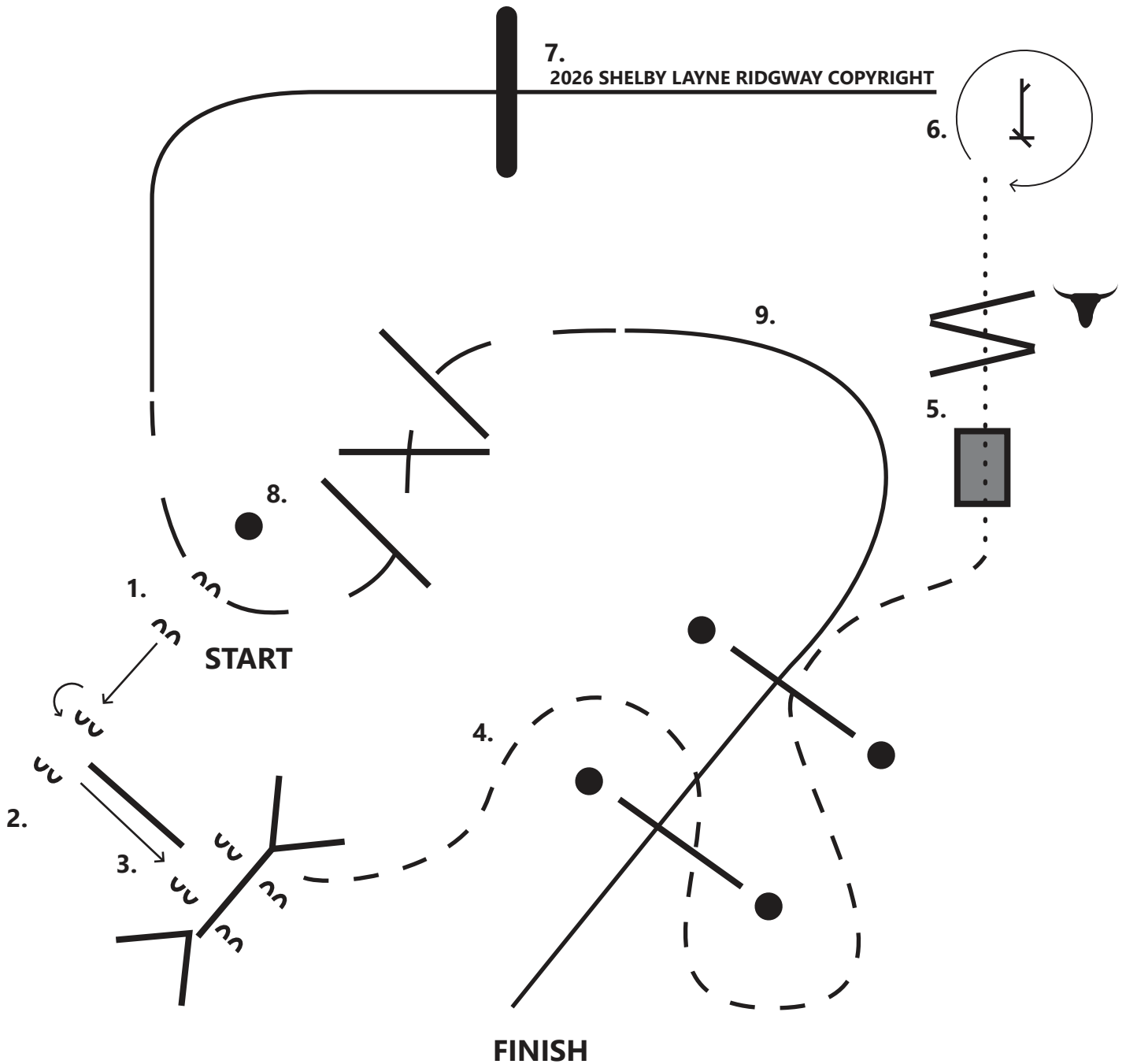




# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

ALL RANCH TRAIL  
(EXCEPT WALK-TROT)



1. BACK & TURN A 180 LEFT
2. SIDEPASS LEFT OVER LOG
3. LEFT HAND GATE

4. TROT SERPENTINE LOGS
5. WALK OVER BRIDGE & LOGS UP TO DRAG

6. DRAG LOG TO THE RIGHT AT A WALK OR TROT (YOUTH & L1 EXHIBITORS PICK UP OBJECT)

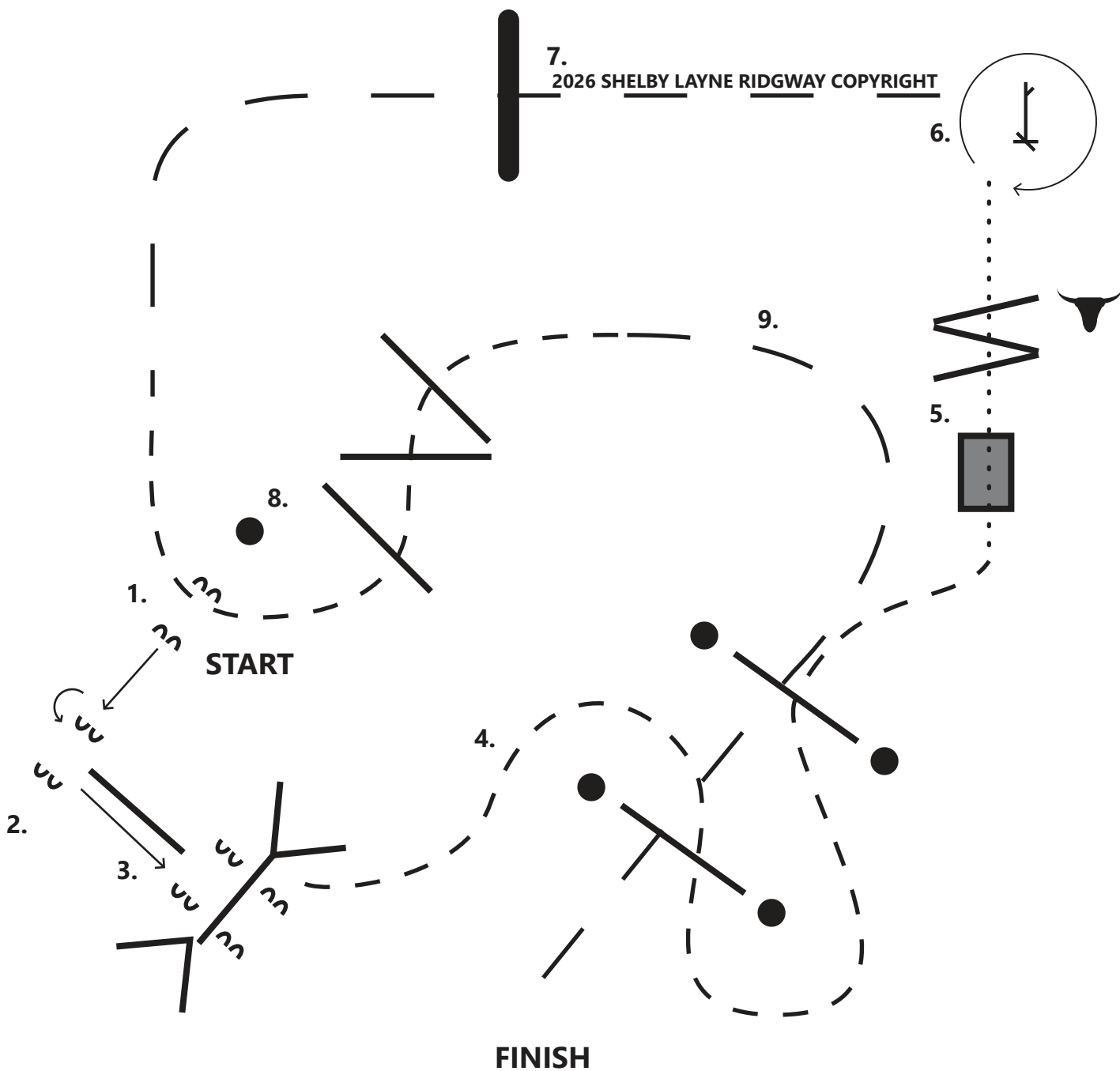
7. LEFT LEAD OVER JUMP
8. EXTEND TROT LOGS
9. RIGHT LEAD OVER LOGS



# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

11 & OVER WALK-TROT  
RANCH TRAIL



1. BACK & TURN A 180 LEFT
2. SIDEPASS LEFT OVER LOG
3. LEFT HAND GATE
4. TROT SERPENTINE LOGS
5. WALK OVER BRIDGE & LOGS UP TO DRAG

6. PICK UP OBJECT AND CARRY TO THE RIGHT AT A WALK OR TROT
7. EXTEND TROT OVER JUMP
8. TROT LOGS
9. EXTEND TROT OVER LOGS



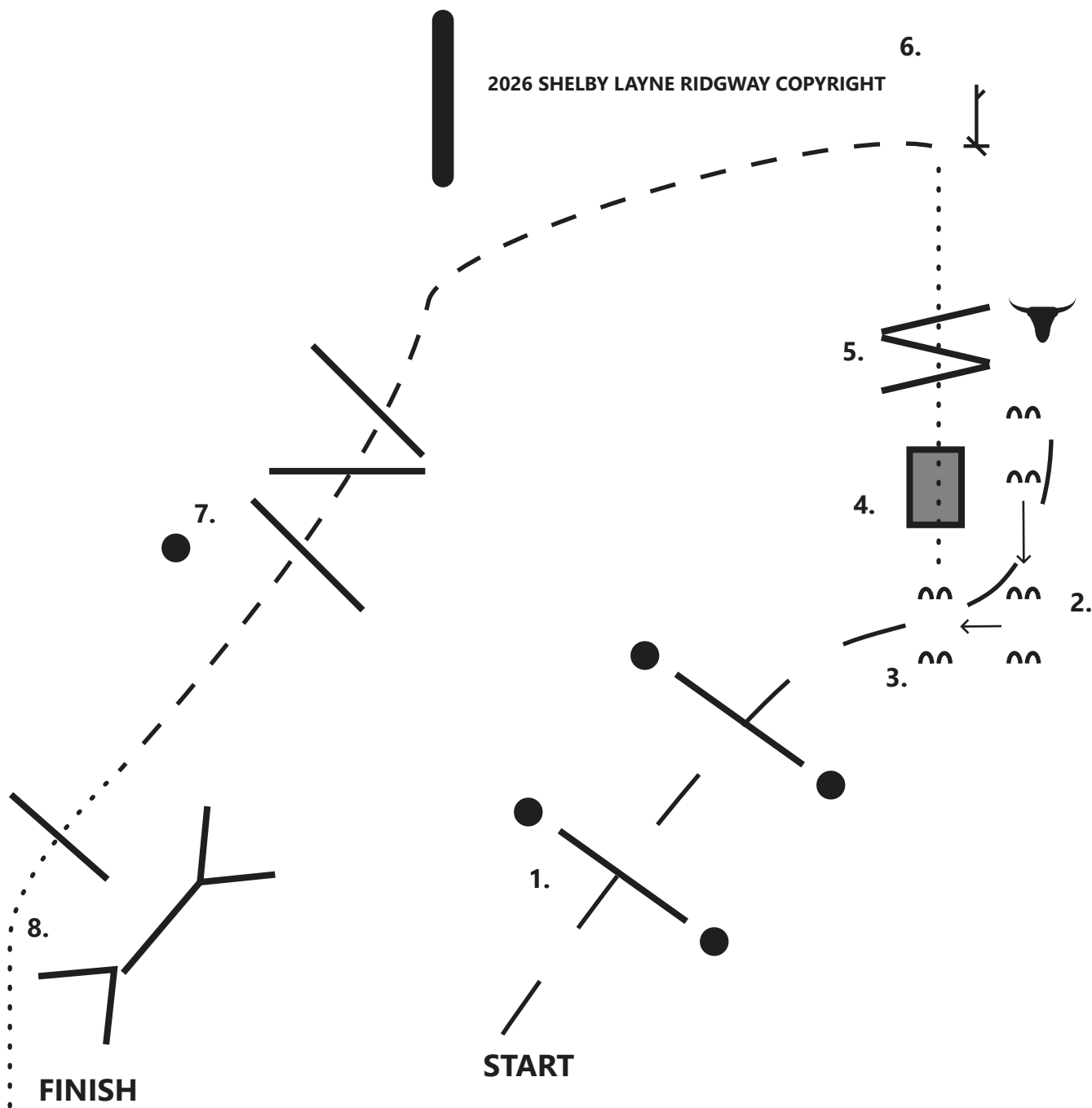
# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

SMALL FRY WALK-TROT  
RANCH TRAIL



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1. EXTEND TROT LOGS TO SIDE OF BRIDGE
2. BACK PAST BRIDGE
3. SIDEPASS LEFT TO BRIDGE
4. WALK OVER BRIDGE

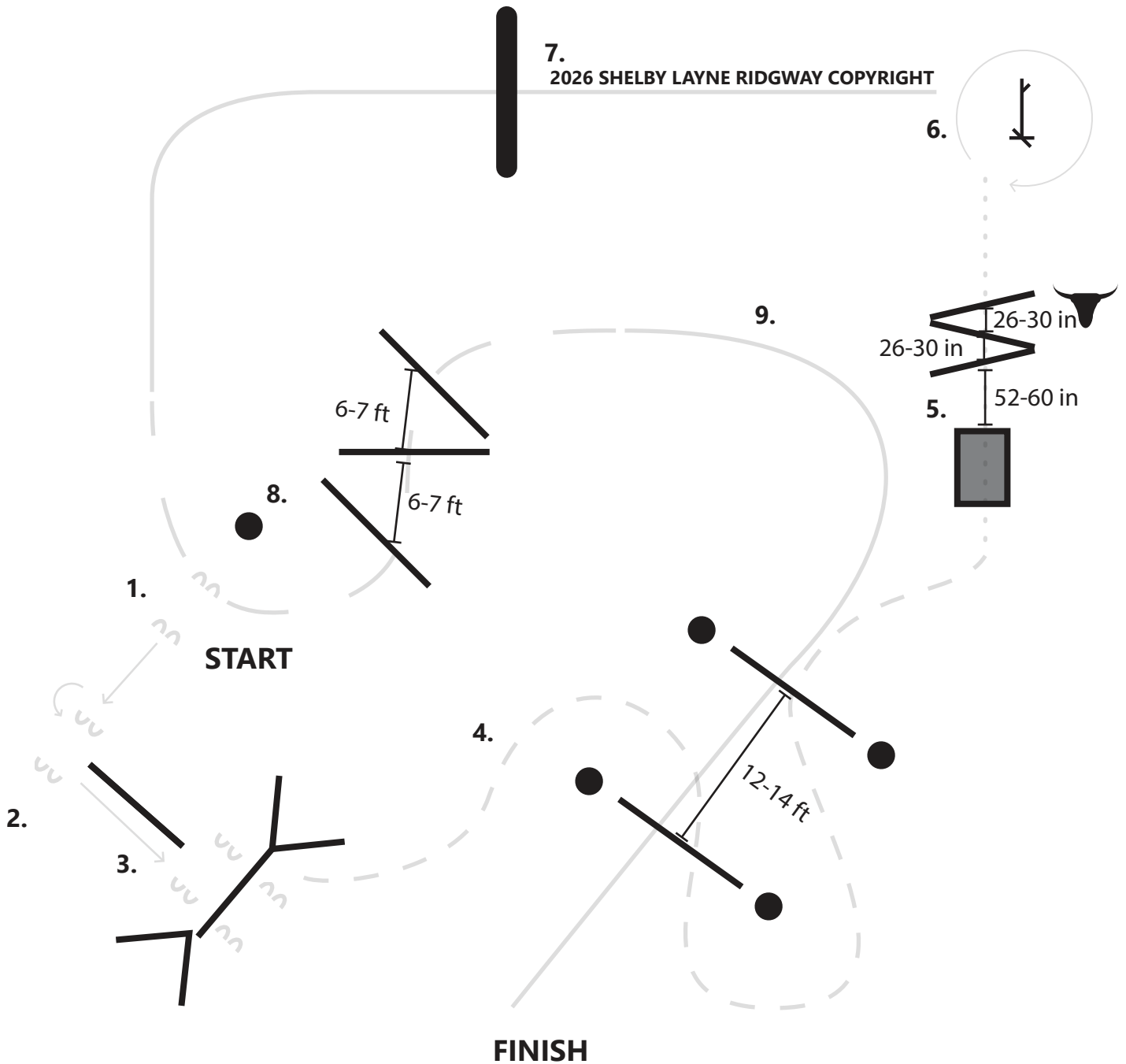
5. WALK OVER LOGS UP TO DRAG
6. PICK UP OBJECT AND PUT IT BACK
7. TROT OVER LOGS
8. BREAK TO THE WALK & WALK OVER LOG



# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

RANCH TRAIL  
MEASUREMENTS



1. BACK & TURN A 180 LEFT
2. SIDEPASS LEFT OVER LOG
3. LEFT HAND GATE
4. TROT SERPENTINE LOGS
5. WALK OVER BRIDGE & LOGS UP TO DRAG

6. DRAG LOG TO THE RIGHT AT A WALK OR TROT (YOUTH & L1 EXHIBITORS PICK UP OBJECT)
7. LEFT LEAD OVER JUMP
8. EXTEND TROT LOGS
9. RIGHT LEAD OVER LOGS

# RANCH RIDING - PATTERN 7

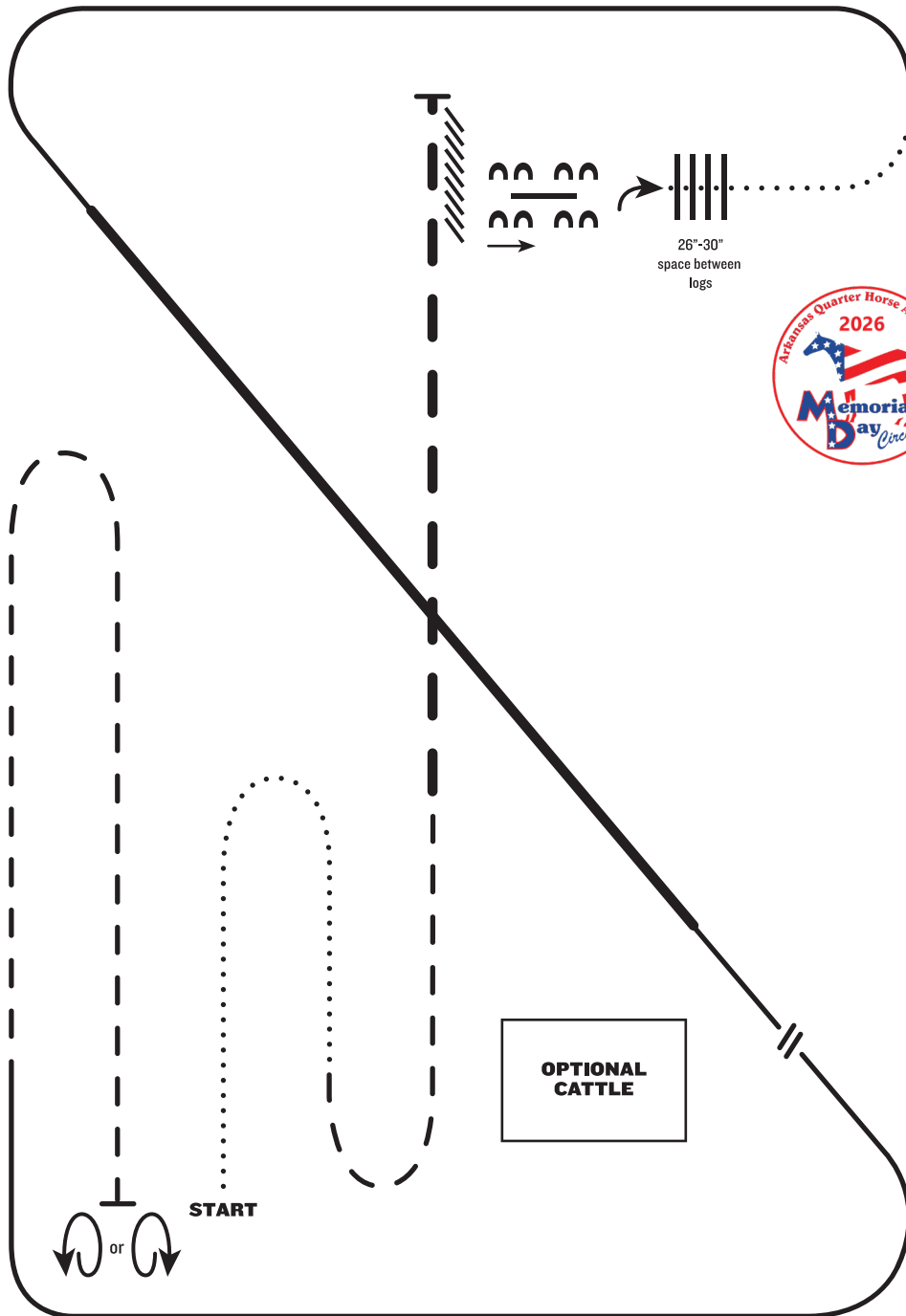
## 2026 MEMORIAL DAY CIRCUIT

SHOW 1

ALL RANCH RIDING  
(EXCEPT WALK-TROT)

### LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
//////	Back
\\	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope left lead
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360° turn either direction

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# RANCH RIDING

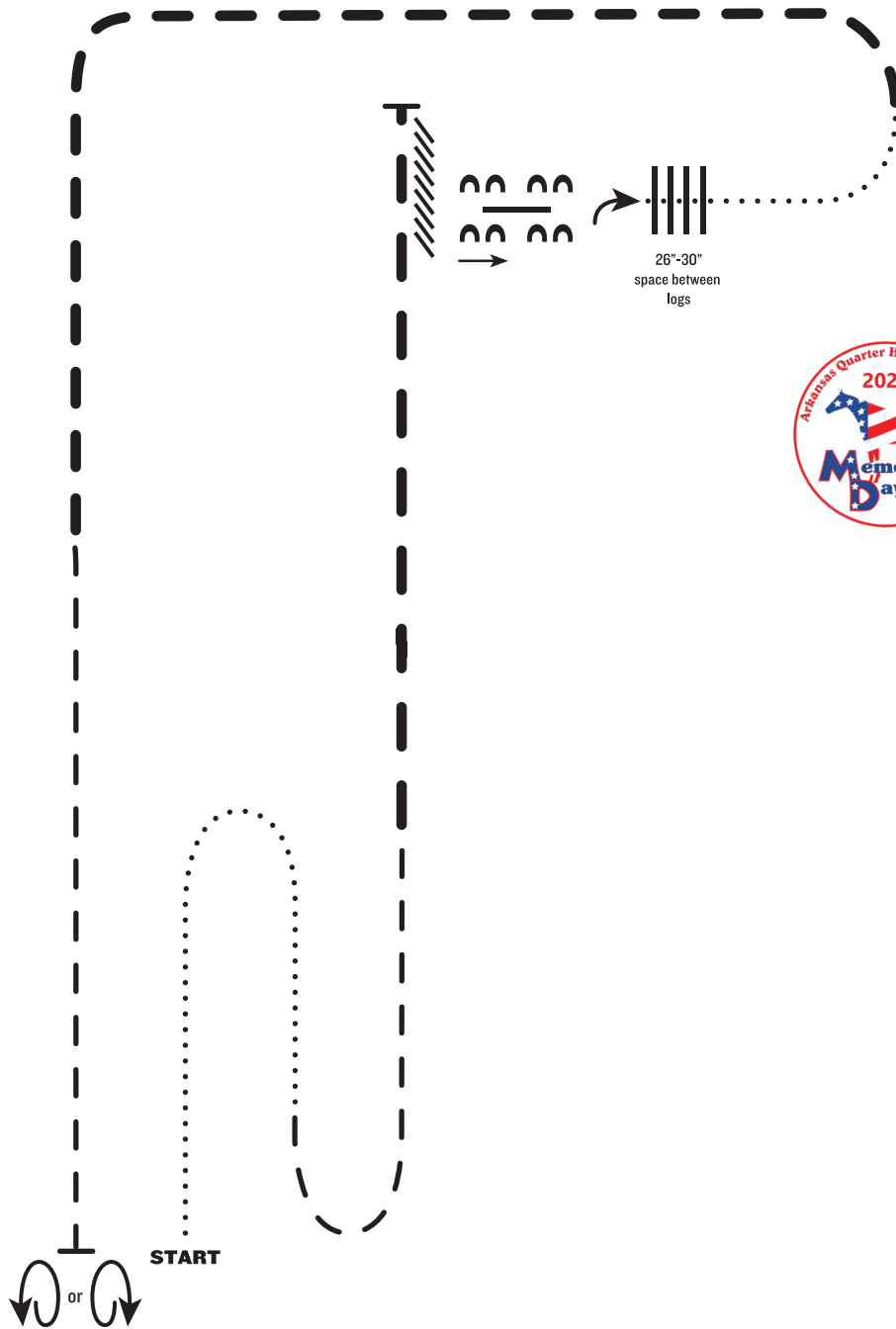
## 2026 MEMORIAL DAY CIRCUIT

SHOW 1

WALK-TROT RANCH RIDING  
SMALL FRY AND 11 & OVER

### LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
//////	Back
\\	Lead Change



1. Walk
2. Trot
3. Extended Trot
4. Stop & Back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Extended Trot
9. Trot
10. Stop, one 360 turn either direction

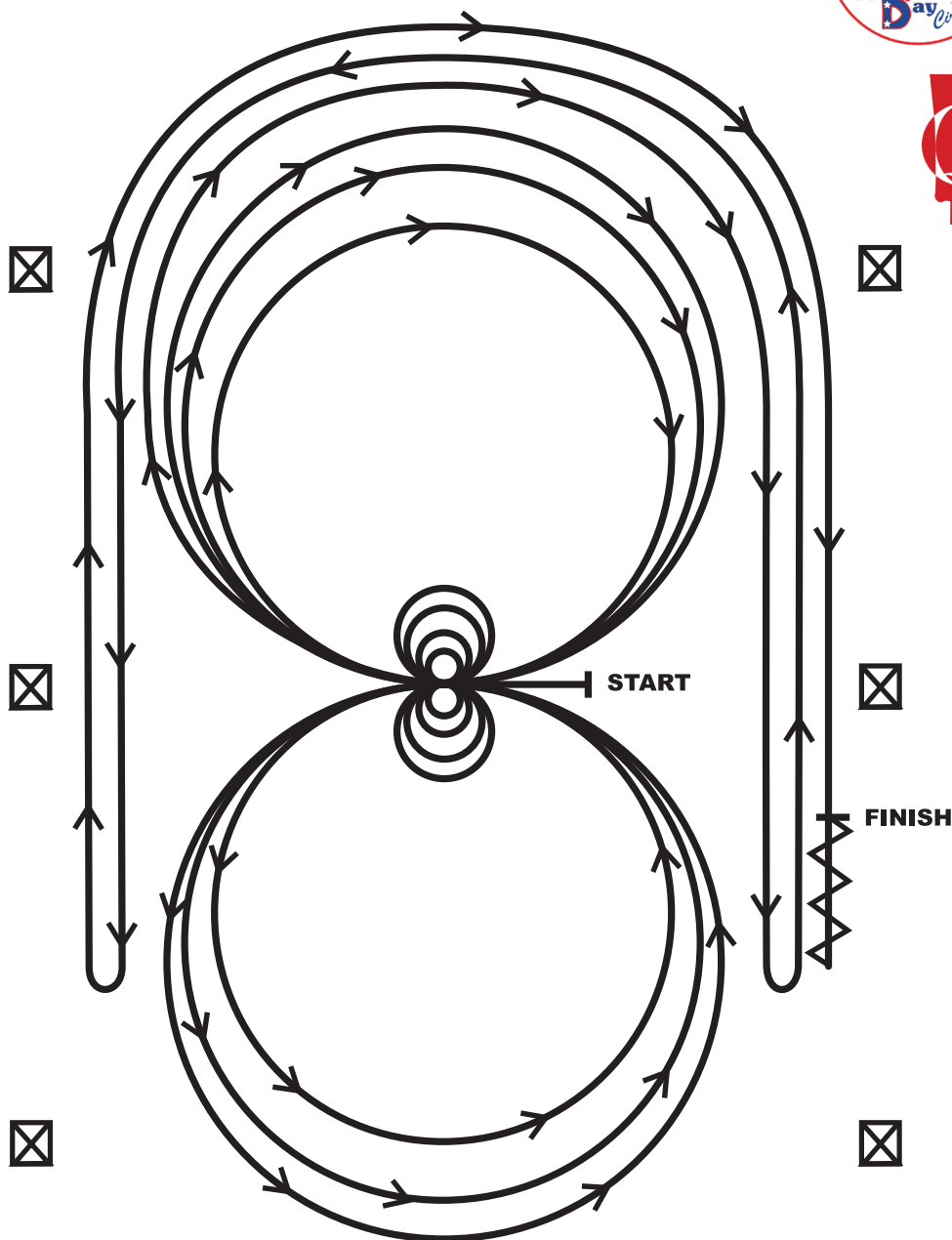
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# REINING PATTERN 8

## 2026 MEMORIAL DAY CIRCUIT

SHOW 1

ALL REINING



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



# 2026 MEMORIAL DAY

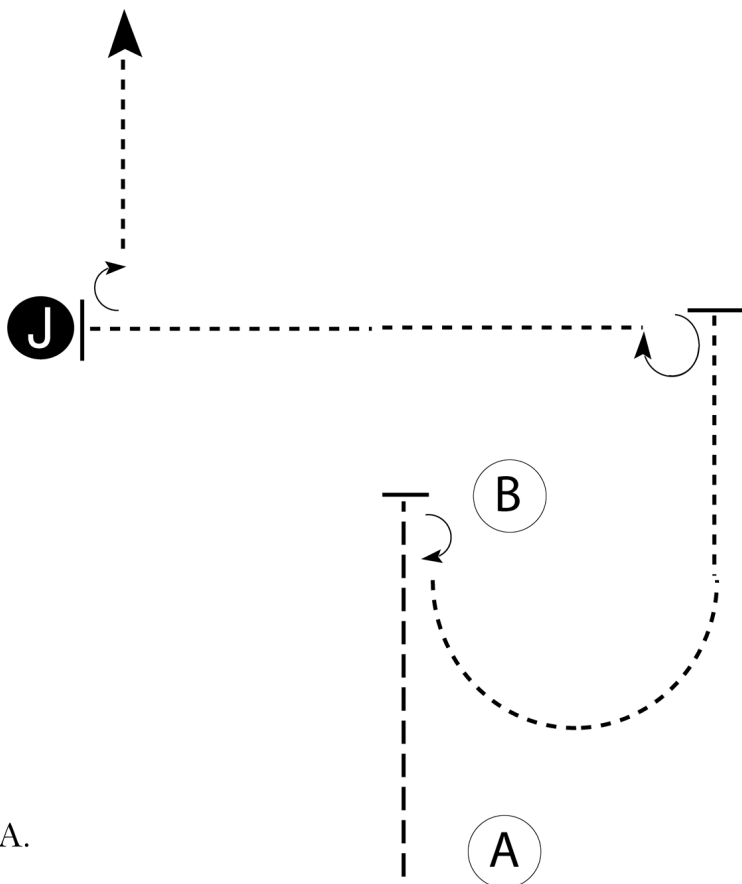
SHOW 1 & 2

WALK-TROT SHOWMANSHIP  
(SMALL FRY AND 11 & OVER)



W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Walk a half circle and continue to walk straight until even Judge.
4. Perform a 270 degree turn.
5. Walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	ⓑ
Judge	ⓐ

[S/WT-69]

Pattern Provided by:

PC

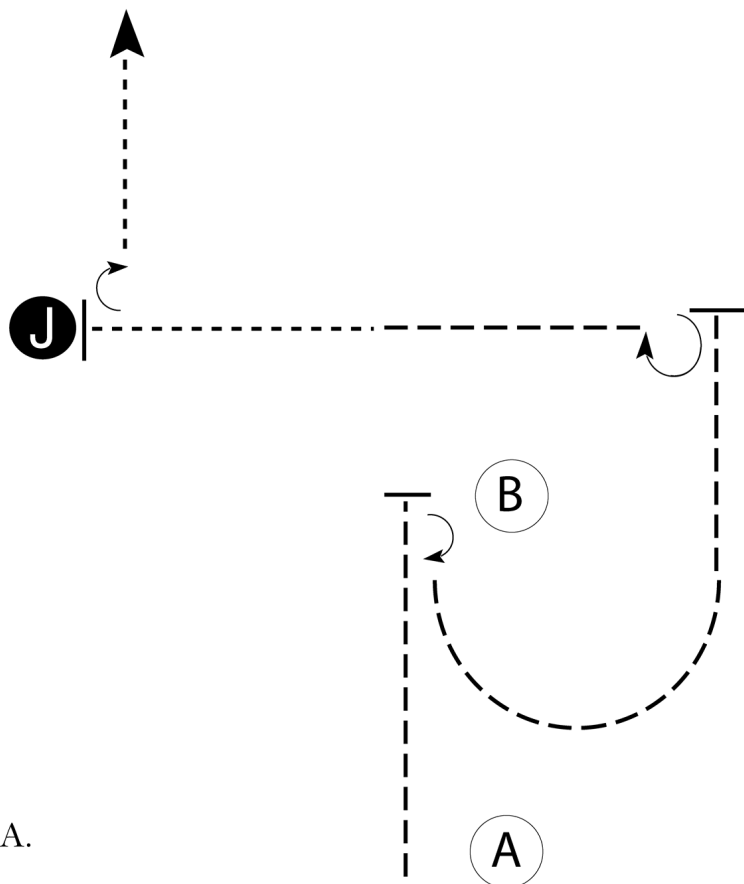


**2026 MEMORIAL DAY**  
 SHOW 1 & 2  
 SHOWMANSHIP  
 ALL-BREED, L1 YOUTH, & L1 AMATEUR



www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until even Judge.
4. Perform a 270 degree turn.
5. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Back	←-----
Marker	(B)
Judge	(J)

[S/1-69]

**Pattern Provided by:**  
**PC**





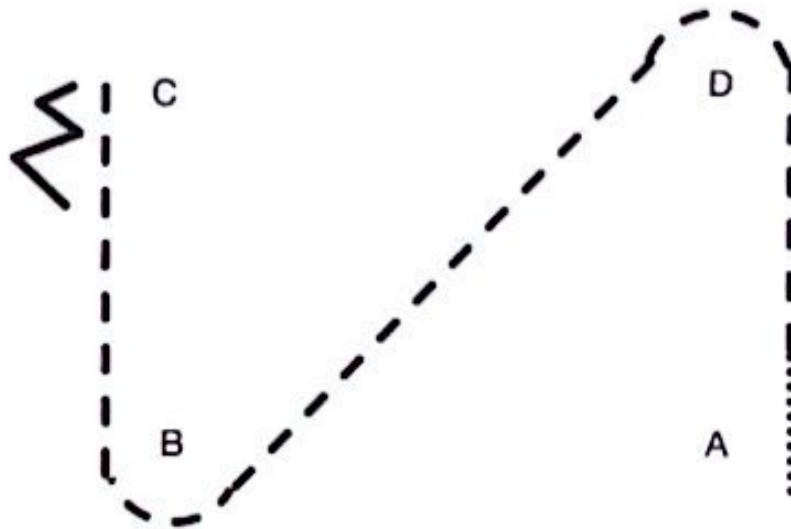
# 2026 MEMORIAL DAY CIRCUIT

SHOW 1 & 2

WALK-TROT HUNT SEAT EQUITATION  
(SMALL FRY AND 11 & OVER)



## Small Fry Equitation



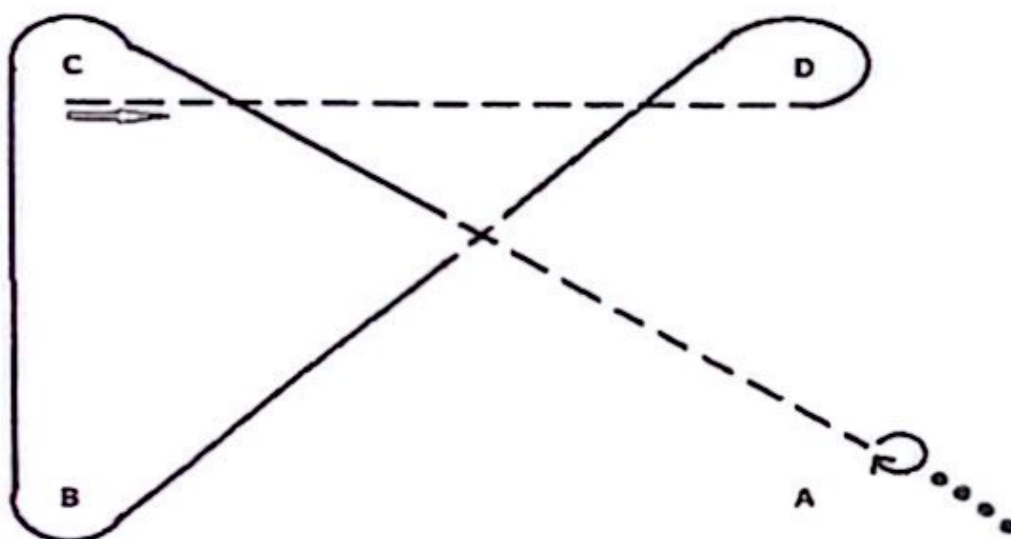
1. Walk 1 horse length
2. Posting trot on the right diagonal to and around D
3. At Center, change diagonals to left diagonal
4. Stop and Back 1 horse length



# 2026 MEMORIAL DAY CIRCUIT

SHOW 1 & 2

HUNT SEAT EQUITATION  
ALL-BREED, L1 YOUTH, & L1 AMATEUR



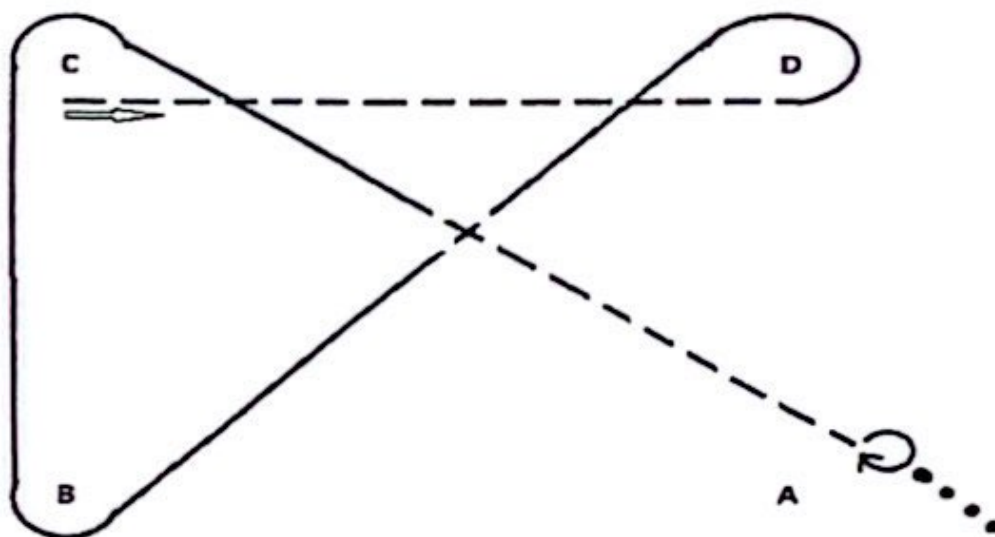
1. Walk to A and execute a forehand turn to the right
2. Trot on the right diagonal to the center of the pattern
3. Canter on the left lead to C and around B to the center of the pattern
4. Perform a lead change and continue around D
5. Trot on the left diagonal to C
6. Stop, back 1 horse length...exit at a trot



## 2026 MEMORIAL DAY CIRCUIT

SHOW 1 & 2

HUNT SEAT EQUITATION  
YOUTH & AMATEUR



1. Walk to A and execute a forehand turn to the right
2. Trot on the right diagonal to the center of the pattern
3. Canter on the left lead to C
4. Hand gallop from C to B
5. At B collect the canter and continue to the center of the pattern and change leads
6. Canter around D and trot on the left diagonal to C
7. Stop and back 1 horse length....exit at a trot



# 2026 MEMORIAL DAY

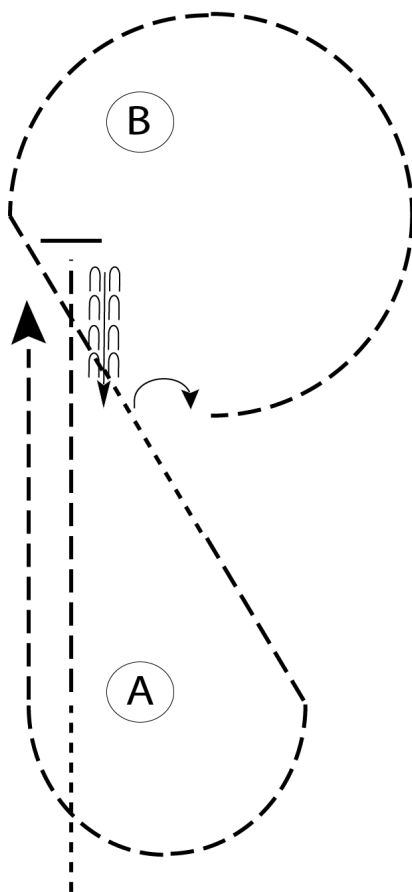
SHOW 1 & 2

WALK-TROT HORSEMANSHIP  
(SMALL FRY AND 11 & OVER)



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www.HorseShowPatterns.com



Be ready before A.

1. Walk to A.
2. Jog 2/3 of the way to B.
3. Stop and back to center of pattern.
4. Turn 1/4 turn right.
5. Jog to and around B and toward center of pattern.
6. Break to a walk through middle of pattern.
7. Jog around A and to exit as shown.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	↘
Back	←
Marker	⊙ B

[WH/WT-99]

Pattern Provided by:

PC

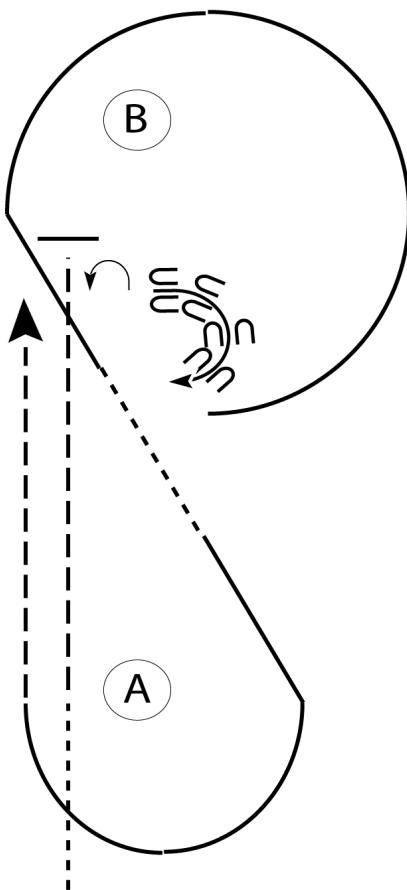


**2026 MEMORIAL DAY**  
 SHOW 1 & 2  
 HORSEMANSHIP  
 ALL-BREED, L1 YOUTH, & L1 AMATEUR



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www.HorseShowPatterns.com



Be ready before A.

1. Walk to A.
2. Jog 2/3 of the way to B.
3. Stop and perform a 1/4 turn left.
4. Back a half circle to center of pattern.
5. Lope on the left lead to and around B and toward center of pattern.
6. Break to a walk through middle of pattern.
7. Lope on the right lead around A as shown.
8. Break to a jog at A and jog to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/2-99]

**Pattern Provided by:**  
*PC*



# 2026 MEMORIAL DAY

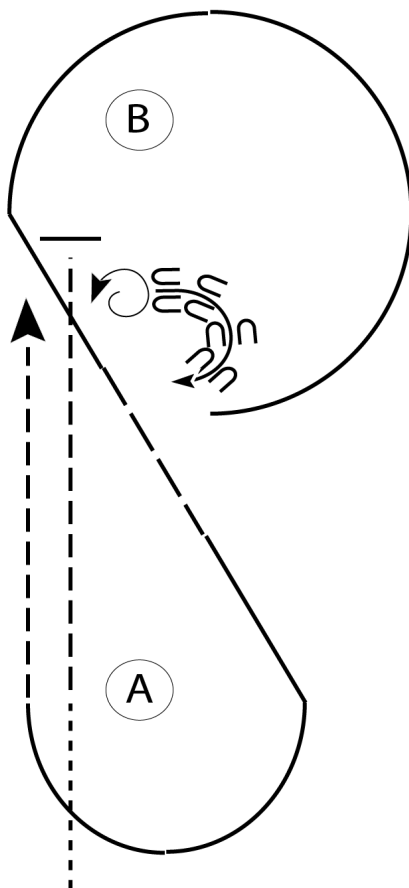
SHOW 1 & 2

HORSEMANSHIP  
YOUTH & AMATEUR



W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready before A.

1. Walk to A.
2. Jog 2/3 of the way to B.
3. Stop and perform a 1 1/4 turn left.
4. Back a half circle to center of pattern.
5. Lope on the left lead to and around B and toward center of pattern.
6. Break to an extended jog through middle of pattern.
7. Lope on the right lead around A as shown.
8. Break to a jog at A and jog to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	↙ ↘
Back	← ○ ○ ○ ○ ○
Marker	⊙ B

[WH/3-99]

Pattern Provided by:

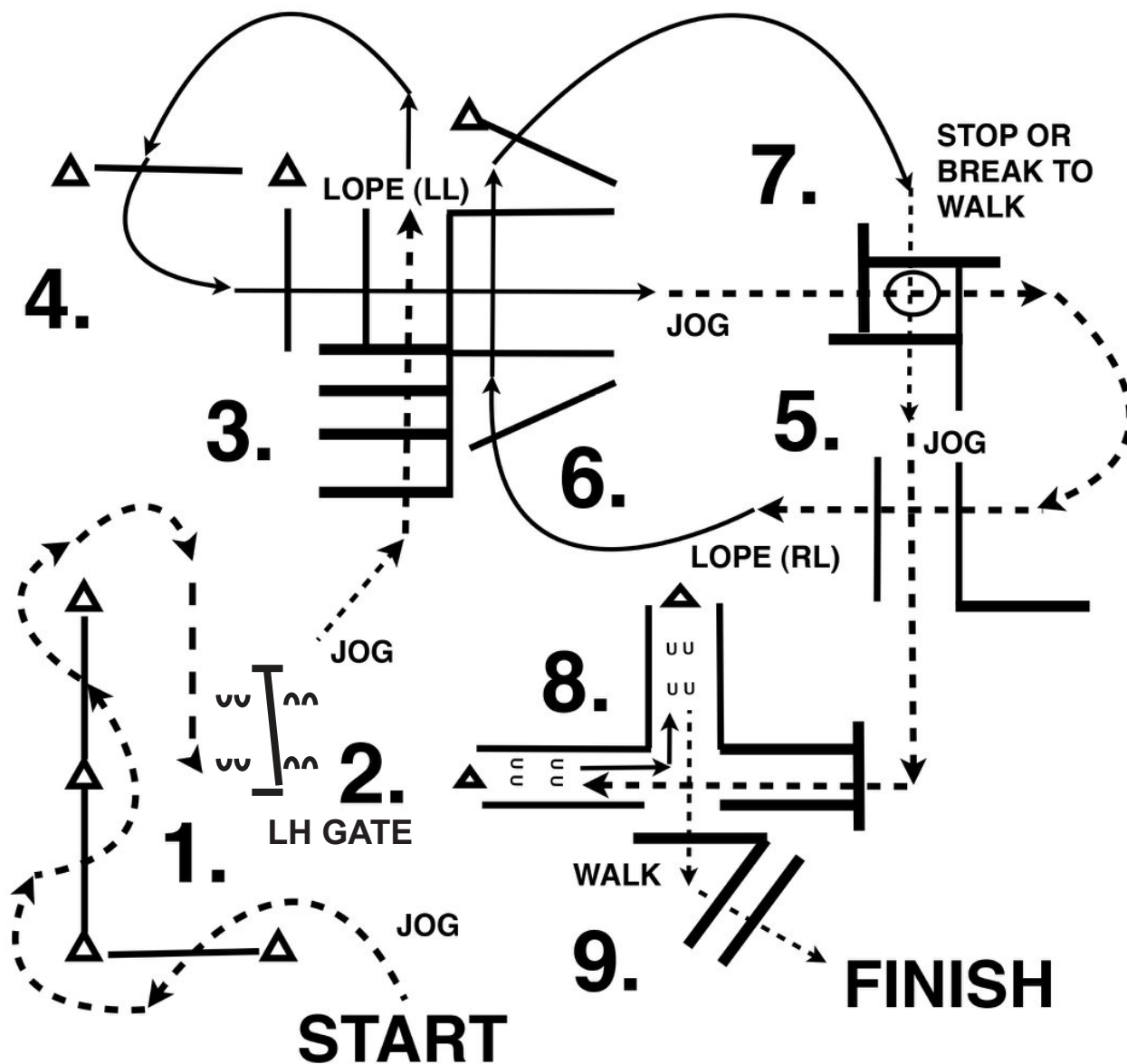
PC



# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

ALL TRAIL  
(EXCEPT WALK-TROT)



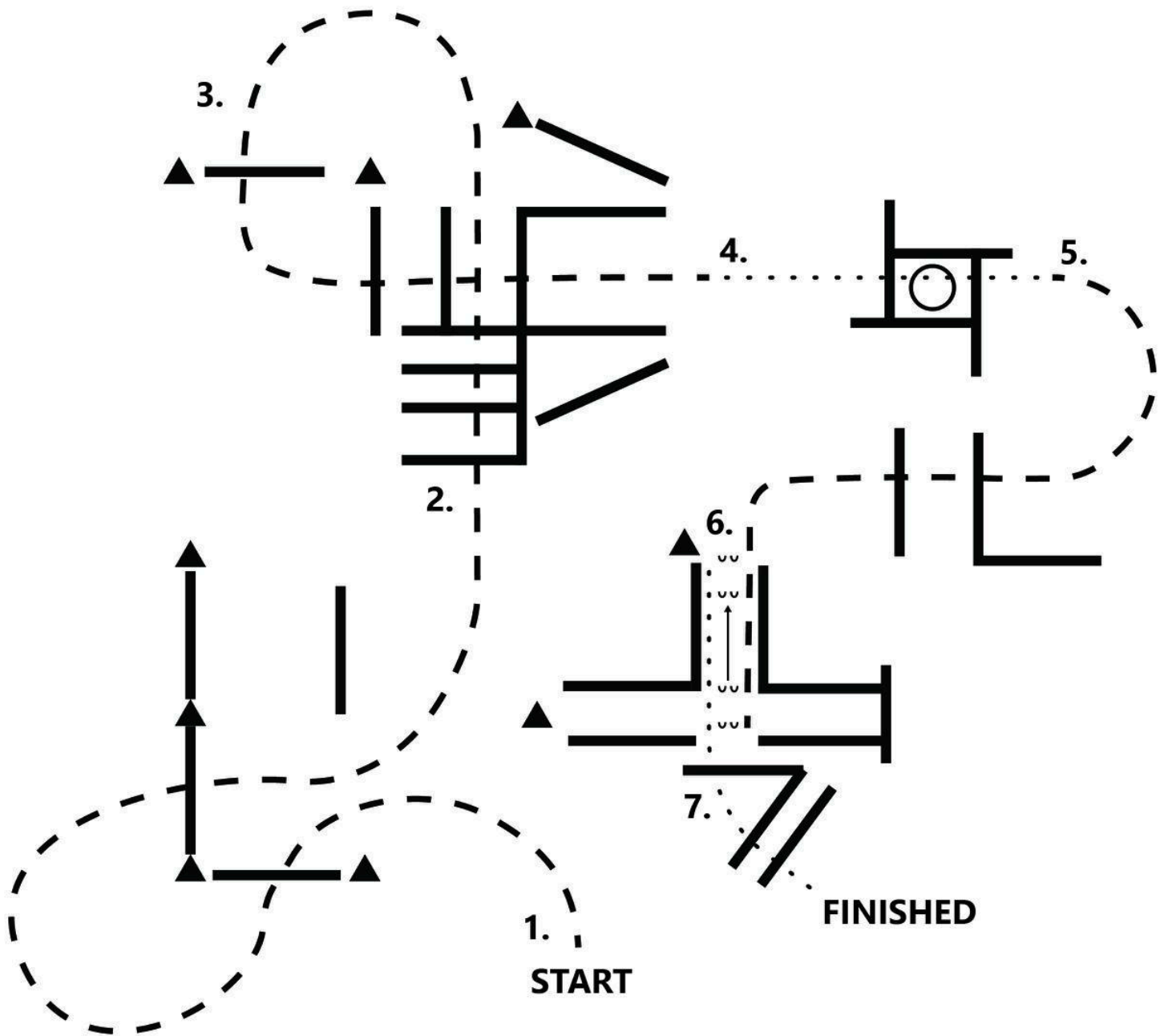
1. JOG THRU SERPENTINE, JOG OVER POLES.
2. JOG TO GATE. LEFT HAND GATE.
3. JOG OVER POLES.
4. LOPE OVER POLES (LL).
5. BREAK TO JOG, JOG OVER POLES.
6. LOPE OVER POLES (RL).
7. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
8. JOG OVER POLE, JOG INTO CHUTE, BACK THRU "L".
9. WALK OUT CHUTE, WALK OVER POLES.



# 2026 MEMORIAL DAY CIRCUIT

SHOW 1

WALK-TROT TRAIL  
(SMALL FRY AND 11 & OVER)



1. Trot corner poles
2. Trot over four straight poles
3. Trot over four poles with corner
4. Stop or break to a walk, walk into box, turn 360 either way, walk out of box
5. Trot over two poles and into chute
6. Back through chute
7. Walk over three poles

# LEVEL 1 WESTERN RIDING PATTERN 6

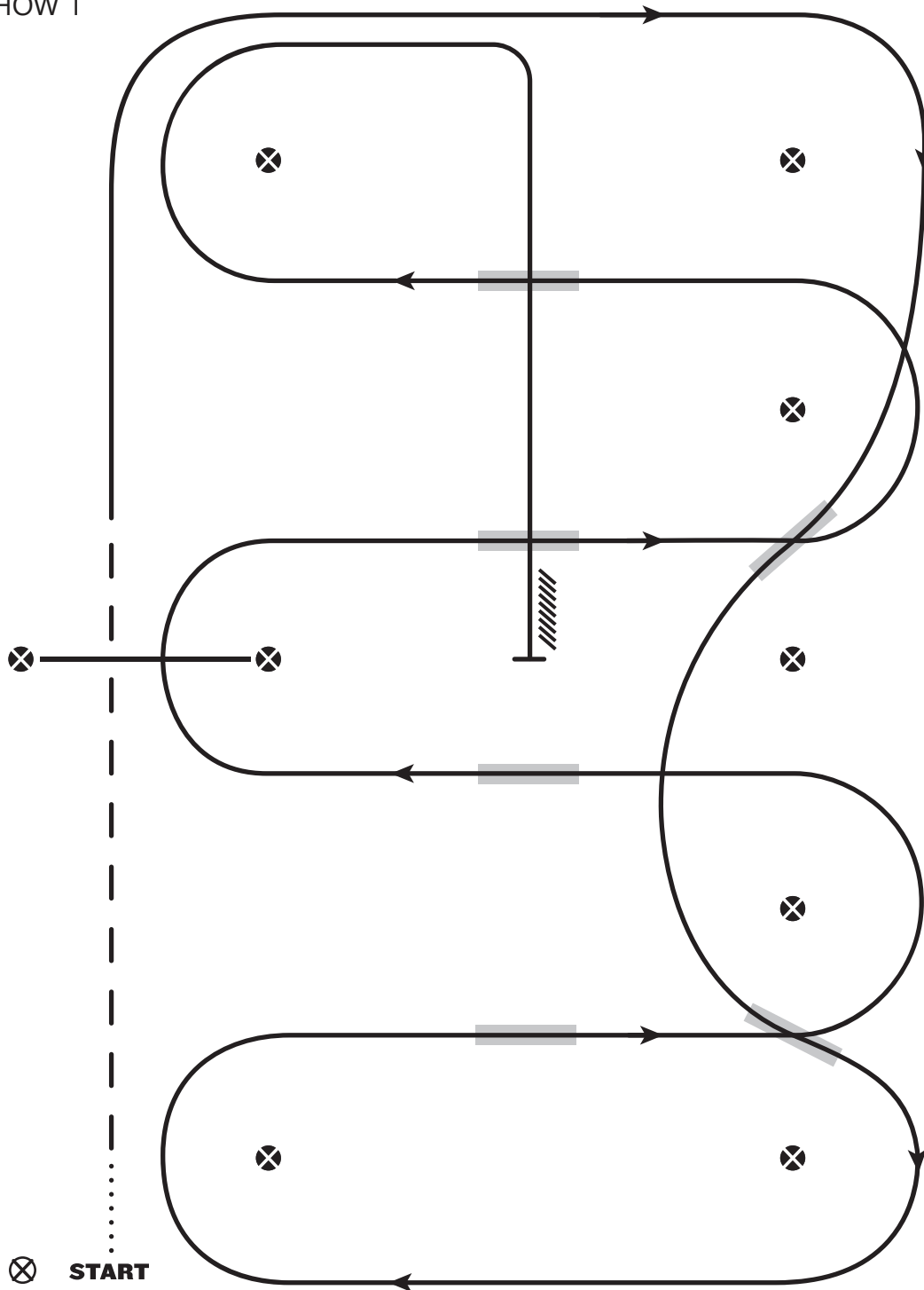
## 2026 MEMORIAL DAY CIRCUIT

LEVEL 1 WESTERN RIDING

SHOW 1

### LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

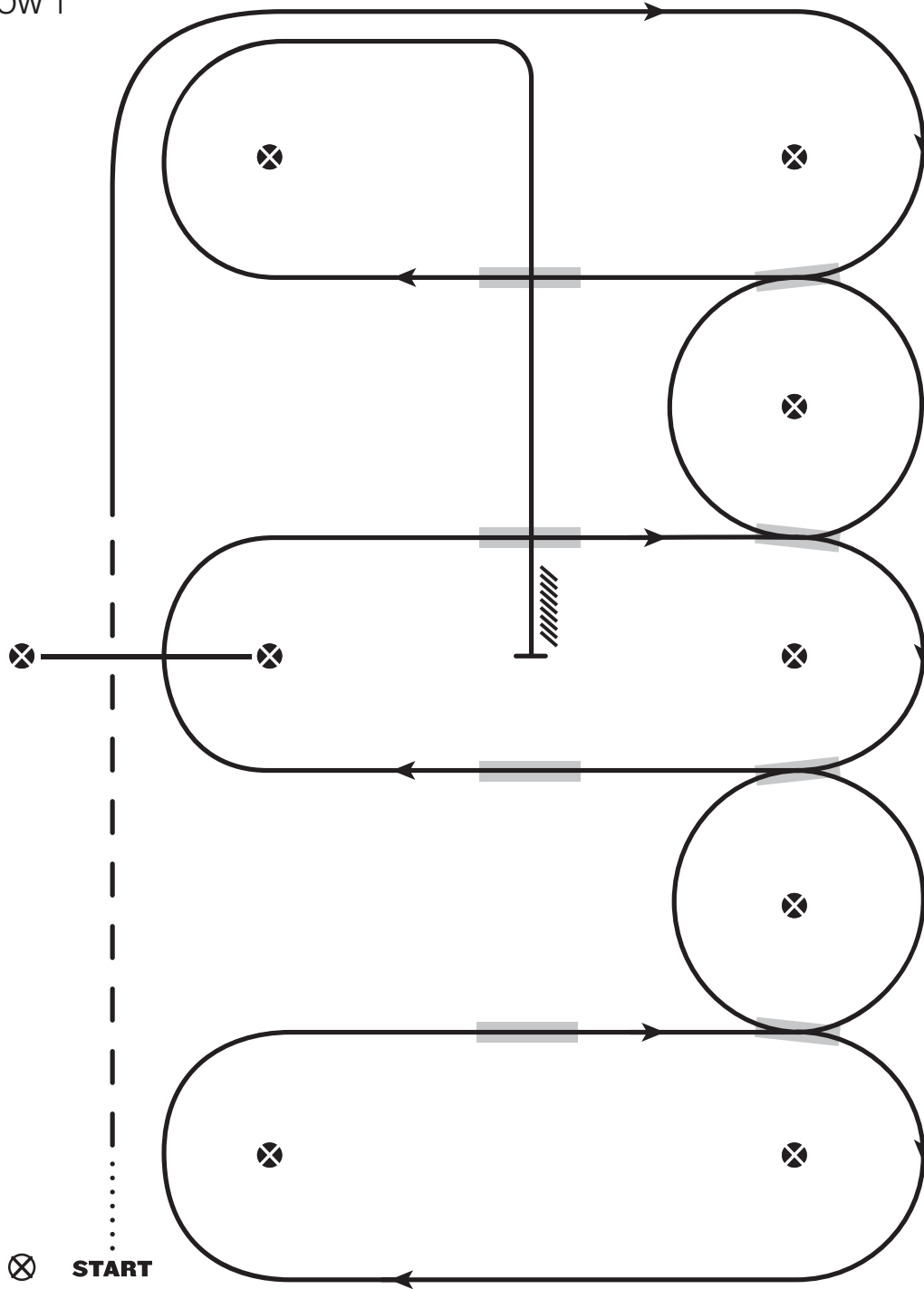
# WESTERN RIDING - PATTERN 6

2026 MEMORIAL DAY CIRCUIT ALL WESTERN RIDING (EXCEPT L1)

SHOW 1

## LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



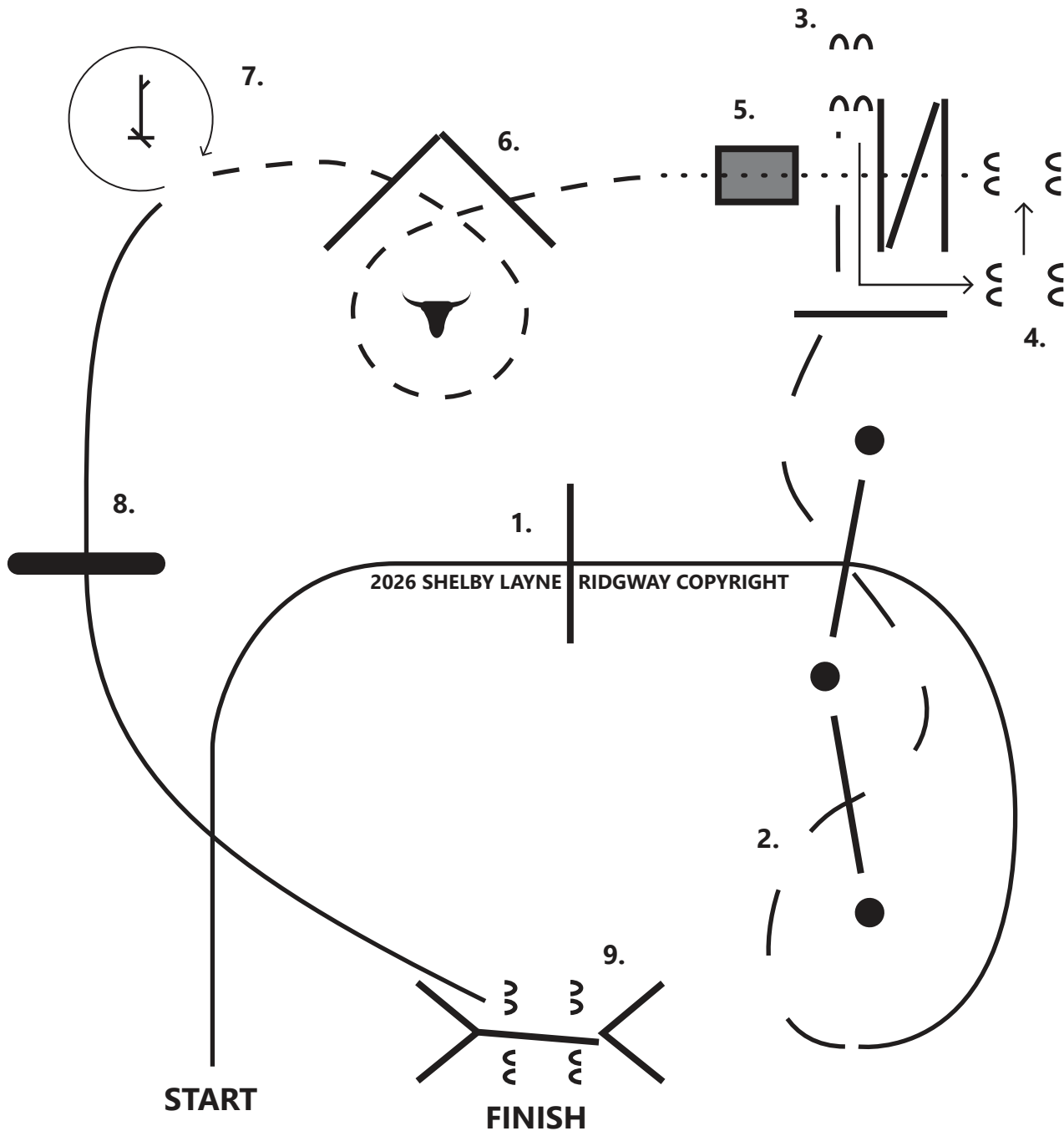
1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

ALL RANCH TRAIL  
(EXCEPT WALK-TROT)



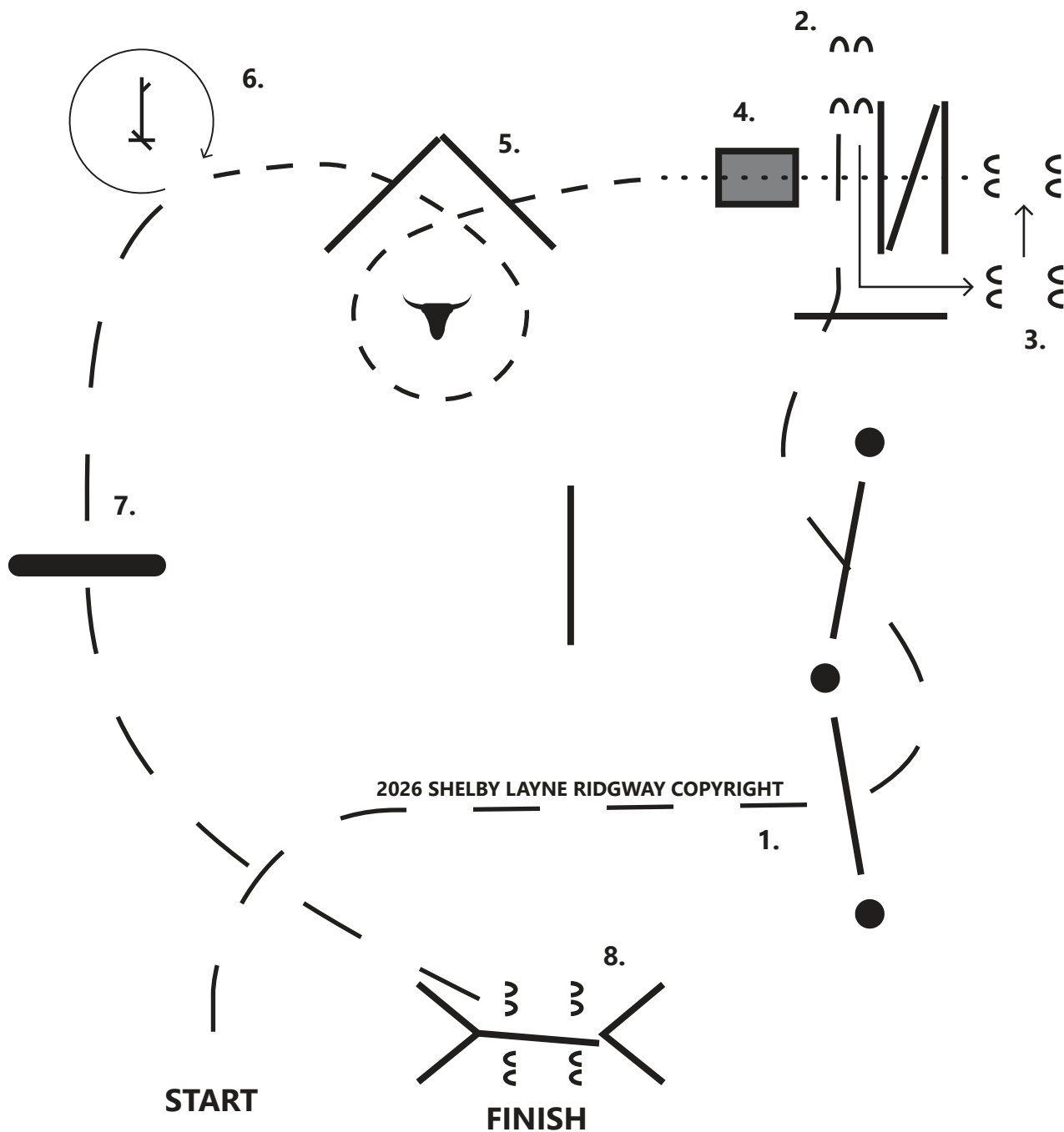
- |   |   |
|---|---|
| 1. RIGHT LEAD LOGS                          | 6. TROT LOGS, AROUND STEER, & TO DRAG   |
| 2. EXTEND TROT SERPENTINE & LOGS INTO CHUTE | 7. DRAG LOG TO THE RIGHT AT A WALK OR TROT (YOUTH & L1 EXHIBITORS PICK UP OBJECT) |
| 3. BACK L THRU CHUTE                        | 8. LEFT LEAD OVER JUMP  |
| 4. SIDEPASS RIGHT                           | 9. RIGHT HAND GATE  |
| 5. WALK OVER LOGS & BRIDGE                  |   |



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

11 & OVER WALK-TROT  
RANCH TRAIL



2026 SHELBY LAYNE RIDGWAY COPYRIGHT

- 1. EXTEND TROT SERPENTINE & LOGS INTO CHUTE
- 2. BACK L THRU CHUTE
- 3. SIDEPASS RIGHT
- 4. WALK OVER LOGS & BRIDGE
- 5. TROT LOGS, AROUND STEER, & TO DRAG

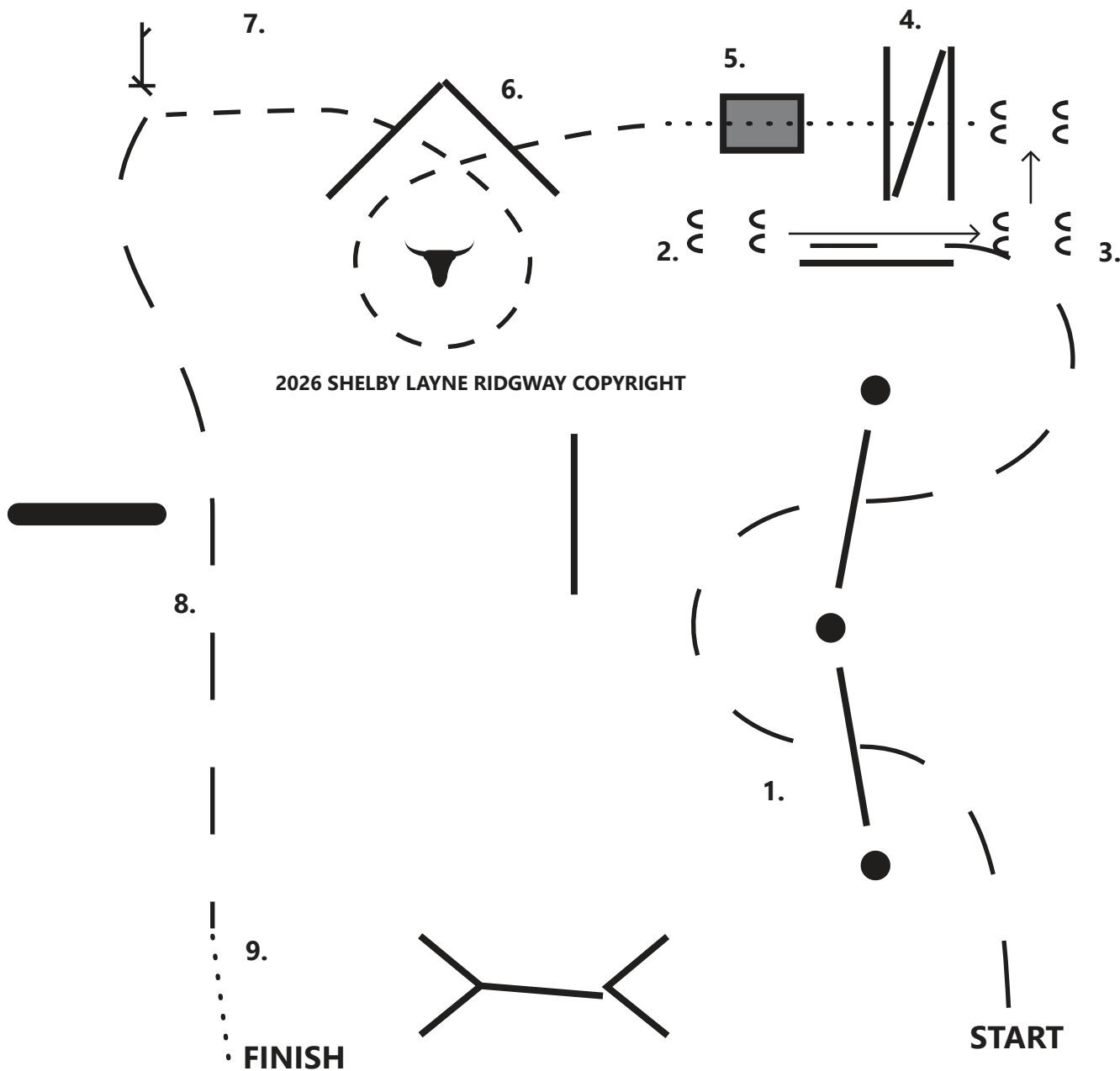
- 6. PICK UP OBJECT AND CARRY TO THE RIGHT AT A WALK OR TROT
- 7. EXTEND TROT OVER JUMP
- 8. RIGHT HAND GATE



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

SMALL FRY WALK-TROT  
RANCH TRAIL



1. EXTEND TROT SERPENTINE & LOGS INTO CHUTE
2. BACK OUT OF CHUTE
3. SIDEPASS RIGHT
4. WALK OVER LOGS
5. WALK OVER BRIDGE

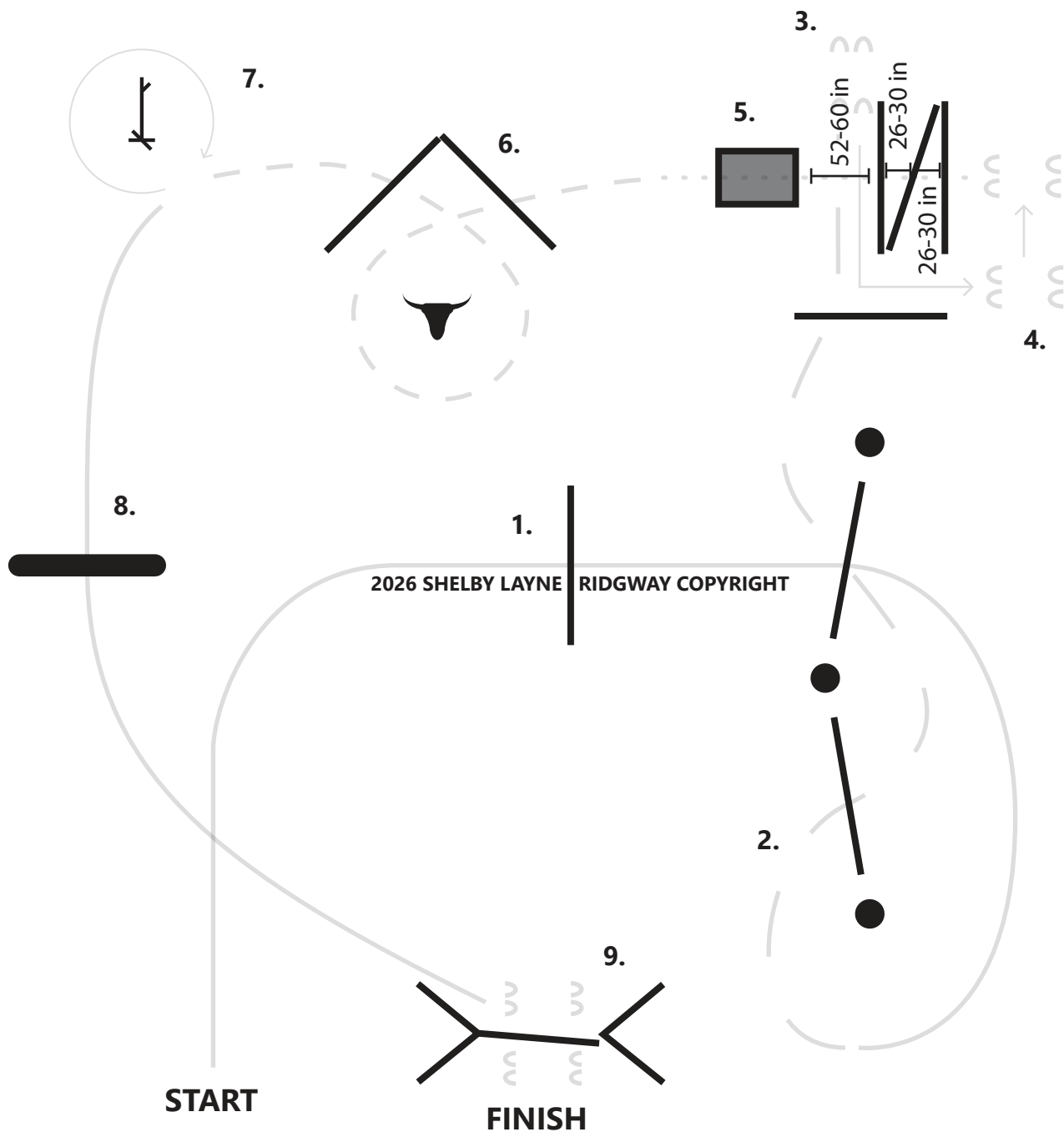
6. TROT LOGS & AROUND STEER
7. PICK UP OBJECT AND PUT IT BACK
8. EXTEND TROT
9. BREAK TO THE WALK & WALK OUT



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

RANCH TRAIL  
MEASUREMENTS



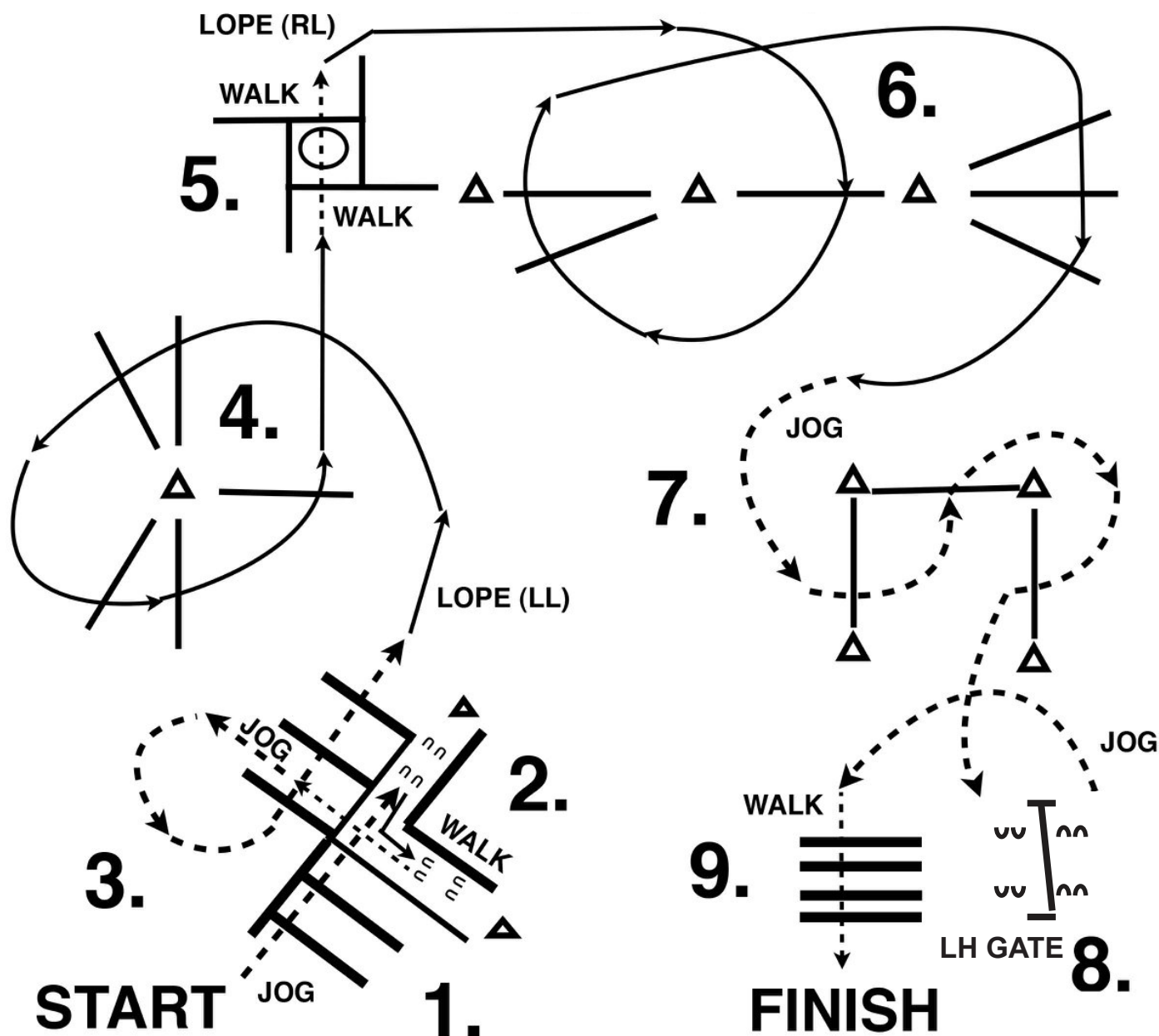
- |   |   |
|---|---|
| 1. RIGHT LEAD LOGS                          | 6. TROT LOGS, AROUND STEER, & TO DRAG   |
| 2. EXTEND TROT SERPENTINE & LOGS INTO CHUTE | 7. DRAG LOG TO THE RIGHT AT A WALK OR TROT (YOUTH & L1 EXHIBITORS PICK UP OBJECT) |
| 3. BACK L THRU CHUTE                        | 8. LEFT LEAD OVER JUMP  |
| 4. SIDEPASS RIGHT                           | 9. RIGHT HAND GATE  |
| 5. WALK OVER LOGS & BRIDGE                  |   |



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

ALL TRAIL  
(EXCEPT WALK-TROT)



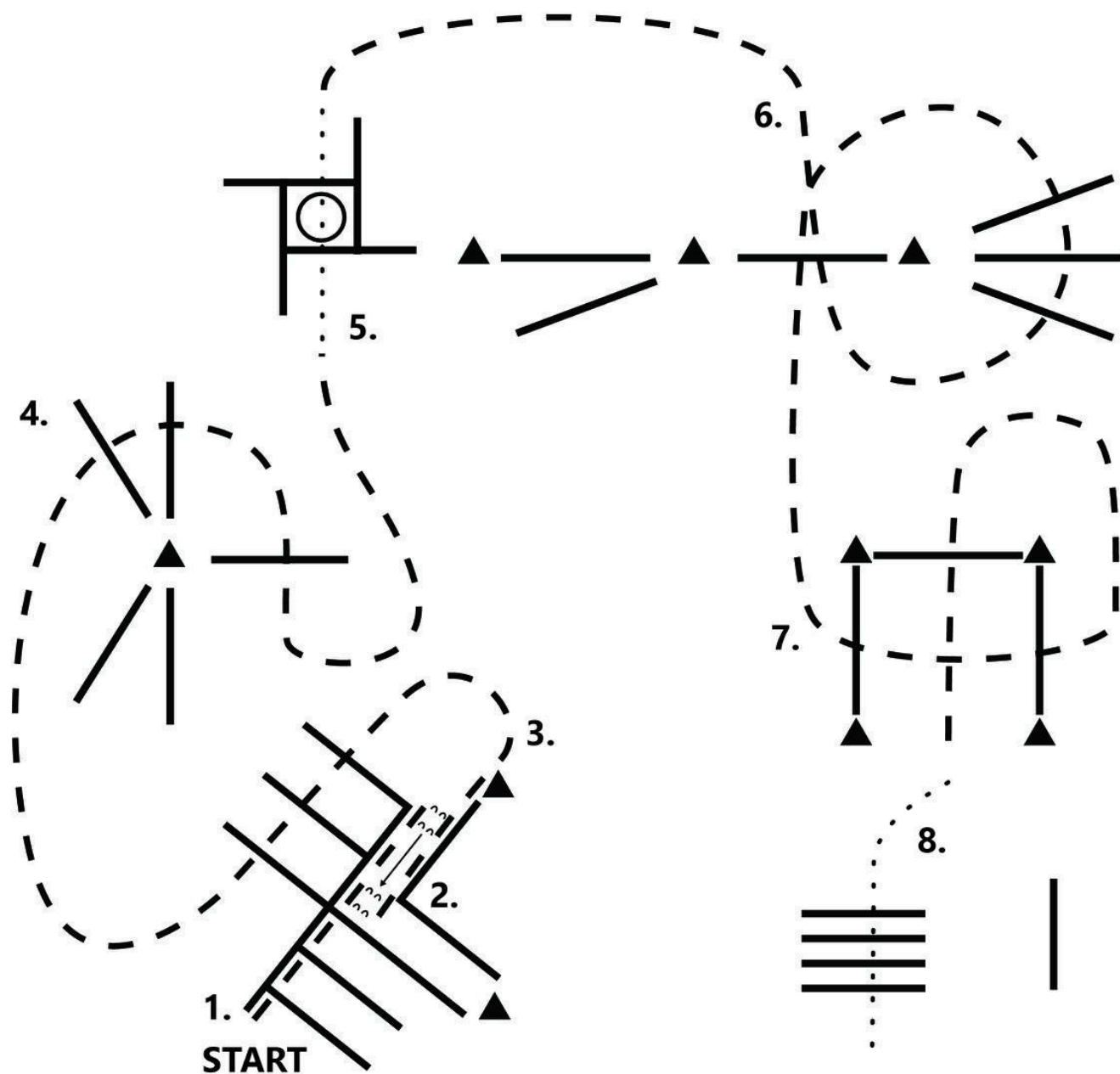
1. JOG OVER POLES, JOG INTO CHUTE.
2. BACK THRU "L", WALK OUT OVER POLE.
3. JOG OVER POLES.
4. LOPE OVER POLES (LL).
5. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
6. LOPE OVER POLES (RL).
7. JOG THRU SERPENTINE, JOG OVER POLES
8. JOG TO GATE. LEFT HAND GATE.
9. JOG UP TO POLES, WALK OVER POLES.



# 2026 MEMORIAL DAY CIRCUIT

SHOW 2

WALK-TROT TRAIL  
(SMALL FRY AND 11 & OVER)



1. Trot into chute
2. Back through chute
3. Trot loop and over three poles
4. Trot three fan poles
5. Stop or break to a walk, walk into box, turn 360 either way, walk out of box
6. Trot fan poles
7. Trot through and around three poles
8. Walk over four poles

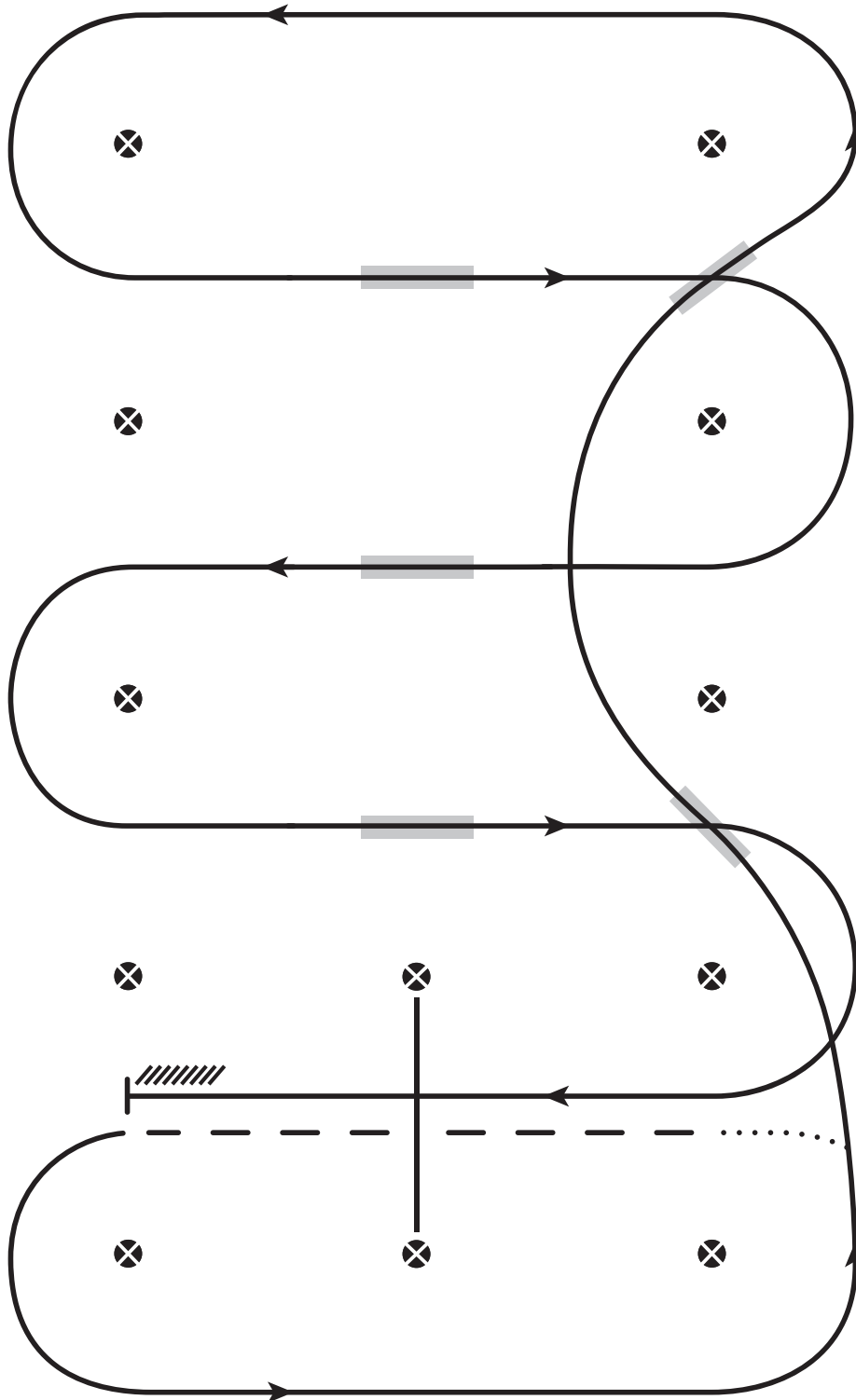
# LEVEL 1 WESTERN RIDING PATTERN 9

## 2026 MEMORIAL DAY CIRCUIT LEVEL 1 WESTERN RIDING

SHOW 2

### LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

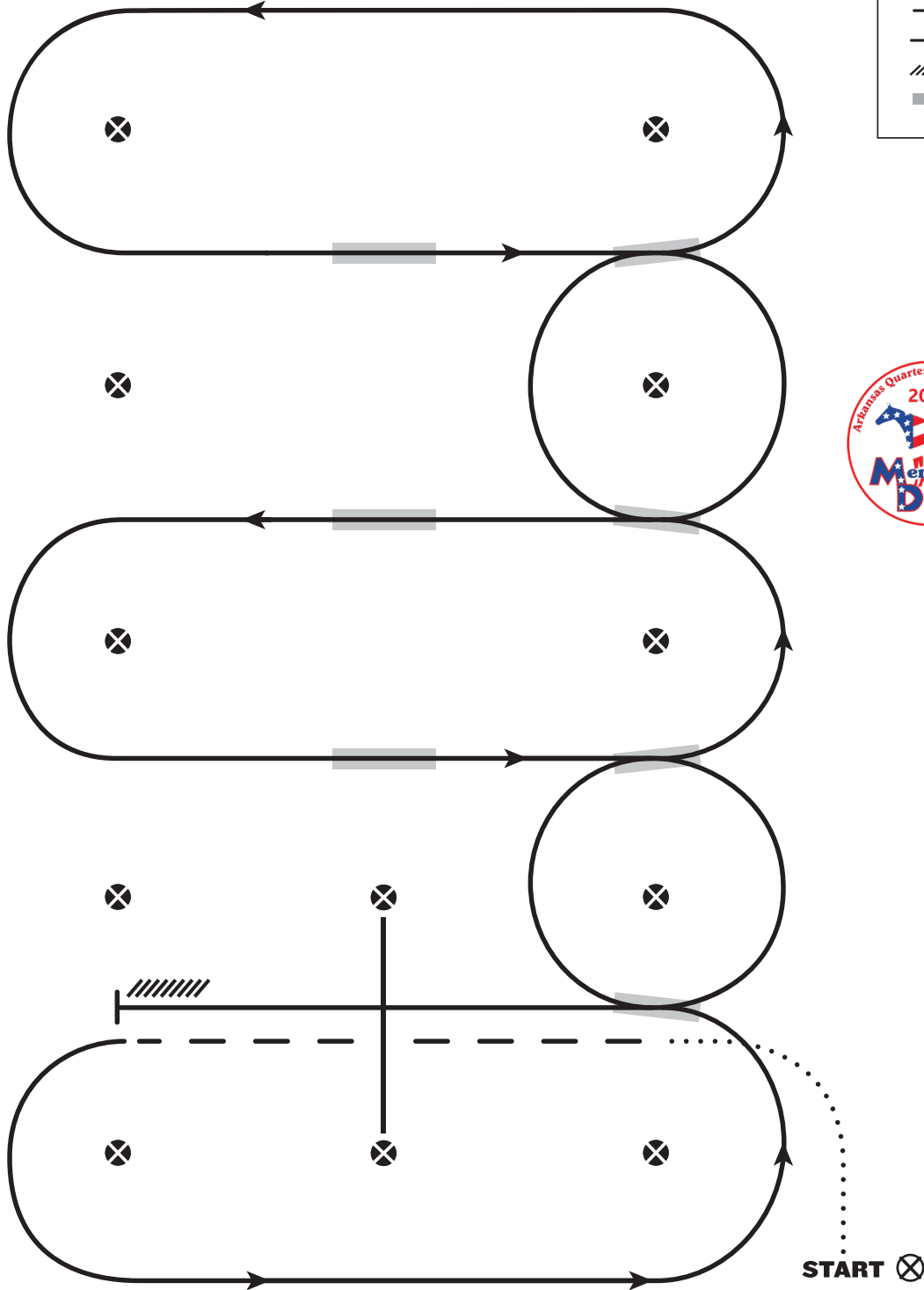
# WESTERN RIDING - PATTERN 9

2026 MEMORIAL DAY CIRCUIT ALL WESTERN RIDING (EXCEPT L1)

SHOW 2

## LEGEND

.....	Walk
- - - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

# RANCH RIDING - PATTERN 9

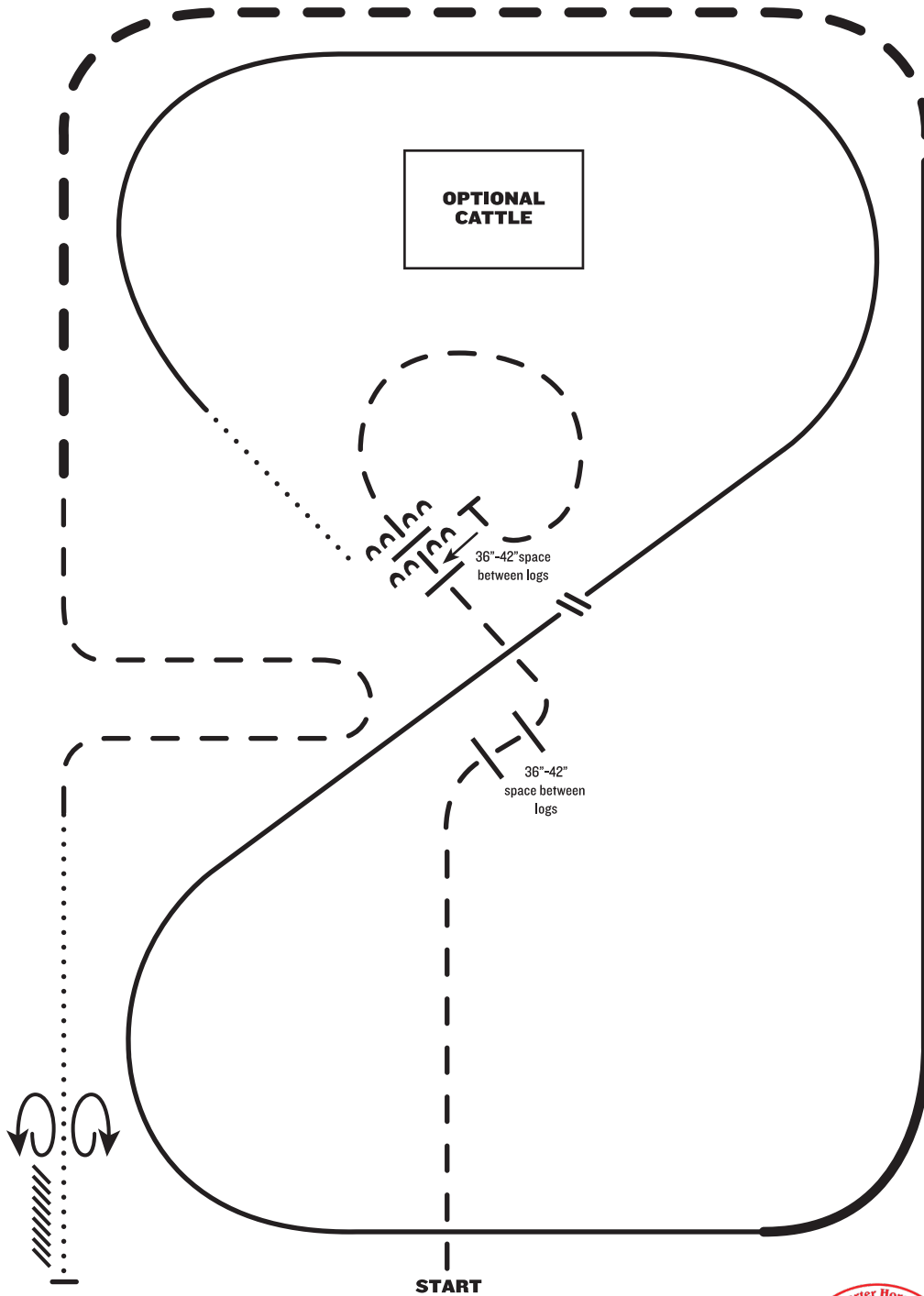
## 2026 MEMORIAL DAY CIRCUIT

SHOW 2

ALL RANCH RIDING  
(EXCEPT WALK-TROT)

### LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
\\	Lead Change



1. Trot
2. Trot over two sets of logs
3. Trot circle, stop and side pass left over log
4. Walk
5. Lope right lead
6. Change leads (simple or flying)
7. Lope left lead
8. Extended lope left lead
9. Extended trot
10. Trot
11. Walk
12. Stop and back
13. 360° turn each direction (either direction 1st) (L-R or R-L)



Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# RANCH RIDING

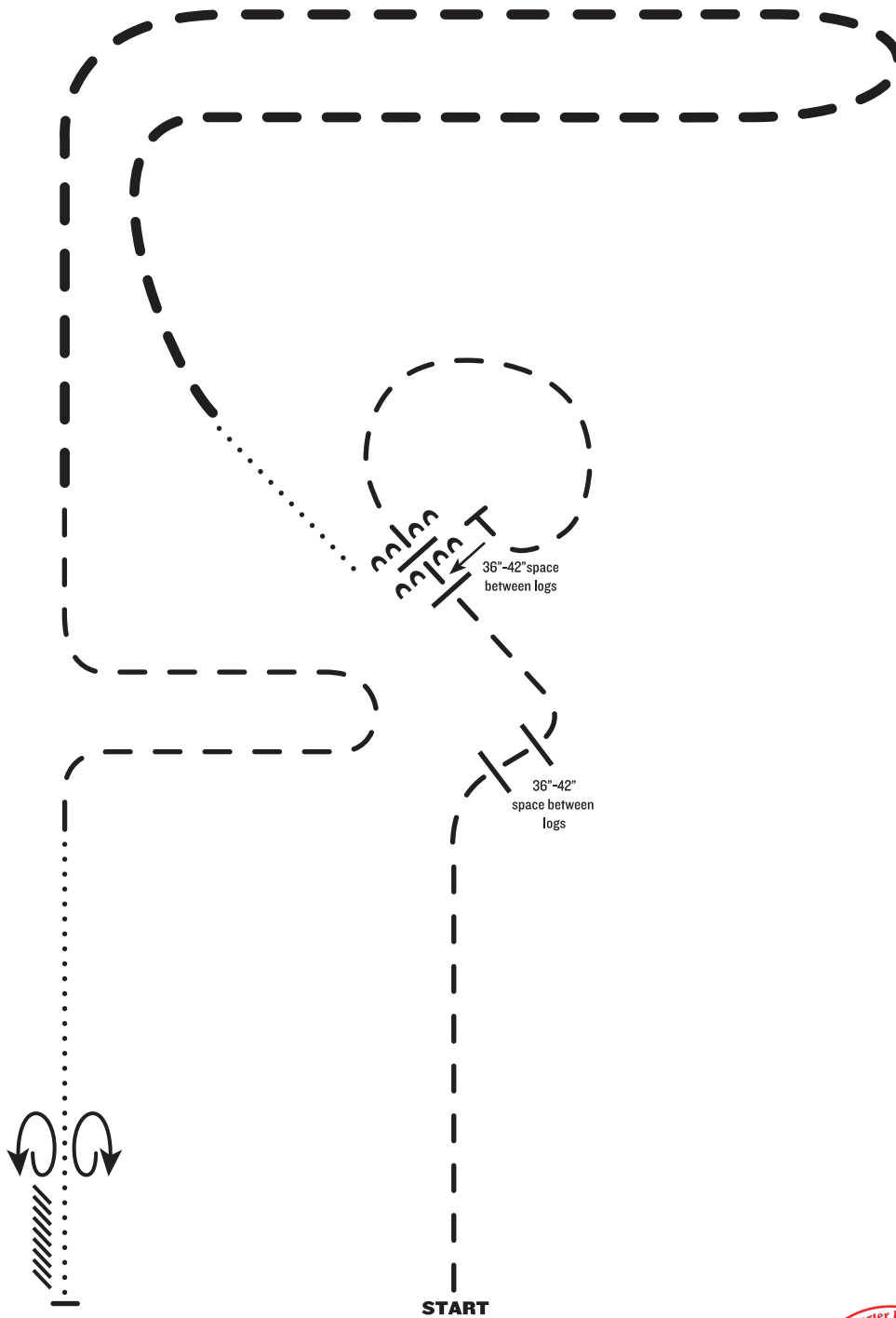
## 2026 MEMORIAL DAY CIRCUIT

SHOW 2

WALK-TROT RANCH RIDING  
SMALL FRY AND 11 & OVER

### LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
////	Back
\\	Lead Change

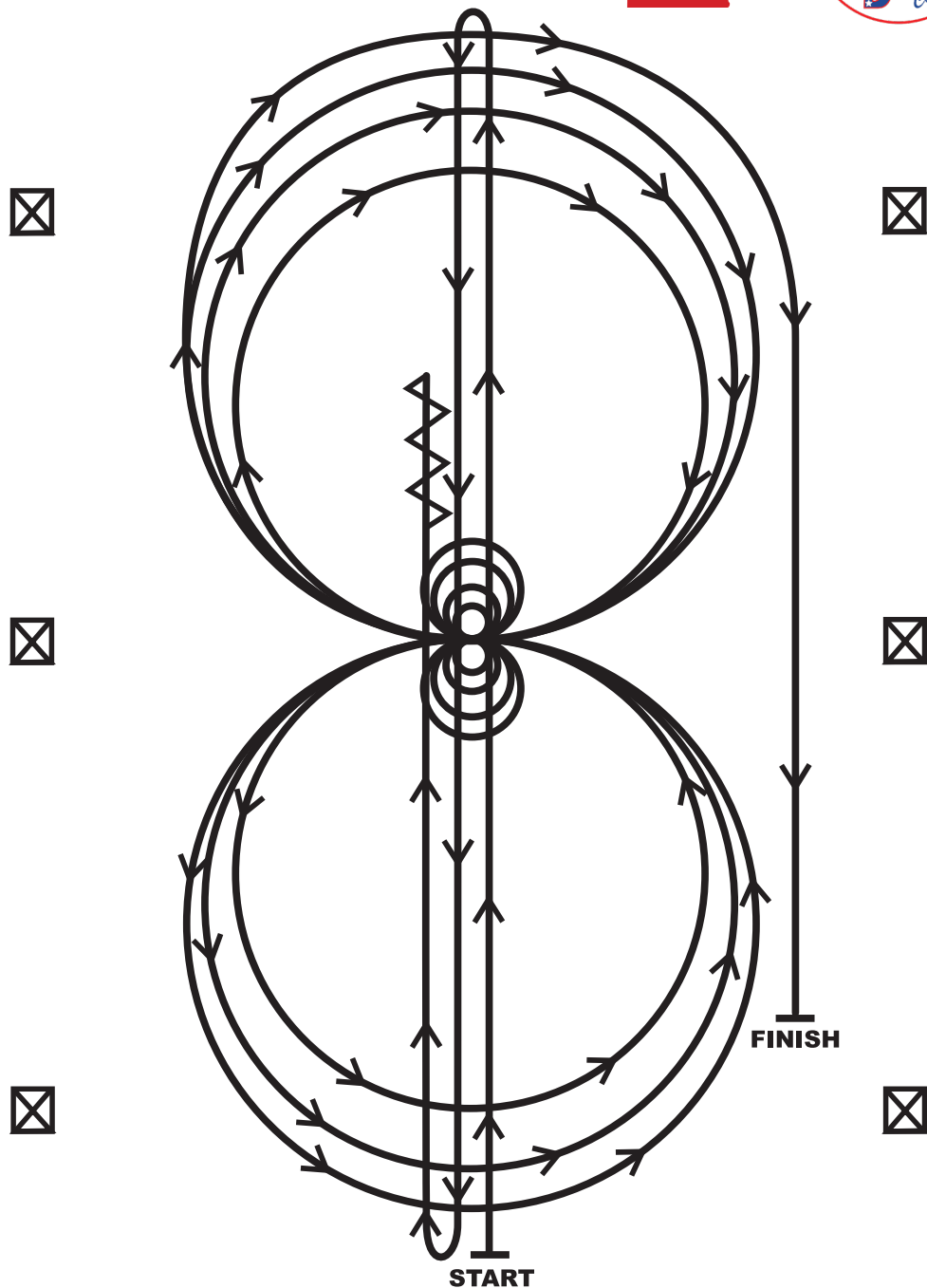


1. Trot
2. Trot over two sets of logs
3. Trot circle, stop and side pass left over log
4. Walk
5. Extended Trot
6. Trot
7. Walk
8. Stop and back
9. One 360 turn either direction



Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

**REINING PATTERN 7**  
**2026 MEMORIAL DAY CIRCUIT**  
 SHOW 2  
 ALL REINING



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.