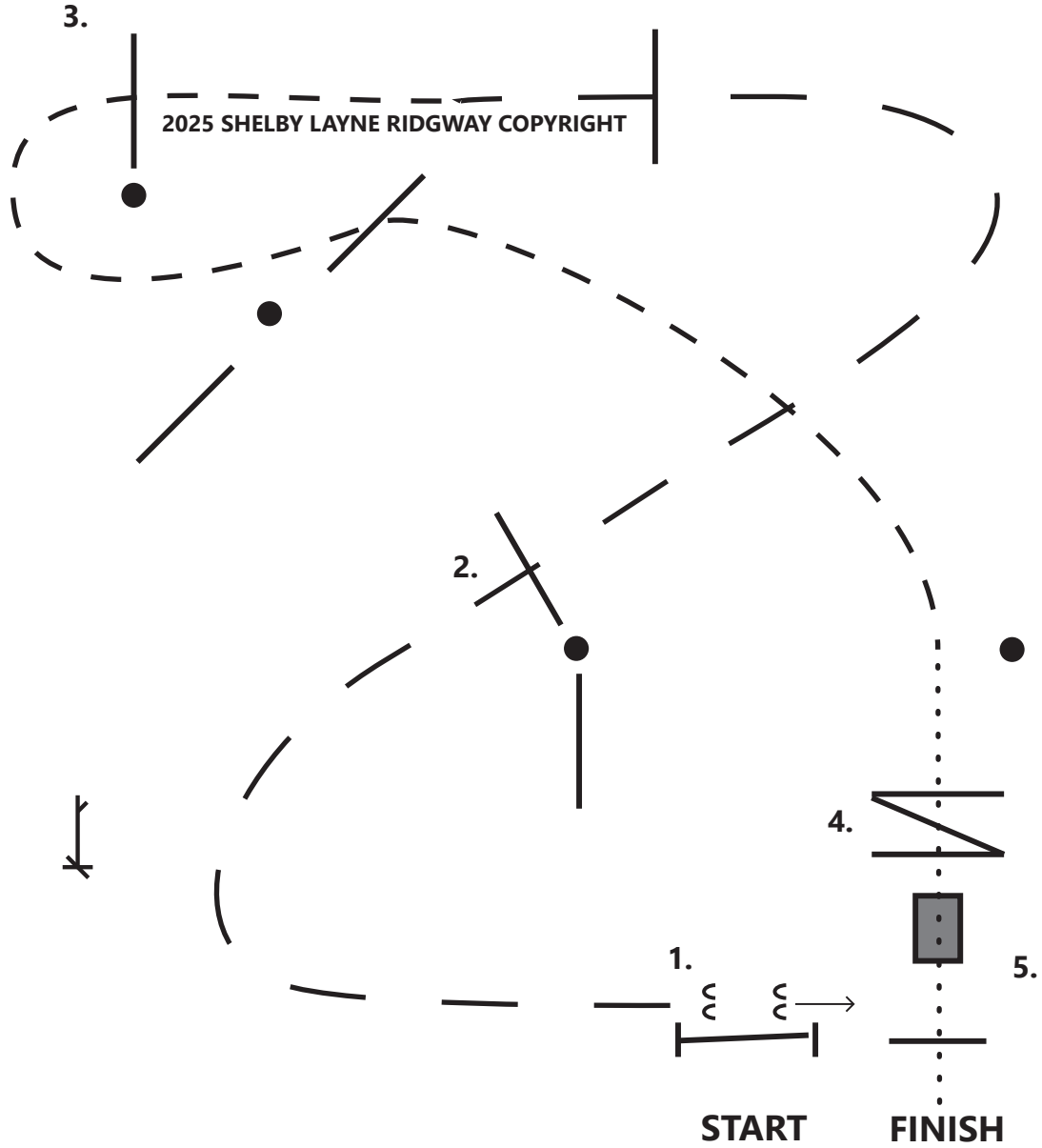


- | | |
|--|---|
| <ol style="list-style-type: none"> 1. LEFT HAND WORK GATE 2. RIGHT LEAD OVER POLE & CHANGE LEADS (SIMPLE OR FLYING) 3. LEFT LEAD OVER POLE 4. TROT SERPENTINE UP TO DRAG 5. DRAG LOG AT A WALK OR TROT, RIGHT (YOUTH, PICK UP OBJECT, NOT DRAG) | <ol style="list-style-type: none"> 6. EXTEND TROT AROUND DRAG AND OVER POLE 7. BACK AN L AROUND OBJECT 8. WALK OVER POLES AND BRIDGE 9. STOP WITH FRONT FEET OVER THE LAST POLE, SIDEPASS LEFT AND EXIT |
|--|---|



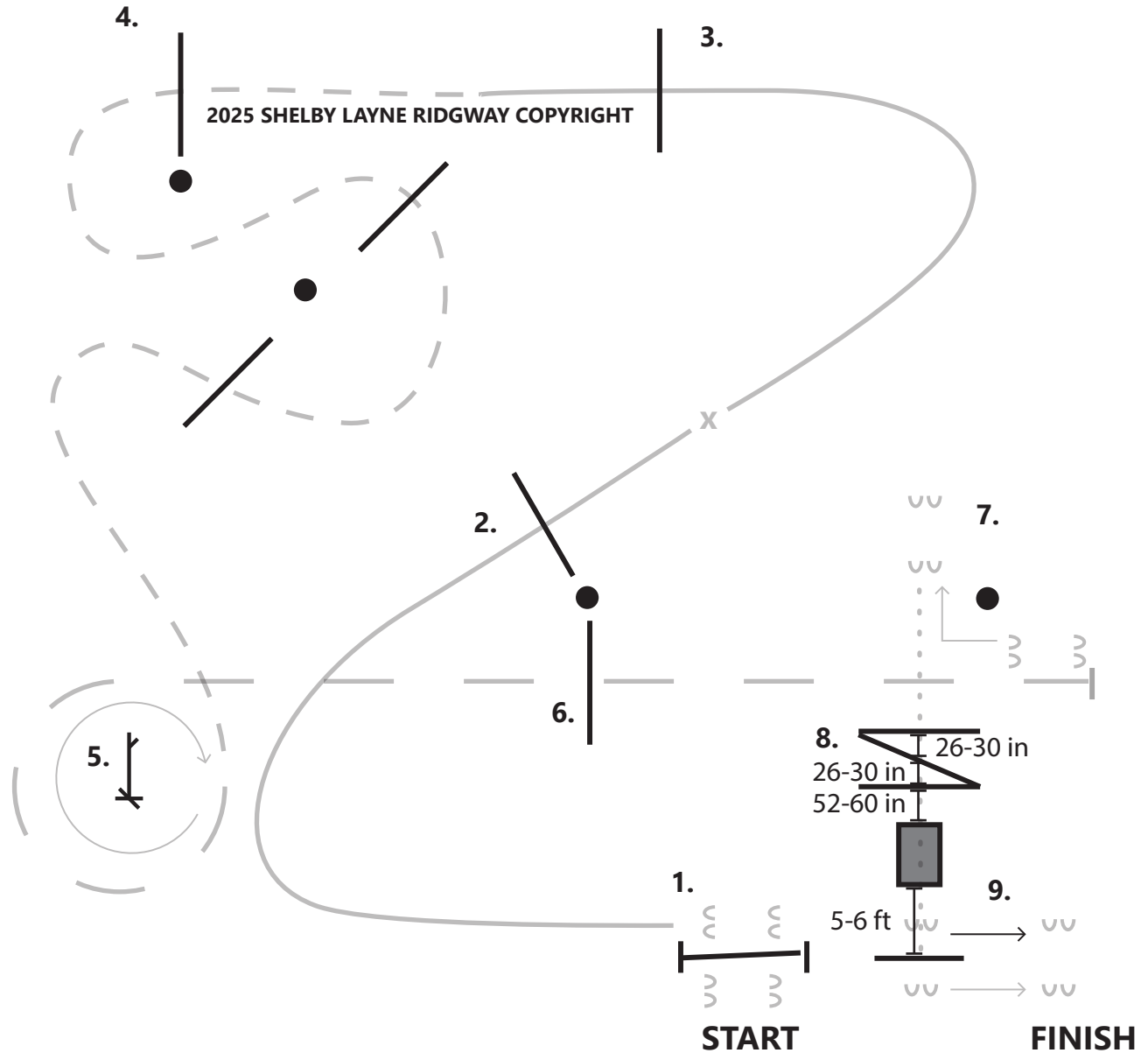
1. LEFT HAND WORK GATE
2. EXTEND TROT OVER TWO POLES
3. TROT SERPENTINE UP TO DRAG
4. PICK UP OBJECT & WALK OR TROT TO THE RIGHT, PUT OBJECT BACK
5. EXTEND TROT AROUND DRAG AND OVER POLE

6. BACK AN L AROUND OBJECT
7. WALK OVER POLES AND BRIDGE
8. STOP WITH FRONT FEET OVER THE LAST POLE, SIDEPASS LEFT AND EXIT



1. BACK AT THE GATE
2. EXTEND TROT OVER TWO POLES
3. TROT SERPENTINE TO THE TREE

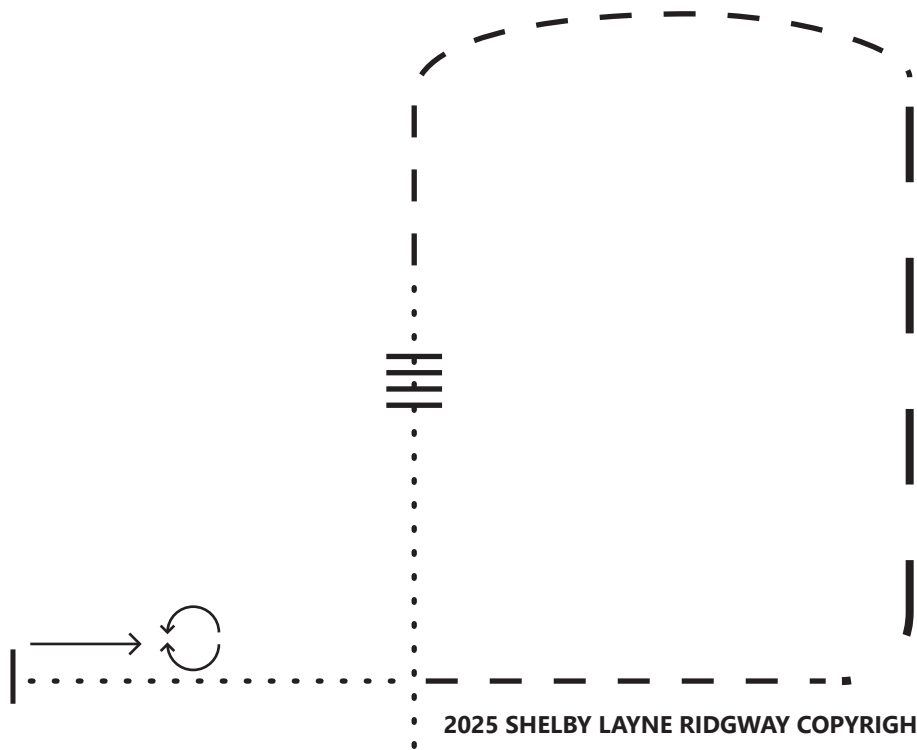
4. AT THE TREE, BREAK TO THE WALK AND WALK OVER THREE POLES
5. WALK OVER BRIDGE AND POLE



- | | |
|--|---|
| <ol style="list-style-type: none"> 1. LEFT HAND WORK GATE 2. RIGHT LEAD OVER POLE & CHANGE LEADS (SIMPLE OR FLYING) 3. LEFT LEAD OVER POLE 4. TROT SERPENTINE UP TO DRAG 5. DRAG LOG AT A WALK OR TROT, RIGHT (YOUTH, PICK UP OBJECT, NOT DRAG) | <ol style="list-style-type: none"> 6. EXTEND TROT AROUND DRAG AND OVER POLE 7. BACK AN L AROUND OBJECT 8. WALK OVER POLES AND BRIDGE 9. STOP WITH FRONT FEET OVER THE LAST POLE, SIDEPASS LEFT AND EXIT |
|--|---|



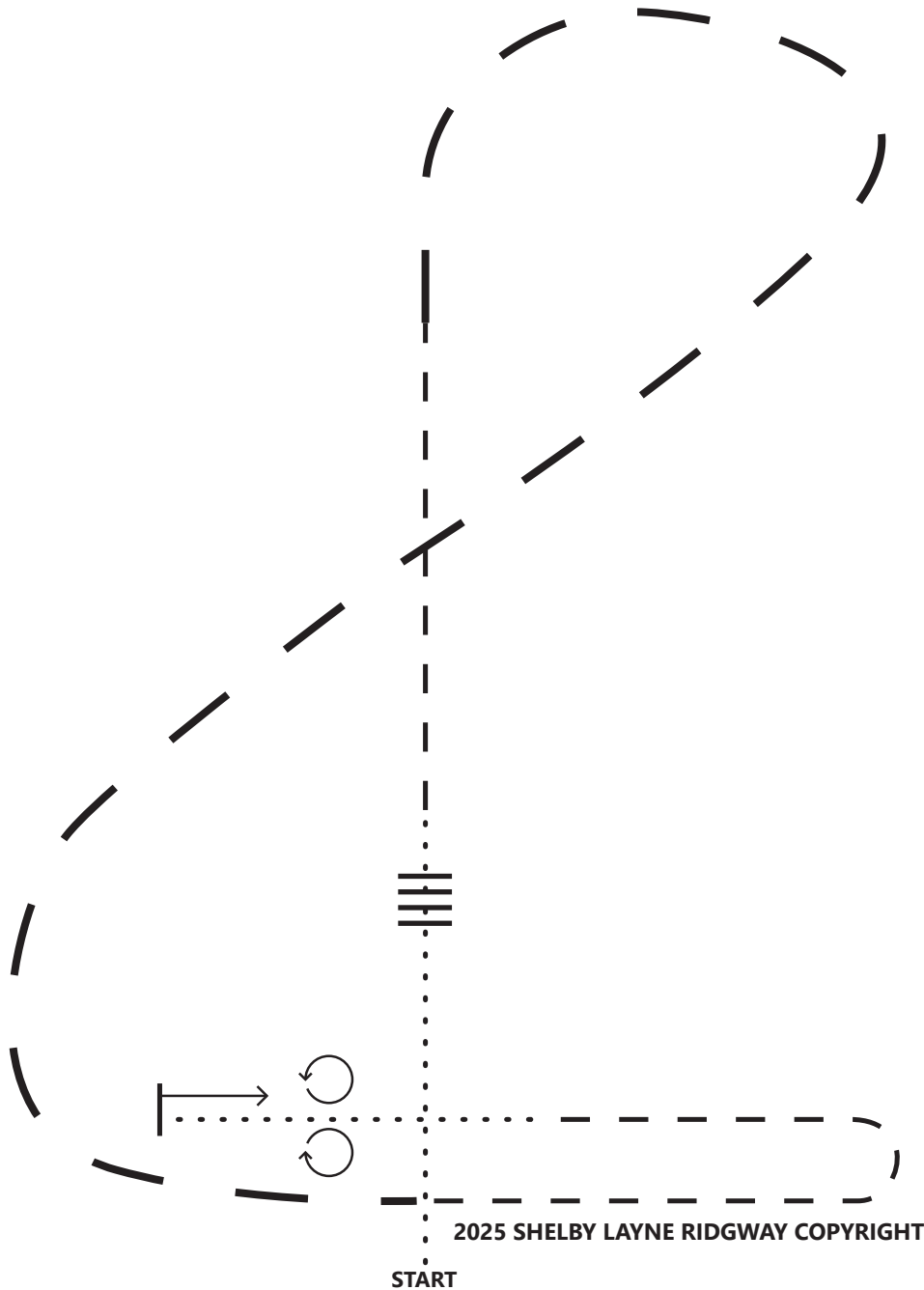
2025 NO BLING SPRING FLING
AQHA/ALL-BREED SHOW & CLINIC
SMALL FRY RANCH RIDING CLASS



1. Walk
2. Walk over logs
3. Trot
4. Extended Trot
5. Trot
6. Walk
7. Stop and back
8. 180 turn each direction (either direction 1st)



2025 NO BLING SPRING FLING
AQHA/ALL-BREED SHOW & CLINIC
11 & OVER WALK-TROT RANCH RIDING CLASS



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START

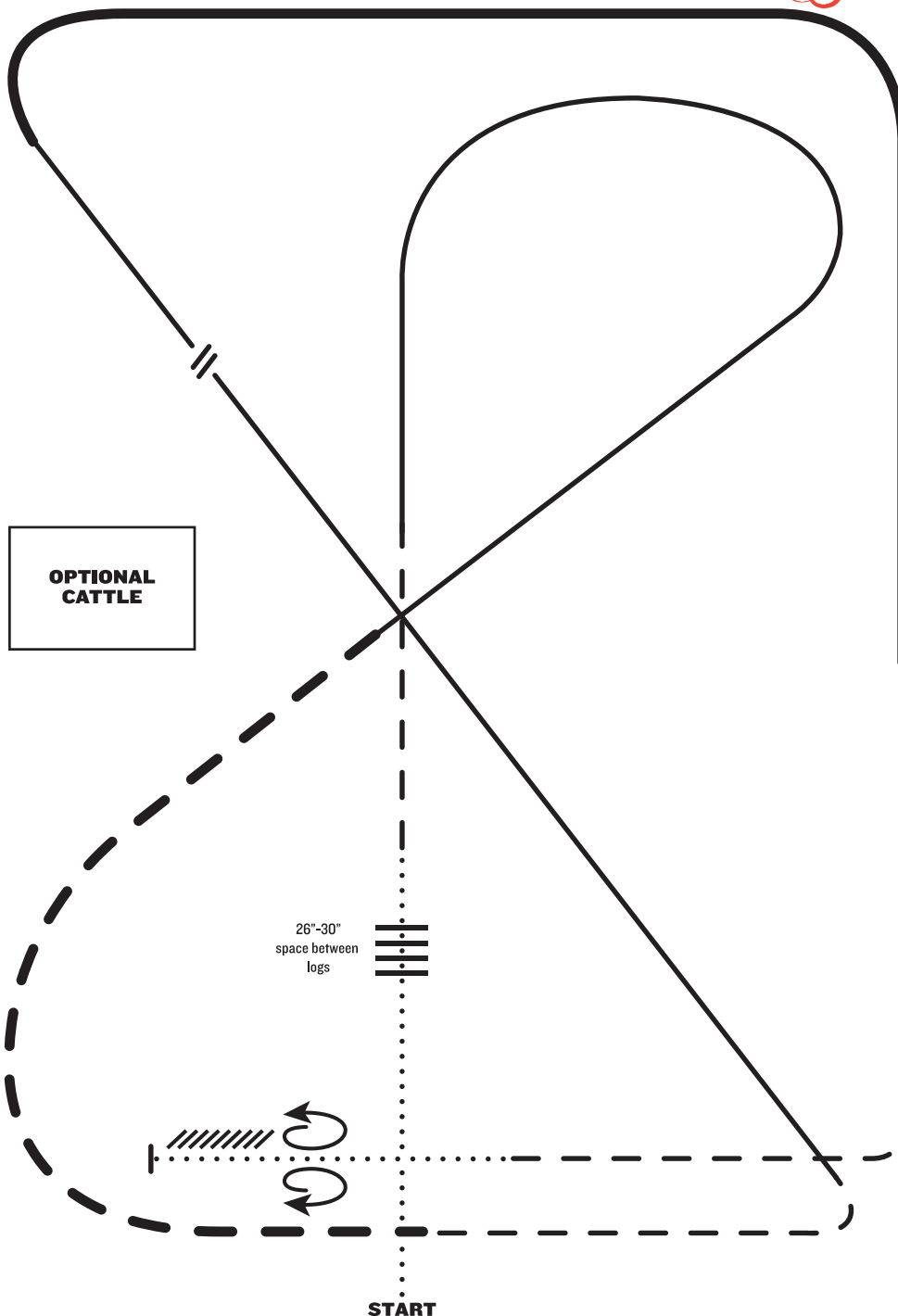
1. Walk
2. Walk over logs
3. Trot
4. Extended Trot
5. Trot
6. Walk
7. Stop and back
8. 360 turn each direction (either direction 1st)

RANCH RIDING - PATTERN 5



LEGEND

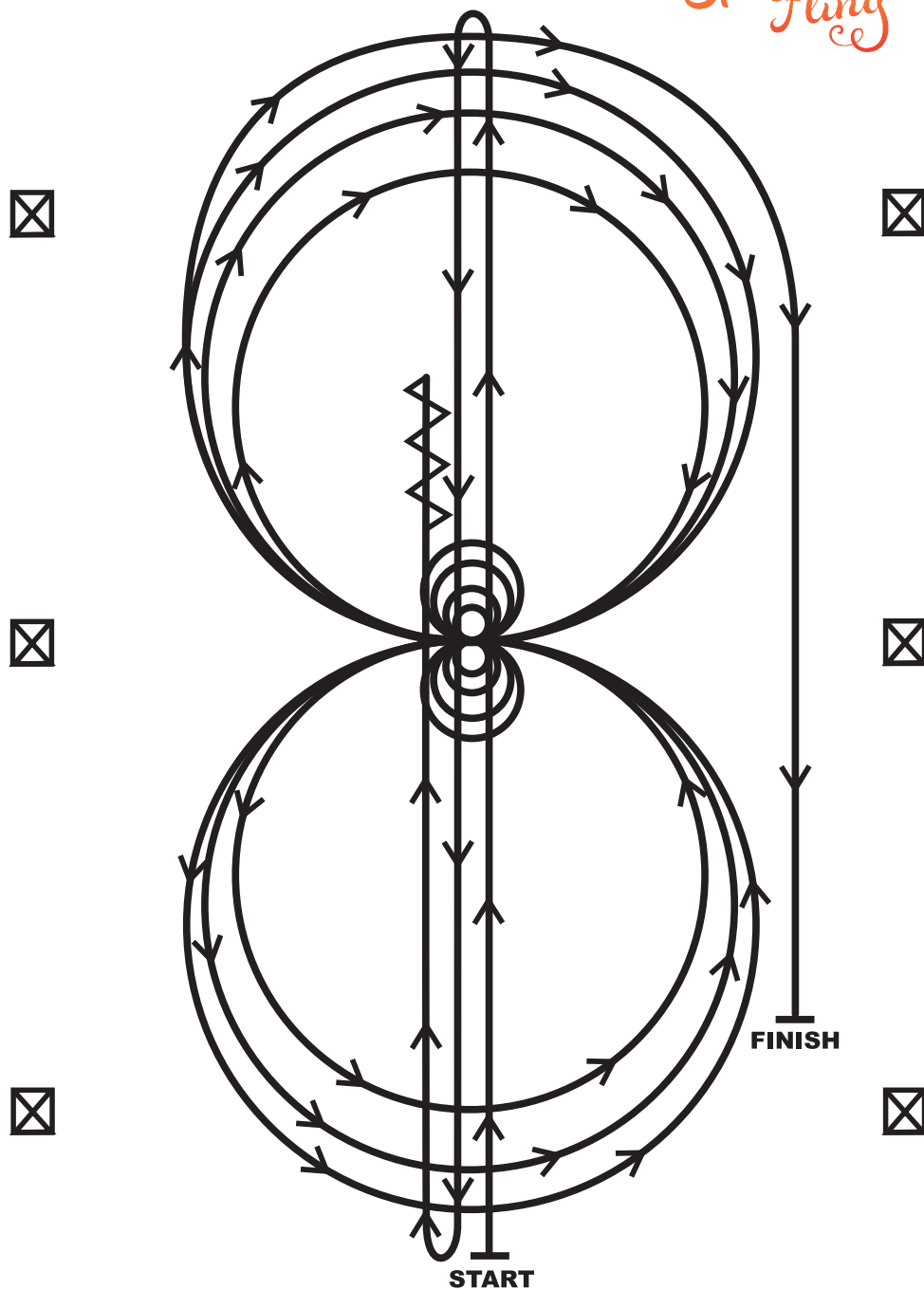
.....	Walk
....	Extended Walk
- - -	Trot
- - - -	Extended Trot
—	Lope
— — —	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Extended lope right lead
10. Collect lope
11. Trot
12. Walk
13. Stop and back
14. 360° turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

REINING PATTERN 7



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.