

AQHA

VRH RANCH REINING

Date:	10.27.2024
Show:	Stirrup A Little Fun
Class:	441 Ranch Reining
Judge:	Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ender

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER		S	3 1/2 SL	S	3 1/2 SR	S & B	C	S						
1	640	PENALTY												
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	+1/2	0			71 1/2	(+)
2	630	PENALTY												
		MANEUVER SCORE	0	+1/2	0	+1/2	0		+1/2	+1/2	0		72	
3	638	PENALTY												
		MANEUVER SCORE	0	0	0	+1/2	0		+1/2	+1/2	-1/2		71 1/2	
4	627	PENALTY												
		MANEUVER SCORE	0	0	-1/2	+1/2	0		0	0	1/2		70 1/2	
5	692	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2	0		71 1/2	
6	636	PENALTY												
		MANEUVER SCORE	0	0	+1/2	0	0		1/2	0	0		70	
7	642	PENALTY												
		MANEUVER SCORE	0	+1/2	0	+1/2	0		-1/2	0	0		70 1/2	(+)
8	610	PENALTY												
		MANEUVER SCORE	-1/2	-1	-1/2	-1	-1/2		1/2	1/2	-1/2	1	64	

Judge's Signature: Keith Longacre

AQHA

VRH RANCH REINING

Date:	10.27.2024
Show:	Stirrup A Little Fun
Class:	Open Ranch Reining
Judge:	Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	MANEUVER SCORES							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		S	3 1/2 SL	S	3 1/2 SR	S & B	C	S				
9	635	0	0	0	0	0	0	0		70		
10	632	0	+1/2	0	0	0	0	+1/2		71		
11	673	0	0	-1/2	-1/2	0	12	-1/2		3	65	
12	624	-1/2	0	-1/2	0	-1/2	-1/2	-1/2			67 1/2	
13	608	0	0	0	-1/2	0	2	0		2	68	
14	628	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2			66 1/2	
15	629	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73 1/2	

Judge's Signature: _____

Keith Longacre

AQHA

VRH RANCH REINING

Date:	10.27.2024
Show:	Stirrup A Little Fun
Class:	451 Ltd Am
Judge:	Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
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- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
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- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

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WO	Entry #	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		S	3 1/2 SL	S	3 1/2 SR	S & B	C	S					
MANEUVER DESCRIPTION													
1	632											70 1/2	
		PENALTY											
		MANEUVER SCORE	0	+1/2	0	+1/2	-1/2	0	0				
2	629											70 1/2	
		PENALTY											
		MANEUVER SCORE	0	+1/2	0	0	0	0	0				
3	616										5	61 1/2	
		PENALTY											
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	1 1/2	1 1/2				
4	606											72	
		PENALTY											
		MANEUVER SCORE	-1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2				
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: Keith Longacre

AQHA

VRH RANCH REINING

Date:	10.27.2024
Show:	Stirrup A Little Fun
Class:	Rookie AM
Judge:	Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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5 points

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- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

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- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
MANEUVER DESCRIPTION		S	3 1/2 SL	S	3 1/2 SR	S & B	C	S				
1	628											
		PENALTY										
		MANEUVER SCORE	-1/2	0	-1/2	0	-1/2	0			68 1/2	
		PENALTY										
		MANEUVER SCORE										
		PENALTY										
		MANEUVER SCORE										
1	634											
		PENALTY										
		MANEUVER SCORE	0	0	-1/2	-1/2	0	-1/2	-1/2		1 66 1/2	
		PENALTY										
		MANEUVER SCORE										
		PENALTY										
		MANEUVER SCORE										
		PENALTY										
		MANEUVER SCORE										

Rookie AM
Youth Ranch Reiner

Judge's Signature: Keith Longacre

AQHA

VRH RANCH REINING

Date:	10.27.2024
Show:	Stirrup A Little Fun
Class:	Rookie Youth
Judge:	Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

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- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
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TIE-BREAKER MANEUVER DESCRIPTION		S	3 1/2 SL	S	3 1/2 SR	S & B	C	S				
1	609	OP								OP 1		66
2	649				2					2		67
3	637		1/2				1 1/2			2 1/2		60 1/2
4	607		OP	1	1	1	1 1/2			OP 6		51 1/5
5	641				OP							66

Judge's Signature: Keith Longacre