

7.1

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	14 OPEN
Judge:	George

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roma reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER															
1	417	1								1		2	71 1/2		
PENALTY															
MANEUVER SCORE		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0					
		69 1/2	70	70 1/2	71	71 1/2	72		72 1/2	71 1/2					
2	420			1	1							2	70 1/2		
PENALTY															
MANEUVER SCORE		+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0				
		70 1/2		69	68	68 1/2	69	69 1/2	70	70 1/2					
3	433												75		
PENALTY															
MANEUVER SCORE		+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	0				
		70 1/2		71	71 1/2	72	73	73 1/2	74	75					
4	440	11					5			31		11	50 1/2		
PENALTY															
MANEUVER SCORE		-1/2	-1/2	0	0	-1	-1 1/2	-1	-1	-1	0				
		67 1/2	67			66	59 1/2	58 1/2	57 1/2	52 1/2					
5	468		1		111							4	69		
PENALTY															
MANEUVER SCORE		+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	0				
		70 1/2	70	70 1/2	67	67 1/2	68		68 1/2	69					
6	476			1								1	72 1/2		
PENALTY															
MANEUVER SCORE		+1/2	+1/2	0	+1/2	+1/2	+1	0	+1/2	0	0				
		70 1/2	71	70	70 1/2	71	72		72 1/2						
7	430				1							1	68 1/2		
PENALTY															
MANEUVER SCORE		0	0	0	0	0	0	0	-1/2	0					
					69				68 1/2						
8	419				1							1	71 1/2		
PENALTY															
MANEUVER SCORE		+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2					
		70 1/2		71	70		70 1/2	71		71 1/2					

Judge's Signature: Becky George

P. 2

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	14 OPEN
Judge:	George

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
MANEUVER		1	2	3	4	5	6	7	8	9				
9	435						1					1	73	
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	0	0	+1/2	+1/2	0		
			70 1/2	71	72	72 1/2	73	72	72 1/2	73				
10	462			OP	3	3	1			1	OP		9	OP 2
		MANEUVER SCORE	-1/2	-1 1/2	-1 1/2	-1	0	+1/2	0	-1 1/2	-1	0	54 1/2	OP 2
			69 1/2	68	63 1/2	57 1/2		58		55 1/2	54 1/2			
11	401												2	
		MANEUVER SCORE	0	0	-1/2	-1/2	0	-1	-1/2	-1/2	+1/2	0	65 1/2	
					69 1/2	68		66	65 1/2	65	65 1/2			
12	421												3	
		MANEUVER SCORE	+1/2	0	0	0	+1/2	0	-1	0	0	0	67	
			70 1/2				71		67					
13	448												5	OP 3
		MANEUVER SCORE	-1/2	-1 1/2	0	+1/2	-1	-1/2	-1 1/2	-1 1/2	0	0	59	OP 3
			64 1/2	63		63 1/2	62 1/2	62	60 1/2	59				
14	444												6	OP 2
		MANEUVER SCORE	0	0	-1/2	-1/2	-1 1/2	-1	-1 1/2	-1	0		58	OP 2
					68 1/2	66	64 1/2	60 1/2	59	58				
15	410												10	
		MANEUVER SCORE	-1	0	-1	0	0	0	-1	-1/2	-1/2		56	
			64		63	61			57	56				
16	99													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		74	
			70 1/2	71		71 1/2	72	72 1/2	73	73 1/2	74			

Judge's Signature: Becky George

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	Open R. Trail
Judge:	Spinks

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	417	PENALTY	1											
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	2	70
2	420	PENALTY			1	1								
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	2	70 1/2
3	433	PENALTY												
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	+1		73 1/2
4	440	PENALTY			1			5			1,1,1			
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1	0	9	54 1/2
5	468	PENALTY			1			1,1						
		MANEUVER SCORE	0	0	0	+1/2	-1/2	+1/2	0	+1/2	+1/2	+1/2	3	69
6	476	PENALTY			1									
		MANEUVER SCORE	0	0	-1/2	0	0	0	-1/2	0	0	0	1	68
7	430	PENALTY			1									
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	0	0	0	-1/2	0	0	2	66
8	419	PENALTY			1									
		MANEUVER SCORE	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0		71 1/2

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	Open/RTRal
Judge:	Spinks

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER		1	2	3	4	5	6	7	8	9					
9	435						1					1	72		
		0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				
10	412		OP	3	1.1.1			OP	OP	OP			55	x4	
		0	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	0				
11	401						1					1	60 1/2		
		0	0	-1/2	-1/2	0	-1/2	-1	0	0	0				
12	421		1					3				4	65		
		0	0	-1/2	0	+1/2	-1/2	-1/2	0	0	0				
13	448						1.3	OP	OP			4	60 1/2	x2	
		0	-1/2	0	0	-1/2	-1	-1/2	-1/2	-1/2	0				
14	444				1.1		3	OP				5	61	x1	
		0	0	0	-1/2	-1/2	-1/2	-1/2	0	0	0				
15	410		5		1			3				9	58		
		-1/2	0	0	-1/2	0	0	-1	0	0	0				
16	99												74		
		0	+1	0	+1/2	+1	0	0	+1	+1/2	0				

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	Amt. RT
Judge:	Spinks

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or falling to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
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- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points +1 1/2 Extremely Poor, +1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change leads	RL log	Ext trot serp	SP R. Exit trot						
MANEUVER		1	2	3	4	5	6	7	8	9						
1	401						1.3			1						
		MANEUVER SCORE	0	-1	-1/2	0	-1/2	-1	-1	-1	-1/2	0	5	59 1/2		
2	403		1/2				1/2	1								
		MANEUVER SCORE	+1	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	0	2	74 1/2		
3	408															
		MANEUVER SCORE	-1/2	0	0	0	+1/2	-1	-1/2	+1/2	0	0		69		
4	410			3	1.3											
		MANEUVER SCORE	0	0	-1/2	-1/2	0	0	0	0	0	0	7	60		
5	409		1		1		1.1									
		MANEUVER SCORE	+1	0	+1/2	0	+1	0	-1/2	0	+1/2	0	4	68 1/2		
6	416			OP 3	1					1.1						
		MANEUVER SCORE	0	-1/2	-1	-1/2	-1/2	-1/2	0	0	-1/2	0	6	59 1/2	x 1	
7	412				1		1	3								
		MANEUVER SCORE	0	0	0	0	0	-1	-1	0	0	0	5	63		
8	417							3								
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	+1/2	0	3	69 1/2		

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	
Judge:	Spinks

- 1 point**
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 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
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- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
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 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
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- Disqualified - 0 Score**
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WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change leads	RL log	Ext trot serp	SP R. Exit trot				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
MANEUVER		1	2	3	4	5	6	7	8	9				
9	419			1	1	1						3	67½	
		MANEUVER SCORE	+½	+½	-½	-½	+½	-½	0	+½	0			
10	421							5				5	61½ x1	
		MANEUVER SCORE	0	OP	-½	+½	0	0	0	-½	0	0		
11	423						1,1					2	67½	
		MANEUVER SCORE	0	0	0	+½	+½	-1	-½	0	0	0		
12	426			1,1	1							3	70	
		MANEUVER SCORE	+½	0	-½	0	+½	+½	+½	+1	+½			
13	430			1,1,1	1							4	64½	
		MANEUVER SCORE	0	-1	0	0	0	0	0	0	-½	0		
14	444		1	3	1			3				8	56½	
		MANEUVER SCORE	0	-½	-1	-½	-½	-½	-1	-½	0	0		
15	476						1	1				3	68½	
		MANEUVER SCORE	0	0	0	+½	+½	0	0	+½	0			
16	483			1,1,1	1							4	61½	
		MANEUVER SCORE	-½	0	+1	-½	-½	-½	-1	-½	0			

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	
Judge:	Spinks

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change leads	RL log	Ext trot serp	SP R. Exit trot	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
17	482				1							1	63 1/2	
		MANEUVER SCORE	-1	-1/2	-1	-1	-1/2	-1/2	-1/2	-1/2	0	0		
18	420				1							1	72	
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0		
19	448				OP	1						3	63 1/2 x1	
		MANEUVER SCORE	0	-1/2	-1	0	-1/2	-1/2	0	0	0	0		
20	441				OP				3			3	63 1/2 x1	
		MANEUVER SCORE	0	-1/2	0	0	-1/2	-1/2	-1	0	0	0		
21	491				1					1.3		8	61	
		MANEUVER SCORE	0	0	-1/2	0	0	0	+1/2	0	-1	0		
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

P. 1

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	15 - Amat.
Judge:	George

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roma reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change leads	RL log	Ext trot serp	SP R. Exit trot					
MANEUVER		1	2	3	4	5	6	7	8	9					
1	401				1		13			1		6			
		0	0	+1/2	0	0	-1	0	0	-1/2	0		63		
		70 1/2 69 1/2 64 1/2 63													
2	403						1	1				2			
		+1	+1/2	+1/2	+1	+1	+1/2	0	+1/2	+1/2	0		73 1/2		
		71 70 1/2 72 73 74 73 1/2 70 1/2 73 73 1/2													
3	408				1							1			
		+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		73		
		71 71 1/2 71 71 1/2 72 72 1/2 73													
4	410			3	1							4			
		+1/2	0	-1	0	-1/2	0	0	+1/2	0	0		65 1/2		
		70 1/2 66 1/2 65 1/2 65 65 1/2													
5	409		1		1		11					4			
		+1/2	0	+1	+1/2	+1/2	0	0	+1/2	+1/2	0		69 1/2		
		70 1/2 69 1/2 70 1/2 70 70 1/2 68 1/2 69 69 1/2													
6	446		OP	3	1					11		6	60	OP	
		+1/2	-1 1/2	-1	0	0	-1/2	0	-1	-1/2	0				
		70 1/2 69 65 64 63 1/2 60 60													
7	412				1			3				4			
		+1/2	0	-1/2	-1/2	0	-1/2	-1/2	0	0	0		54 1/2		
		70 1/2 70 68 1/2 68 54 1/2													
8	417				1			3				4			
		+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2			59		
		70 1/2 71 71 1/2 70 1/2 71 71 1/2 58 58 1/2 59													

Judge's Signature: _____

Becky George

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	15 - Amat.
Judge:	George

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log. change leads	RL log	Ext trot serp	SP R. Exit trot					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER		1	2	3	4	5	6	7	8	9					
9	419			1	1		13					6			
		MANEUVER SCORE	+1/2	+1/2	-1	-1/2	+1/2	-1	0	0	0	0	63		
			71 69 67 1/2 68 63												
10	421		1	OP				5				6			
		MANEUVER SCORE	-1/2	-1 1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1/2	0	64	OP	
			68 1/2 67 67 1/2 68 68 1/2 69 63 63 1/2 69												
11	423		1					11				3			
		MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	-1	0	+1/2	+1/2	0	69 1/2		
			69 69 1/2 70 71 71 1/2 68 1/2 69 69 1/2												
12	426				1							1			
		MANEUVER SCORE	+1/2	+1	-1/2	0	+1/2	+1	+1/2	+1	+1/2	0	73 1/2		
			70 1/2 71 1/2 70 70 1/2 71 1/2 72 73 73 1/2												
13	430		1	111		1						5			
		MANEUVER SCORE	-1/2	-1/2	0	0	0	0	0	0	-1/2	0	63 3/4		
			68 1/2 65 64 63 1/2												
14	444		1		3			OP		3		7			
		MANEUVER SCORE	-1/2	-1/2	-1	0	-1 1/2	0	-1	0	0	58 1/2	OP		
			68 1/2 68 64 63 1/2 58 1/2												
15	476					1		1	1			3			
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	0	+1/2	0	71 1/2			
			70 1/2 71 72 71 1/2 72 1/2 72 71 71 1/2												
16	483					11	1			11		5			
		MANEUVER SCORE	+1/2	+1/2	0	0	0	-1/2	0	+1/2	0	66			
			70 1/2 71 69 68 65 1/2 66												

Judge's Signature: Bradley George

7.3

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	15 - Amal.
Judge:	George

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
MANEUVER		1	2	3	4	5	6	7	8	9				
17	482				11							2		
		PENALTY												
		MANEUVER SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0		65	
			69 1/2		69	66 1/2	66		65					
18	420			1								1		
		PENALTY												
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1		74	
			70 1/2	71	70	70 1/2	71	72	72 1/2	73	74			
19	448			OP	31							4		
		PENALTY												
		MANEUVER SCORE	0	-1 1/2	-1	0	-1/2	0	0	0	0		63	OP
			68 1/2	63 1/2		63								
20	441			OP				3				3		
		PENALTY												
		MANEUVER SCORE	0	-1 1/2	0	+1/2	0	-1/2	-1	0	0		64 1/2	OP
			68 1/2		69		68 1/2	64 1/2						
21	491				11					15		8		
		PENALTY												
		MANEUVER SCORE	0	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	-1		62 1/2	
					67 1/2		68	68 1/2	69	69 1/2	62 1/2			

Judge's Signature: Becky George

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	Youth
Judge:	Spinks

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or falling to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
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- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

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- incomplete maneuver
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- repeated blatant disobedience
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Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																													
MANEUVER DESCRIPTION		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change leads	RL log	Ext trot serp	SP R. Exit trot																																																																																																																																																																																																																																																																					
MANEUVER		1	2	3	4	5	6	7	8	9																																																																																																																																																																																																																																																																					
1	431	PENALTY																	MANEUVER SCORE	0	0	0	0	0	0	0	0	0	0	0			70	2	435	PENALTY	1		1	1													MANEUVER SCORE	0	+1/2	0	0	+1/2	+1	+1/2	+1	+1	0				71 1/2	3	440	PENALTY		1		1													MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	2			65 1/2	4	468	PENALTY	1			1													MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0				69 1/2	5	480	PENALTY		1/2	3	1													MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2	6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE														
		MANEUVER SCORE	0	0	0	0	0	0	0	0	0	0	0			70																																																																																																																																																																																																																																																															
2	435	PENALTY	1		1	1													MANEUVER SCORE	0	+1/2	0	0	+1/2	+1	+1/2	+1	+1	0				71 1/2	3	440	PENALTY		1		1													MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	2			65 1/2	4	468	PENALTY	1			1													MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0				69 1/2	5	480	PENALTY		1/2	3	1													MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2	6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1	+1/2	+1	+1	0				71 1/2																																																																																																																																																																																																																																																															
3	440	PENALTY		1		1													MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	2			65 1/2	4	468	PENALTY	1			1													MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0				69 1/2	5	480	PENALTY		1/2	3	1													MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2	6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																																																		
		MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	2			65 1/2																																																																																																																																																																																																																																																															
4	468	PENALTY	1			1													MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0				69 1/2	5	480	PENALTY		1/2	3	1													MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2	6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																																																																																				
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0				69 1/2																																																																																																																																																																																																																																																															
5	480	PENALTY		1/2	3	1													MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2	6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																																																																																																																						
		MANEUVER SCORE	-1/2	+1/2	-1	0	0	0	-1/2	+1/2	0	0	4 1/2			64 1/2																																																																																																																																																																																																																																																															
6	485	PENALTY		1		1		3											MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60	7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																																																																																																																																																								
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	0	5			60																																																																																																																																																																																																																																																															
7	433	PENALTY																	MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2			PENALTY																	MANEUVER SCORE																																																																																																																																																																																																																										
		MANEUVER SCORE	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1	0				75 1/2																																																																																																																																																																																																																																																															
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Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	12/1/23
Show:	Go South for the Winner Show #1
Class:	Youth - 16
Judge:	Acory

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Back L. Gate	Trot Serp w/object	LL build speed	Walk logs, bridge	Drag	LL log, change lead	RL log	Ext trot serp	SP R. Exit trot				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
MANEUVER		1	2	3	4	5	6	7	8	9				
1	431	0	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	0	0	1	70 1/2	3
PENALTY														
2	435	0	+1/2	0	0	+1/2	+1	+1/2	+1/2	+1/2	0	3	70 1/2	4
PENALTY		1		1	1									
3	440	+1/2	+1/2	0	0	0	0	-1/2	0	0	0	1	69 1/2	5
PENALTY					1									
4	468	0	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	1	74	1
PENALTY		1												
5	480	0	+1/2	-1	0	0	0	-1/2	0	0	0	7	62	7
PENALTY				3	11					1				
6	485	0	-1/2	0	-1/2	-1/2	-1	-1	-1/2	-1/2	0	2	63 1/2	6
PENALTY			1		1									
7	433	0	+1/2	+1/2	+1/2	+1/2	0	0	+1	+1/2	0		72 1/2	2
PENALTY		1												

Judge's Signature: Becky George