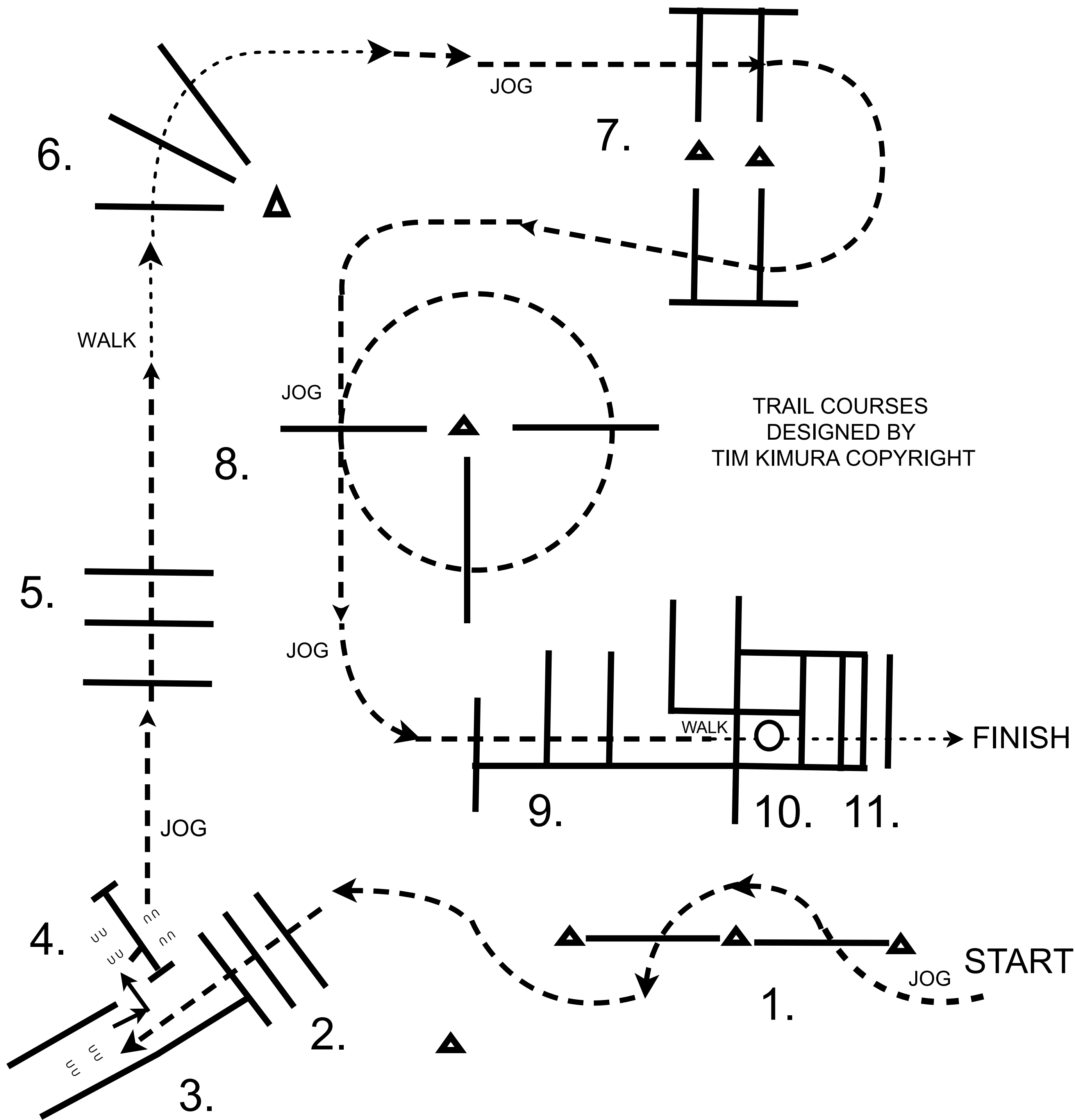
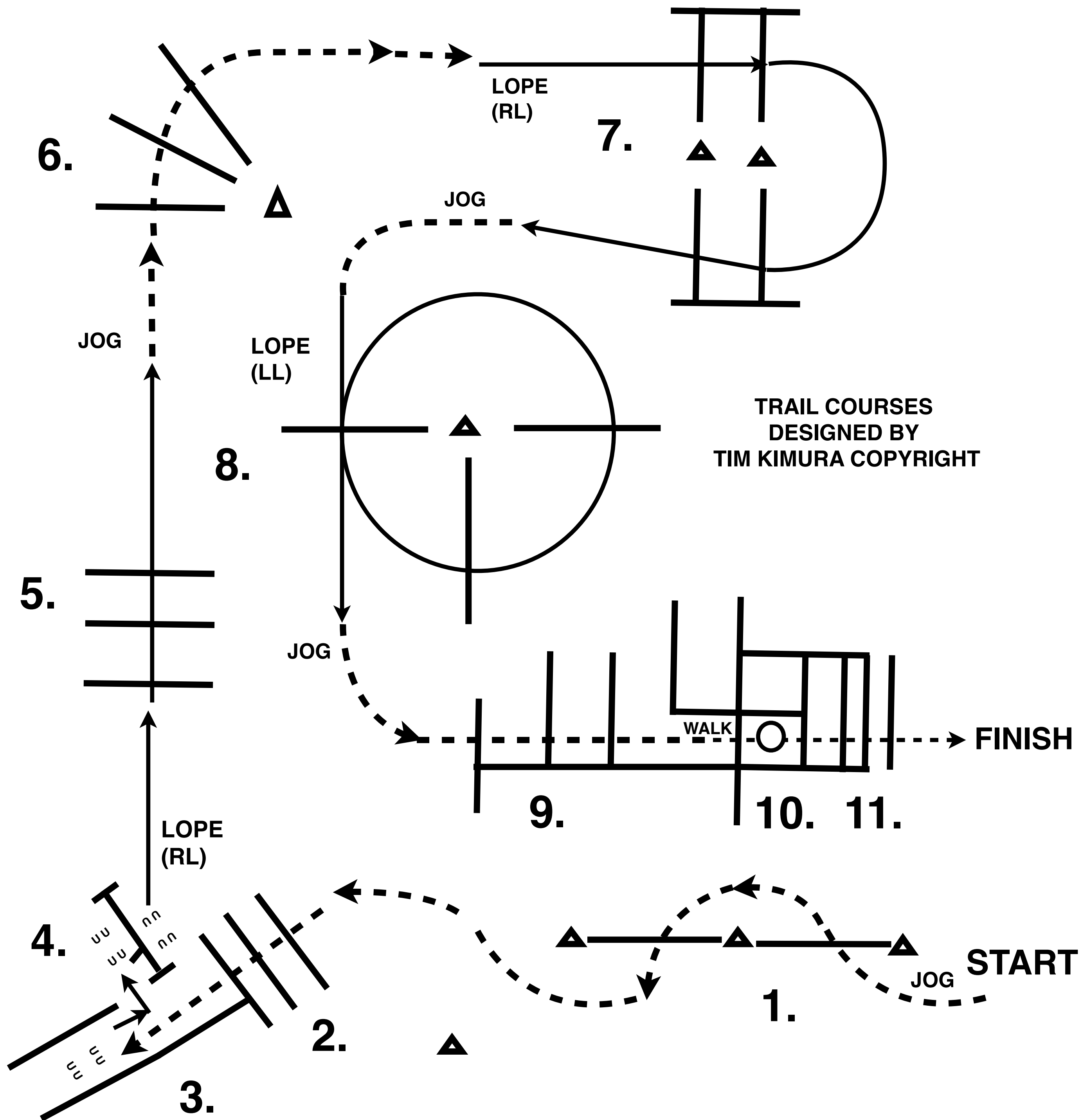


Go South for the Winner
All Walk-Trot Trail - Round 1



- | | |
|---|--|
| 1. JOG THRU SERPENTINE, JOG OVER POLES. | 7. JOG OVER POLES. |
| 2. JOG OVER POLES, JOG INTO CHUTE. | 8. JOG AROUND WHEEL OVER POLES. |
| 3. BACK THRU POLES, BACK UP TO GATE. | 9. JOG OVER POLES. |
| 4. GATE: LH RIDE THRU CLOSE. | 10. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX. |
| 5. JOG OVER POLES | 11. WALK OVER POLES. |
| 6. BREAK TO WALK, WALK OVER POLES. | |

Go South for the Winner
All Trail (Except Walk-Trot) - Round 1



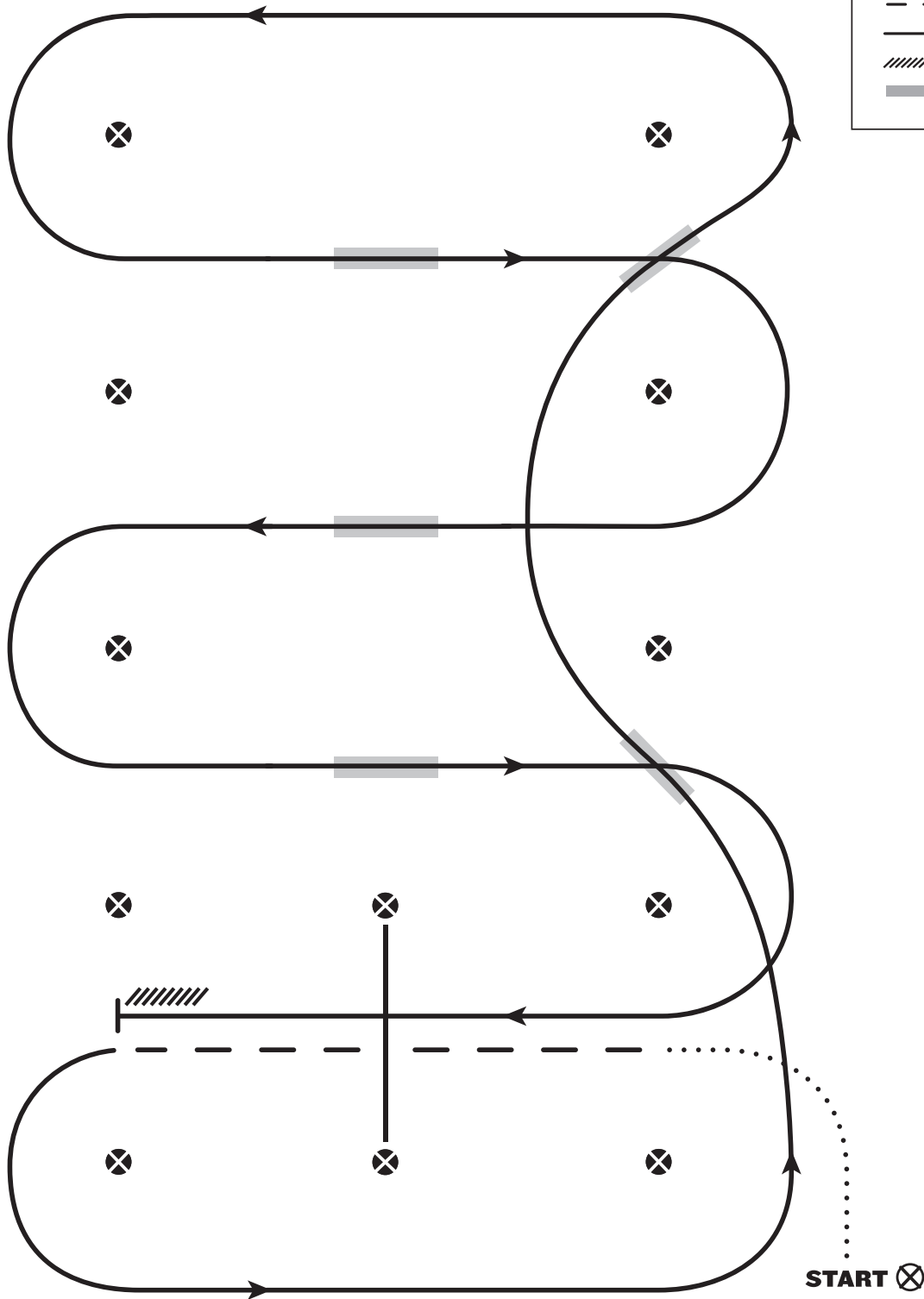
1. JOG THRU SERPENTINE, JOG OVER POLES.
2. JOG OVER POLES, JOG INTO CHUTE.
3. BACK THRU POLES, BACK UP TO GATE.
4. GATE: LH RIDE THRU CLOSE.
5. LOPE OVER POLES (RL).
6. BREAK TO JOG, JOG OVER POLES.

7. LOPE OVER POLES (RL).
8. BREAK TO JOG, THEN LOPE OVER POLES (LL).
9. BREAK TO JOG, JOG OVER POLES.
10. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
11. WALK OVER POLES.

LEVEL 1 WESTERN RIDING PATTERN 9

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

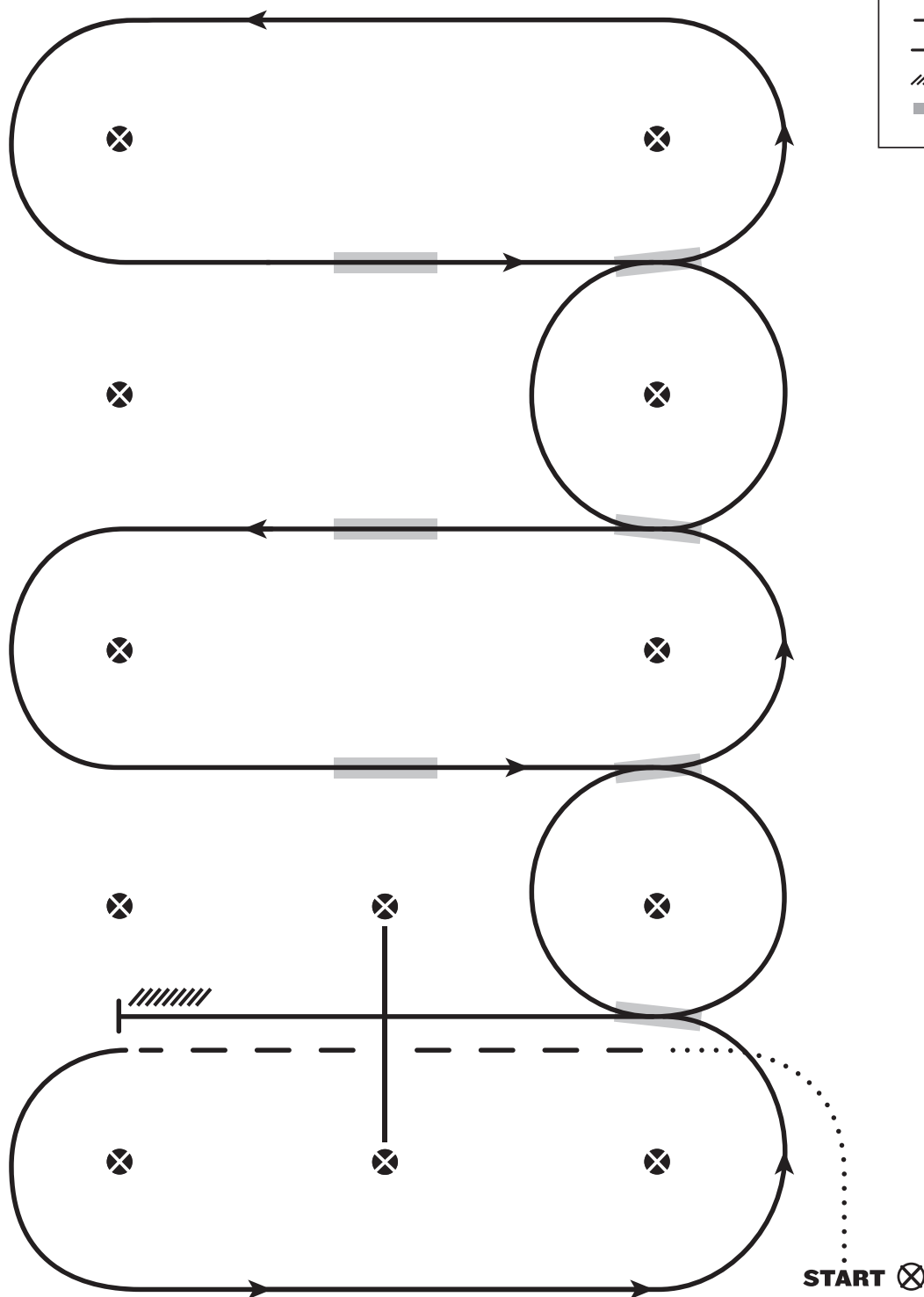


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

WESTERN RIDING - PATTERN 9

LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
■	Lead Changing Area

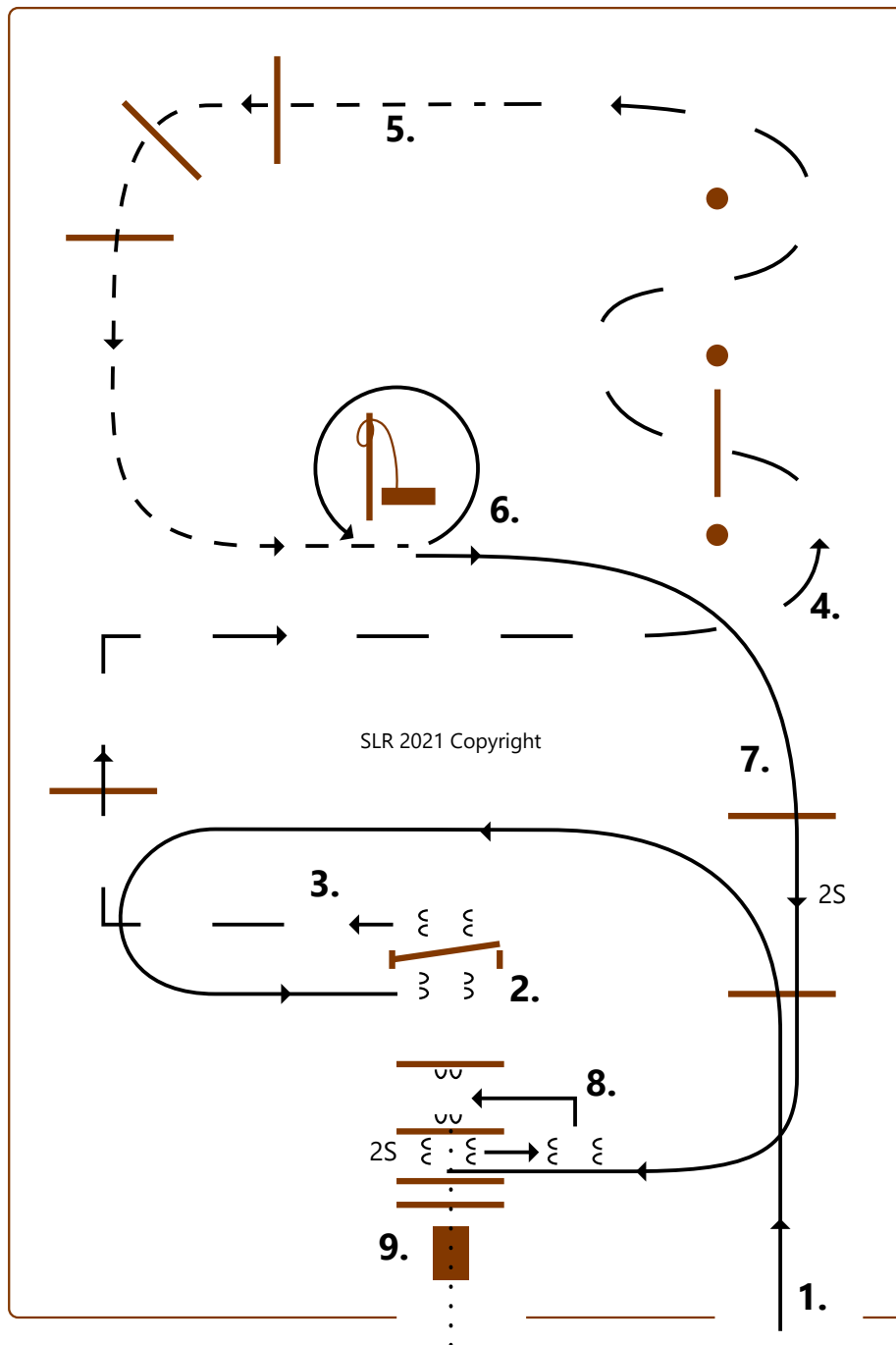


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

2021 Go South for the Winner

All Ranch Trail Classes

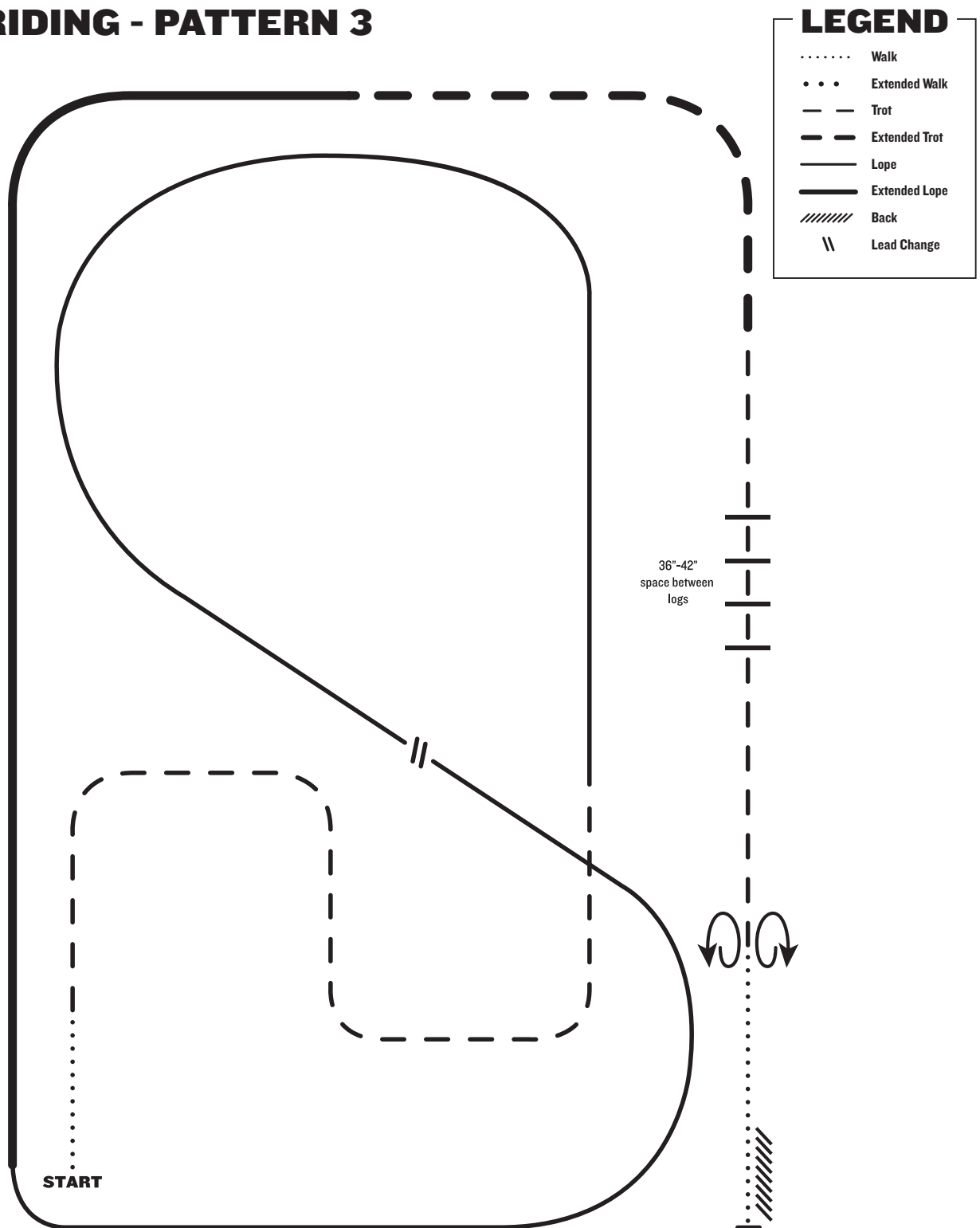
Show 1



1. Left lead into arena, over pole, and to gate
2. Left hand gate
3. Extend trot square corners and pole
4. Extend trot serpentine and pole as shown
5. Trot poles and up to drag obstacle
6. Drag in a circle to the left at a walk or trot

7. Right lead over poles and into shute
8. Back through shoot and sidepass "L" right into chute
9. Walk over poles and bridge. Exit through center arena gate

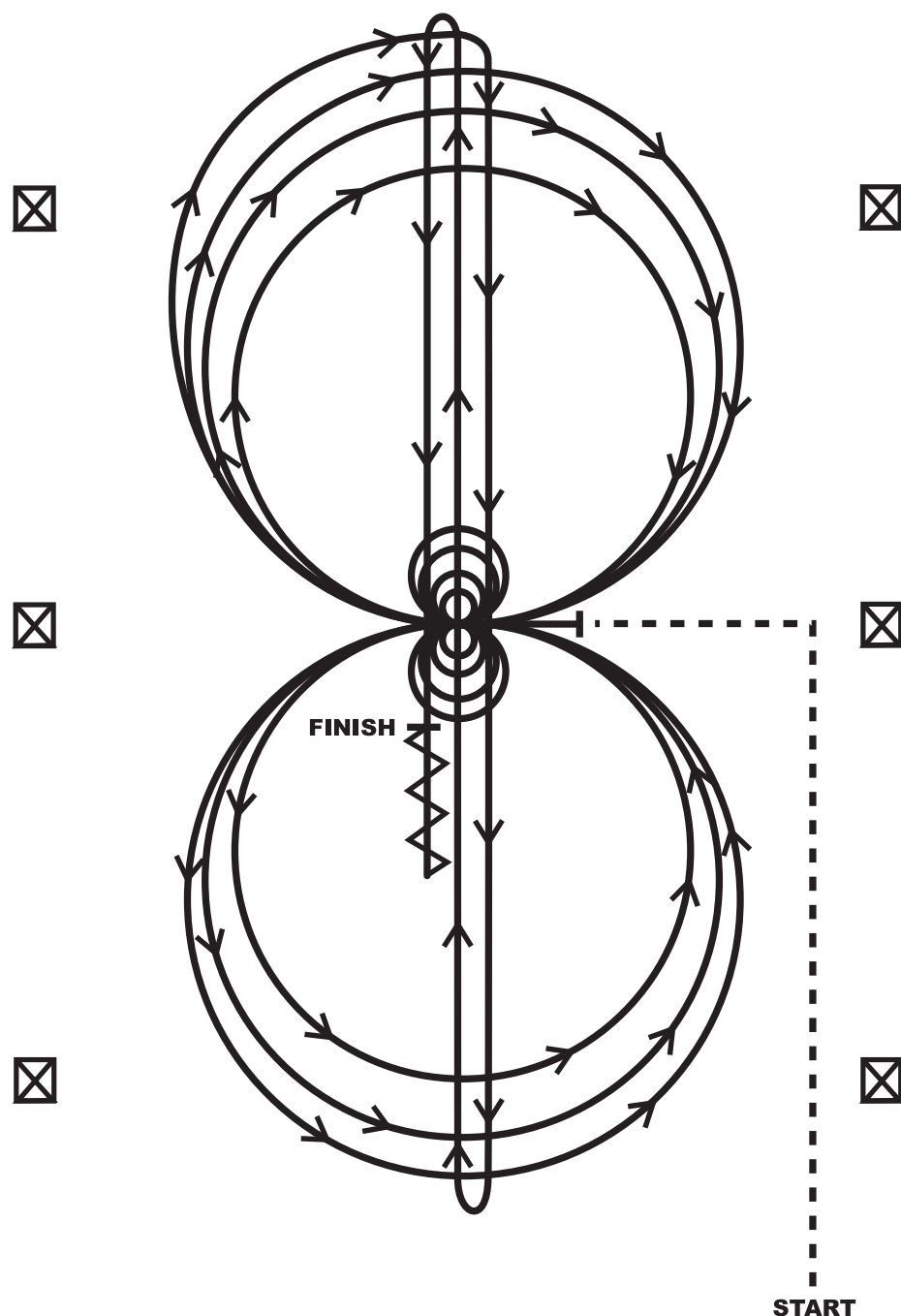
RANCH RIDING - PATTERN 3



- I. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying)
5. Lope right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

REINING PATTERN 11



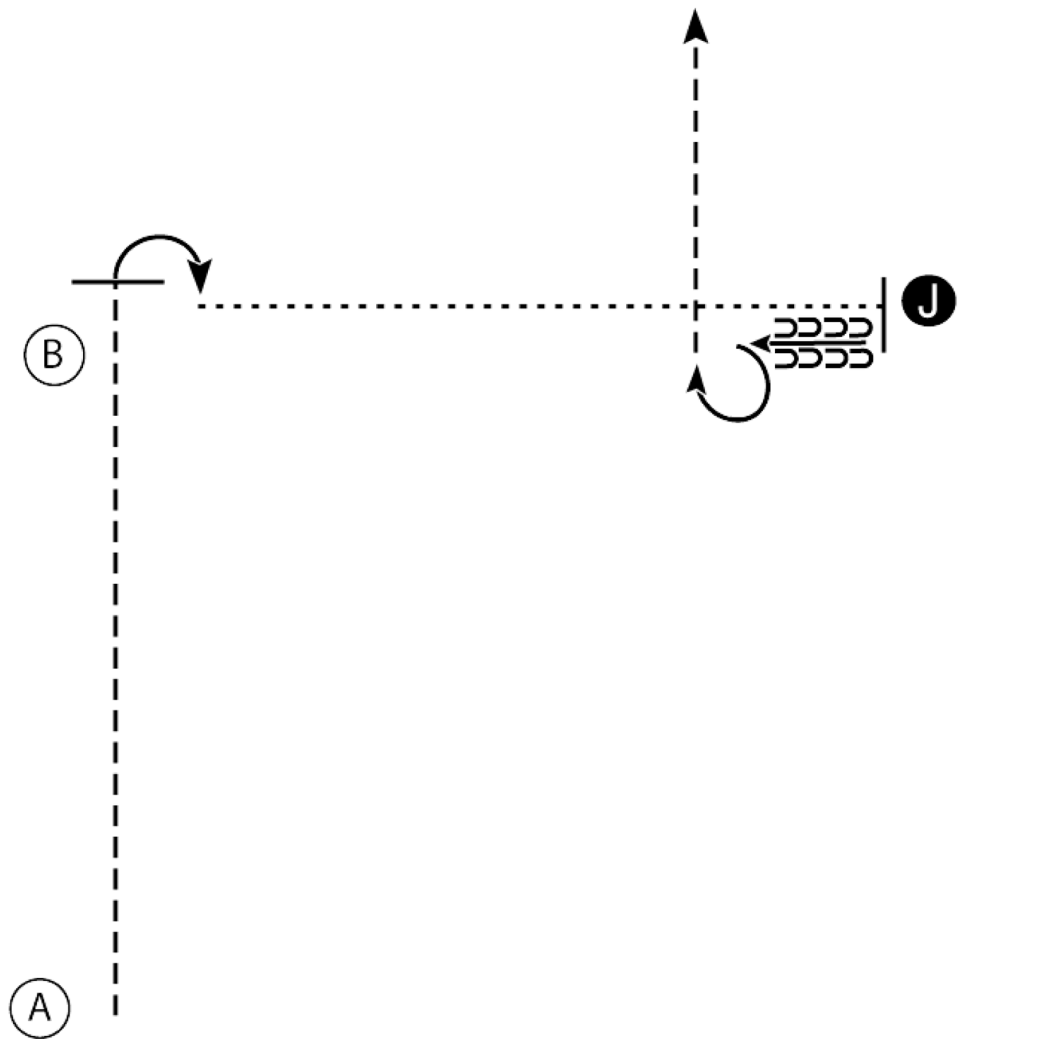
Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Go South for the Winner 2021

Showmanship (Small Fry)

Show 1



1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up

Walk
Trot - - - - -
Back ←
Marker (B)
Judge (J)

[S/WT-3]

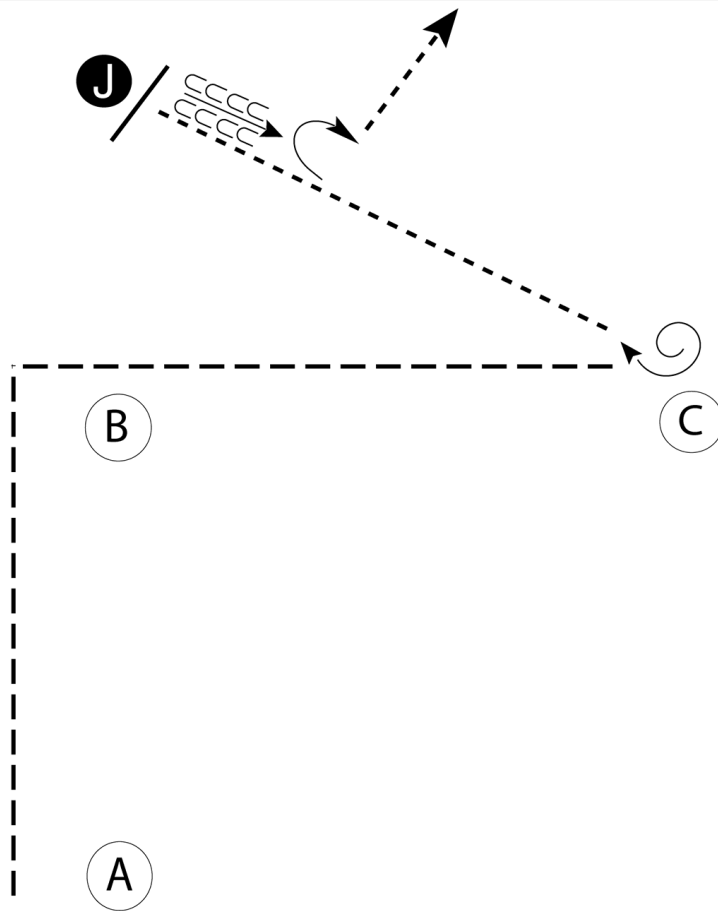
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

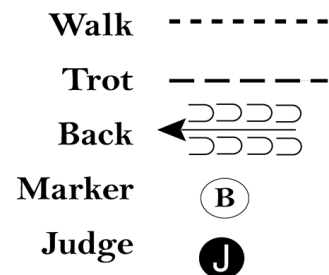
Showmanship (Level 1 Youth and Amateur)

Show 1



Be ready at A.

1. Trot to B.
2. Trot the corner at B and continue to trot to C.
3. Stop at C.
4. 1 5/8 turn at C.
5. Walk to judge and set up for inspection.
6. When dismissed, back one horse length.
7. 1/4 turn and walk off.



[S/2-20]

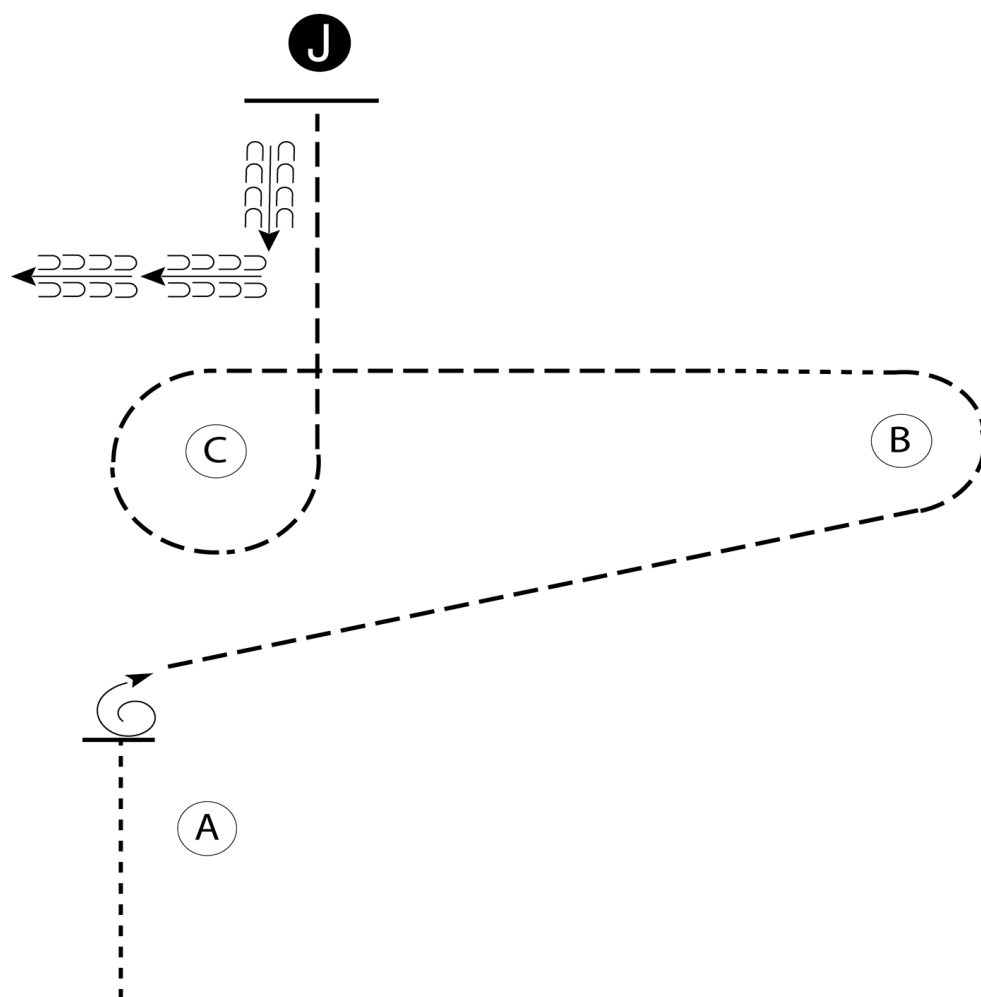
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Showmanship (Youth, Amateur & Select)

Show 1



1. Begin before A. Walk past A and stop
2. Perform a 405 degree turn
3. Trot around B. At B walk 6 steps
4. Trot to and around C to the Judge
5. Stop and set up for inspection
6. When dismissed back a corner and follow instructions of ring steward

Walk -----
Trot - - - - -
Back ←
Marker (B)
Judge (J)

[S/3-19]

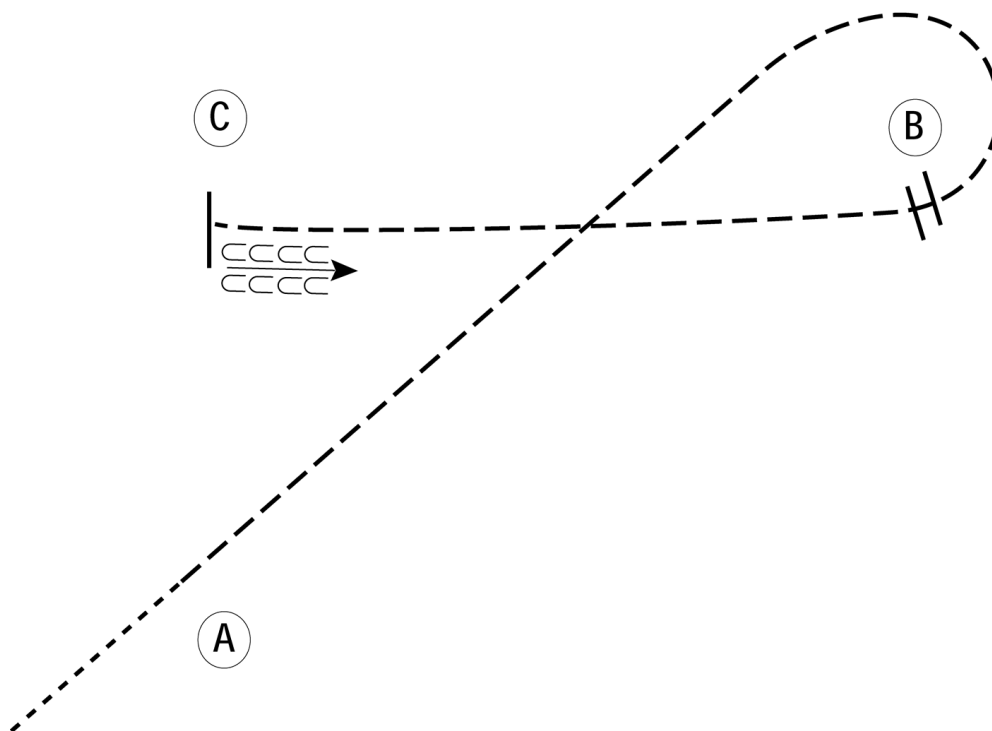
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Equitation (Small Fry and L1 Walk/Trot)

Show 1



Be ready before A.

1. Walk to A.
2. Posting trot on the left diagonal from A to and around B.
3. Change diagonals at B.
4. Posting trot on the right diagonal around to C.
5. Stop at C. Back approximately one horse length.
6. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — —
Hand Gallop	— — — — —

[HSE/WT-19]

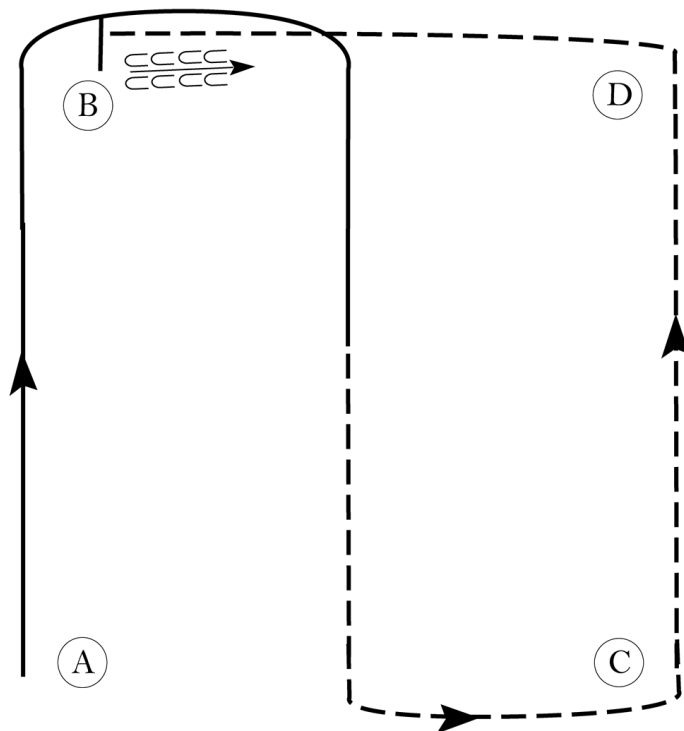
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Equitation (Level 1 Youth and Amateur)

Show 1



Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, break to the trot.
3. Posting trot on the right diagonal to C.
5. At C, change diagonals and continue to trot to D.
6. At D, sitting trot to B.
7. At B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	=====
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-25]

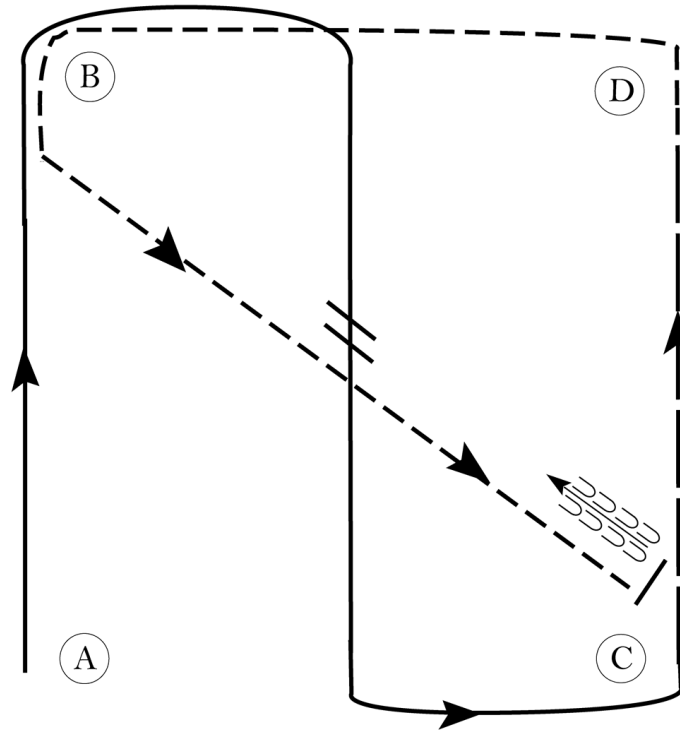
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Equitation (Youth, Amateur & Select)

Show 1



Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, change leads.
3. Canter on left lead to and around C.
4. Hand gallop from C to D.
5. At D, perform a posting trot on the right diagonal.
6. At B, two point at the trot until halfway to C.
7. Sitting trot to C.
8. Stop and back one horse length at C.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/3-25]

Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Horsemanship (Small Fry and L1 Walk/Trot)

Show 1

1. Walk to A
2. Jog A to B
3. At B stop and back
4. Jog 3/4 circle to the right
5. Stop and perform a 180 degree turn to the right on the hindquarter
6. Jog a circle back to B
7. Stop at B

Walk
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	
Back	
Marker	(B)
Sidepass	

[WH/WT-12]

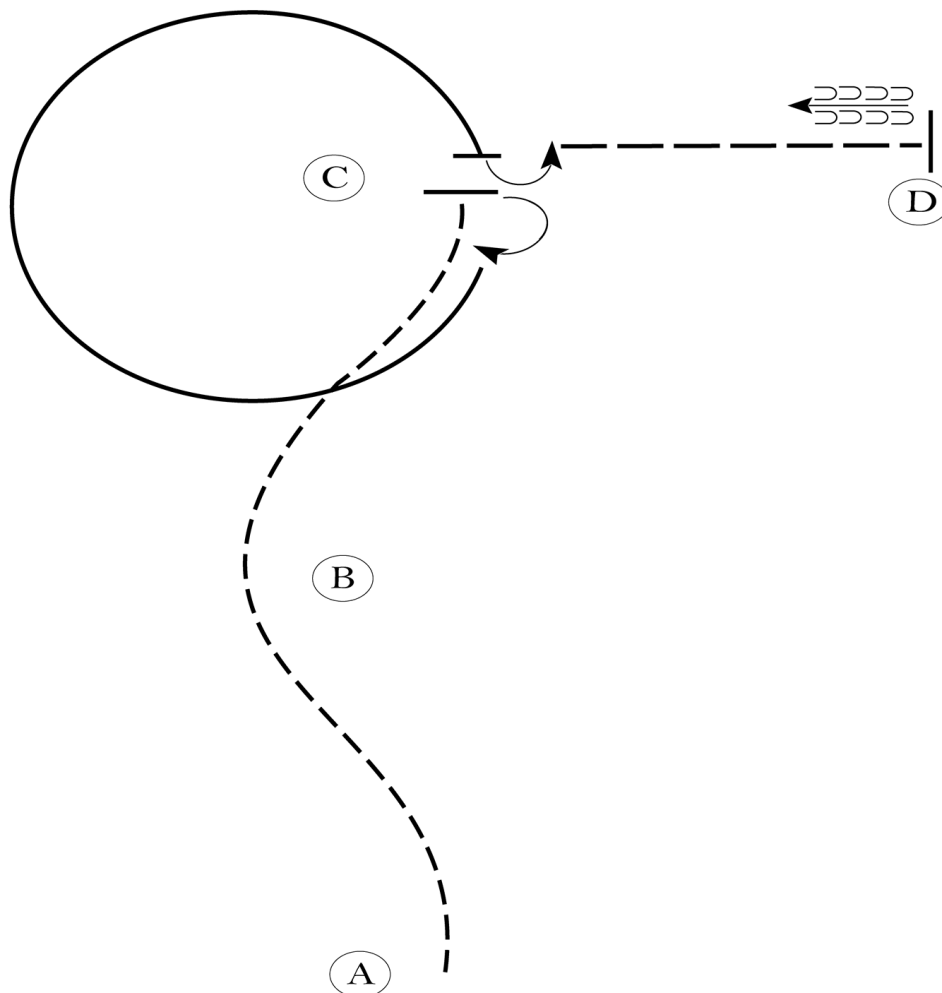
Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

Horsemanship (Level 1 Youth and Amateur)

Show 1



1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree turn to the left.
5. Extended jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/1-1]

Pattern Provided by:

Wayne and Rebecca Halvorson

Go South for the Winner 2021

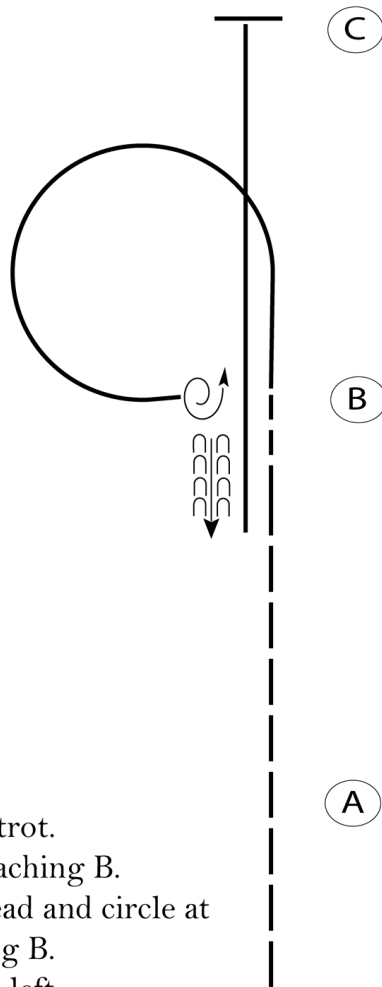
Horsemanship (Youth, Amateur & Select)

Show 1

Begin before A.

1. Pass A at an extended trot.
2. Slow to a jog before reaching B.
3. At B, lope on the left lead and circle at B as shown. Stop facing B.
4. Turn 1 1/4 turn to the left.
5. Back one horse length.
6. Lope on the right lead to C. Stop at C.

Follow the instructions of your ring steward.



Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	— / —
Back	← ⊞ ⊞ ⊞ ⊞
Marker	⊞
Sidepass	← ⊞ →

[WH/3-17]

Pattern Provided by:

Wayne and Rebecca Halvorson