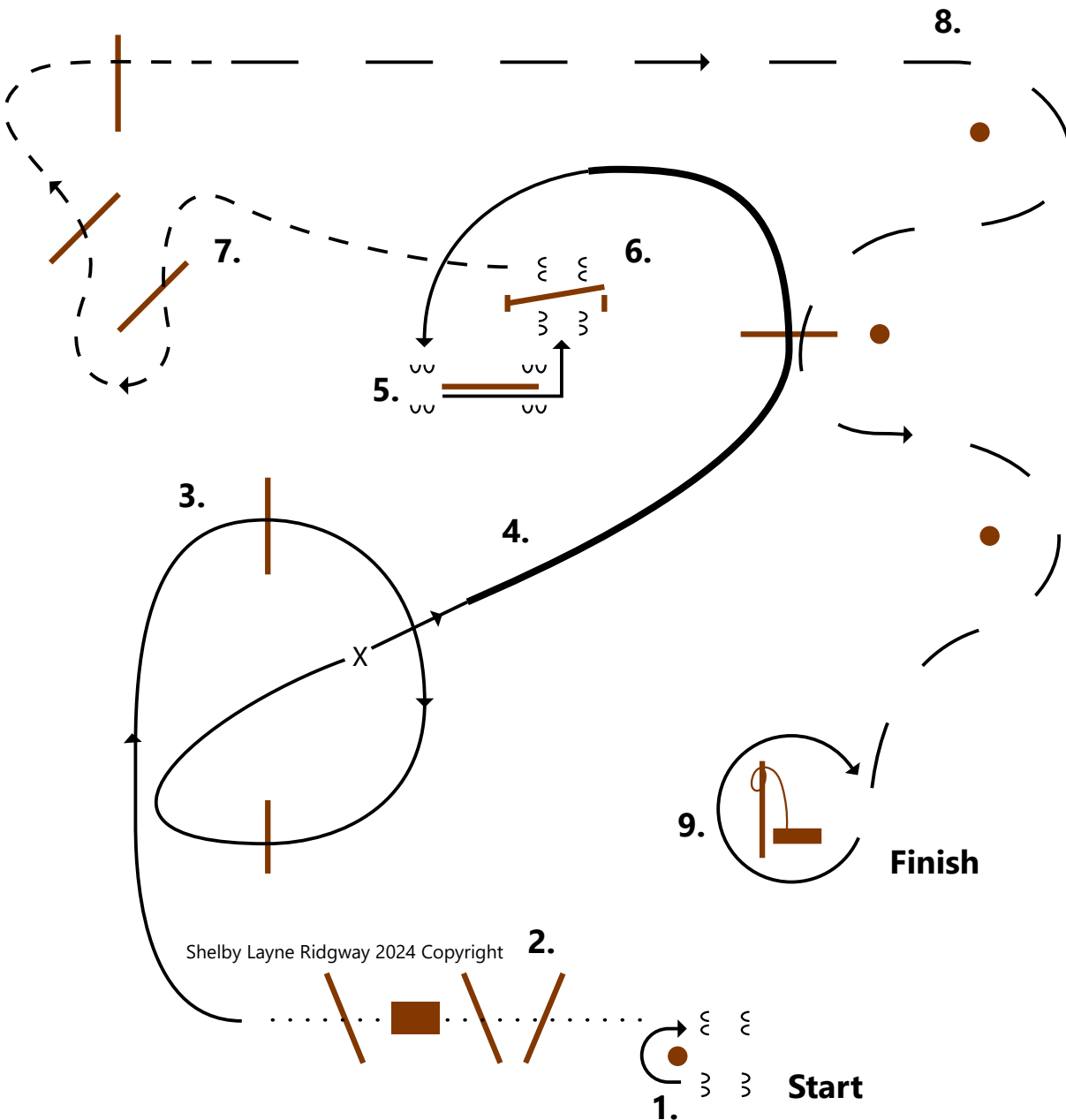




2024 Stirrup a Little Fun

Ranch Trail

All AQHA, VRH, & All-Breed
(Except Walk-Trot)

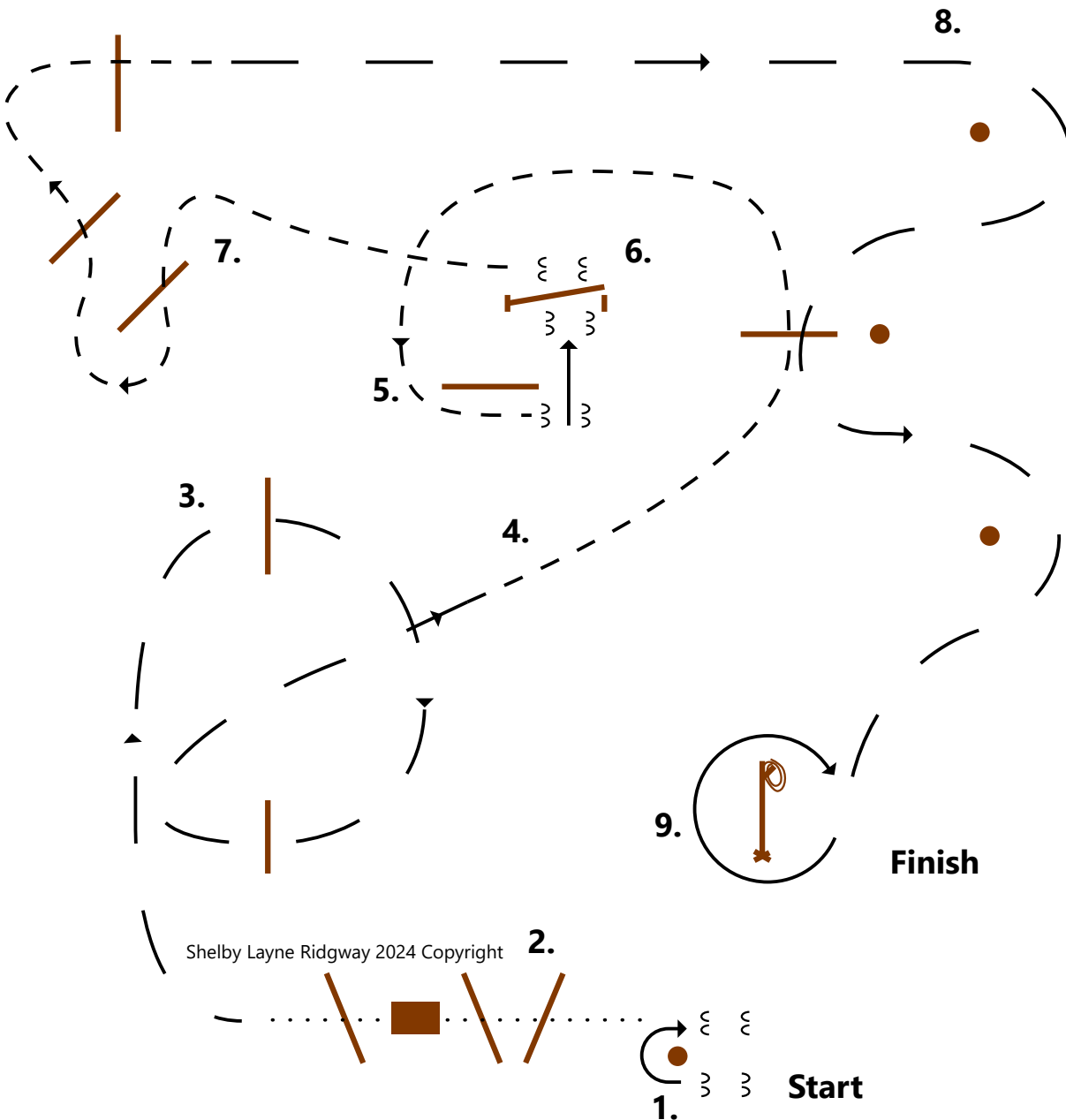


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1. Back around marker in line with walk-overs
2. Walk over logs & bridge
3. Lope Right lead over logs and change leads (simple or flying)
4. Left lead, extend the lope, and collect the lope before stopping at sidepass log
5. Sidepass left "L" over log and up to gate
6. Left hand work gate
7. Trot over three logs as shown
8. Extended Trot serpentine up to drag
9. Drag to the right at a walk or trot (Youth & Rookie exhibitors pick up object, not drag)



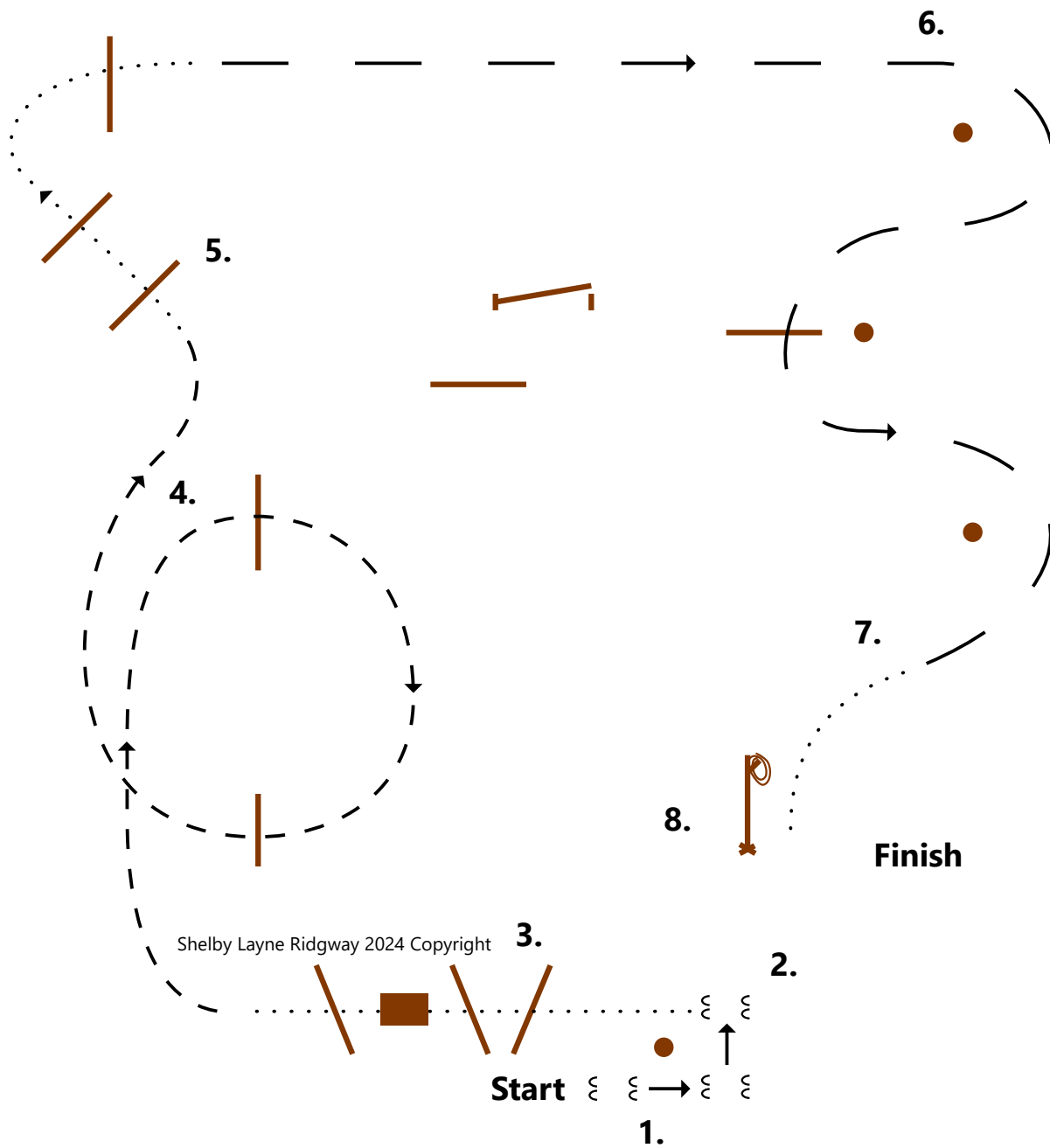
2024 Stirrup a Little Fun
Ranch Trail
All-Breed Walk-Trot 11 & Over



- | | |
|---|---|
| 1. Back around marker in line with walk-overs | 6. Left hand work gate |
| 2. Walk over logs & bridge | 7. Trot over three logs as shown |
| 3. Extend trot over two logs as shown | 8. Extended Trot serpentine up to drag |
| 4. Trot over log and around the gate | 9. Pick up object, walk or trot around the stand, and place object back on stand. |
| 5. Sidepass left up to gate | |



2024 Stirrup a Little Fun
 Ranch Trail
 All-Breed Small Fry (10 & Under)

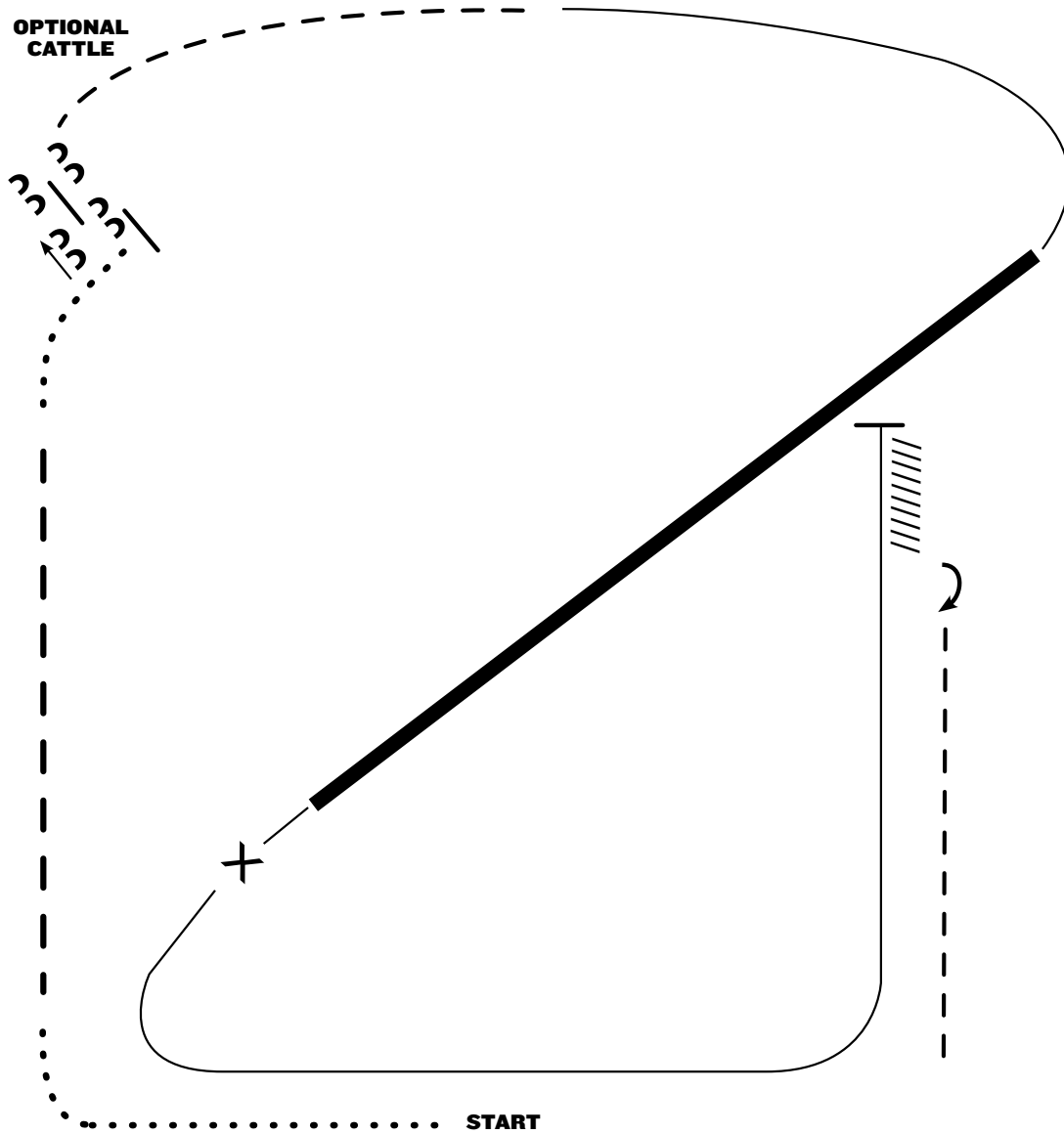


- | | |
|--|--|
| 1. Back behind marker | 6. Extended Trot serpentine |
| 2. Sidepass right until even with walk-overs | 7. Walk up to drag stand |
| 3. Walk over logs & bridge | 8. Pick up object and place object back on stand |
| 4. Trot over pinwheel logs | |
| 5. Walk over three logs as shown | |



2024 Stirrup a Little Fun

Ranch Riding
AQHA, VRH, & All-Breed
(Except Walk-Trot)



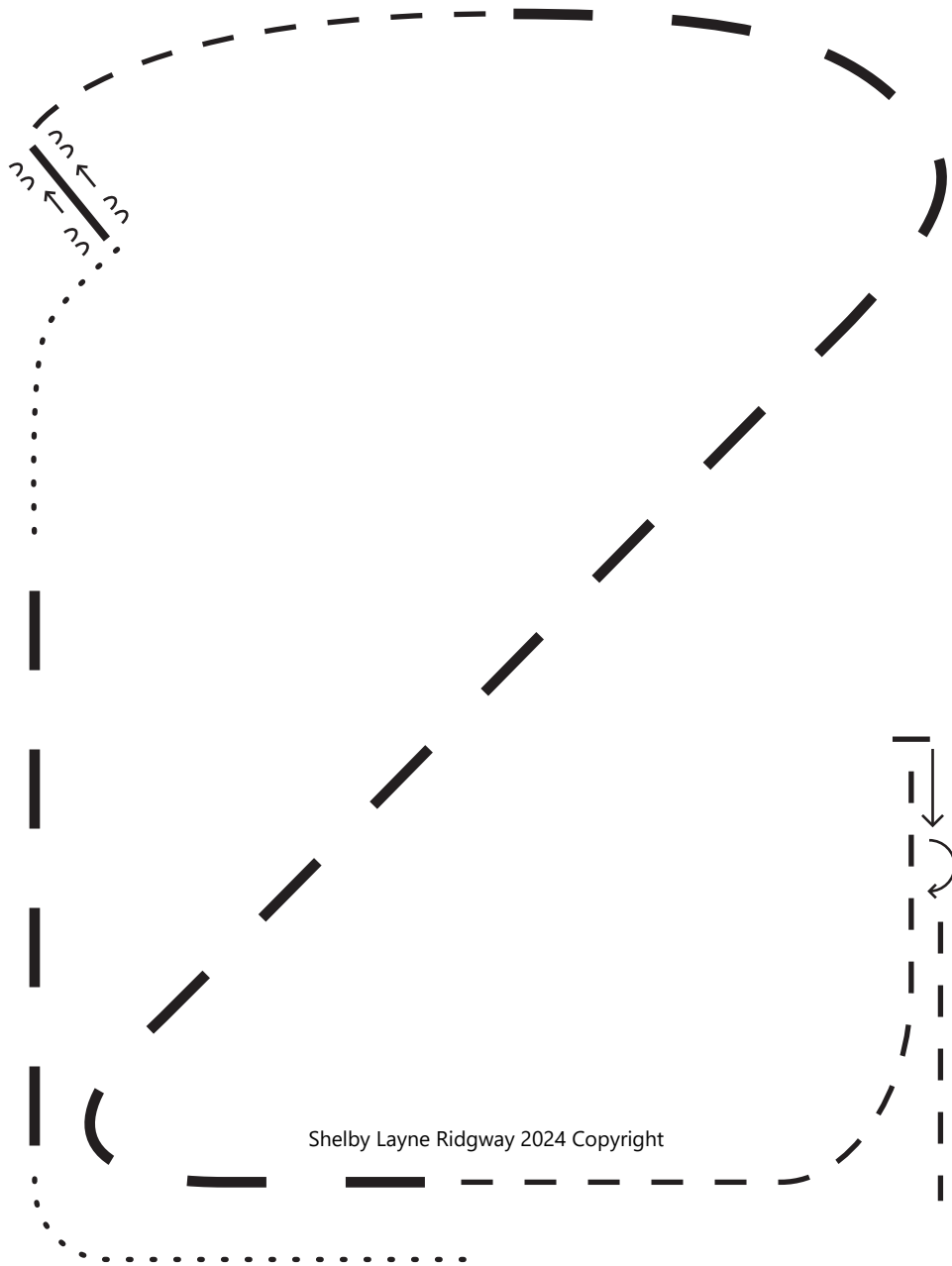
1. Walk
2. Extended Trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

Ranch Riding Pattern 10



2024 Stirrup a Little Fun

Ranch Riding
All-Breed Walk-Trot 11 & Over



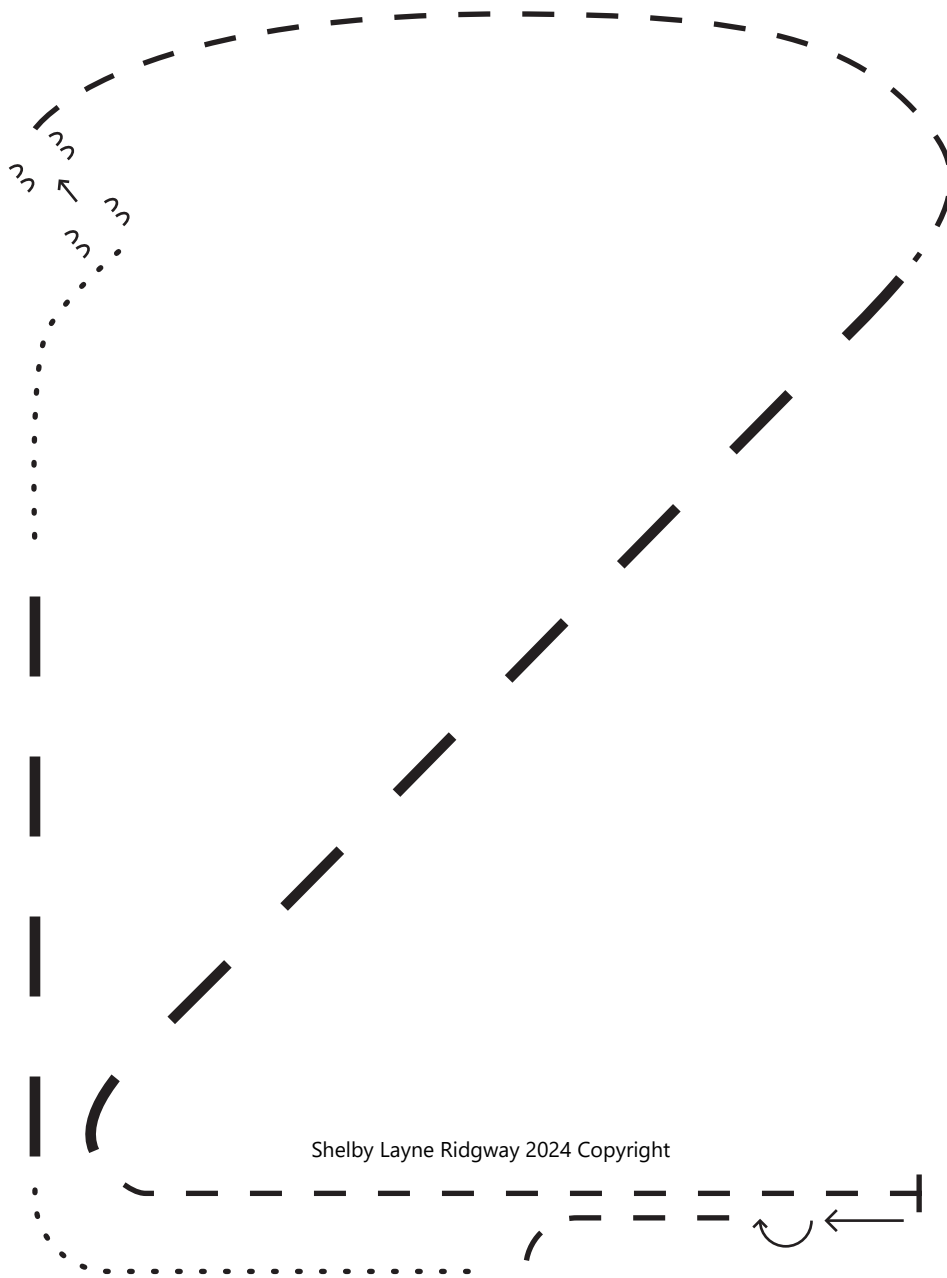
Shelby Layne Ridgway 2024 Copyright

1. Walk
2. Extended Trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Extended trot
7. Trot
8. Stop and back
9. 1/2 turn right
10. Trot to exit



2024 Stirrup a Little Fun

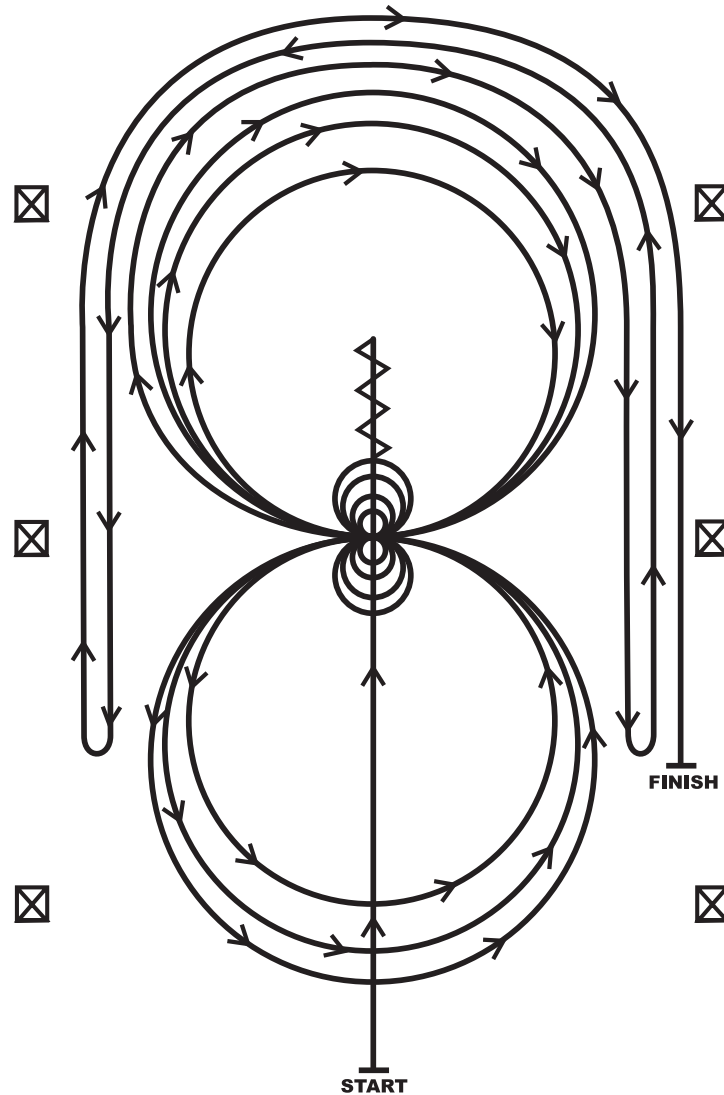
Ranch Riding
All-Breed Small Fry (10 & Under)



Shelby Layne Ridgway 2024 Copyright

1. Walk
2. Extended Trot
3. Walk
4. Stop, side pass left
5. Trot
6. Extended trot
7. Trot
8. Stop and back
9. 1/2 turn right
10. Trot to exit

REINING PATTERN 10

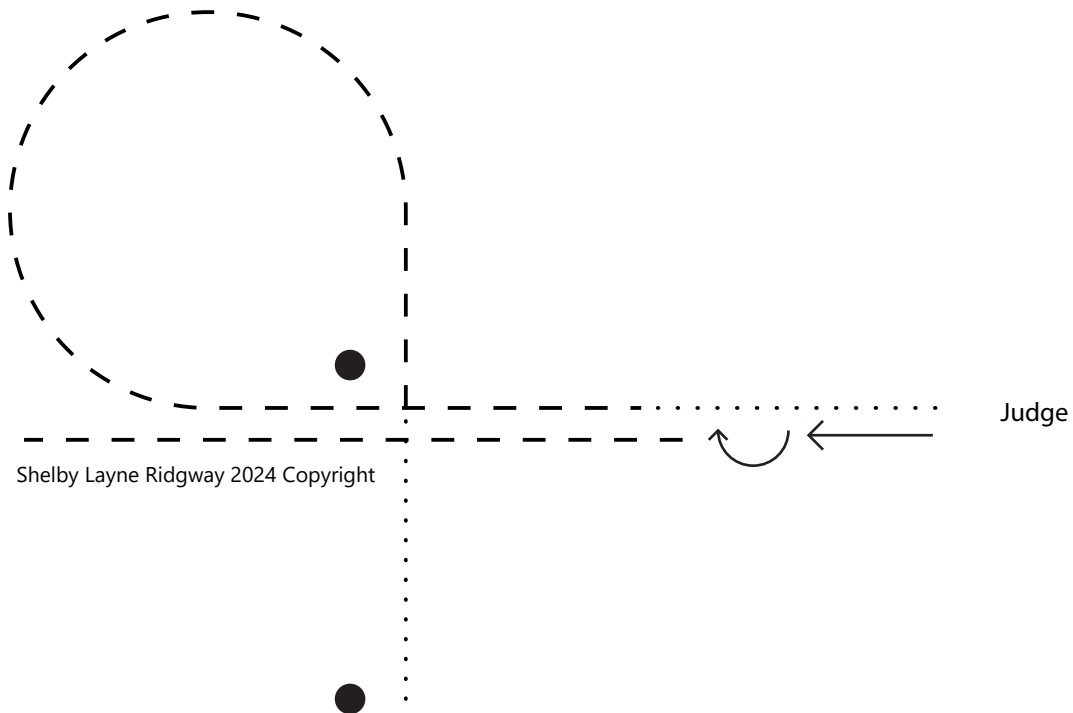


1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



2024 Stirrup a Little Fun

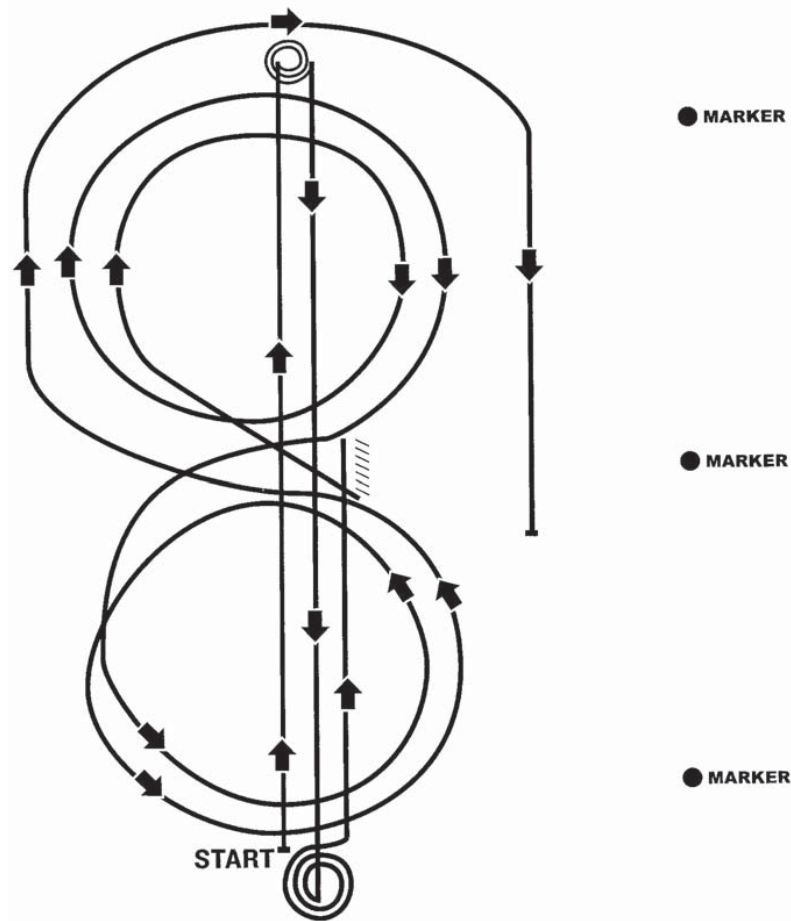
Showmanship
AQHA & All-Breed



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1. Walk from A to B
2. Trot around B
3. Halfway to judge, break to walk
4. Set up for inspection
5. When dismissed, back one horse length
6. Execute a 180 turn
7. Trot to exit

WORKING COW HORSE PATTERN 4



1. Start at end of arena. Run up center of arena past the end marker and come to a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run to other end of arena past the end marker and stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and stop. Back at least 10 feet. Complete 1/4 turn to the left, hesitate.
6. Begin on right lead. Circle to the right. Complete two circles to the right, the first one small and slow and the second large and fast. Change leads at the center of the arena. Complete one small, slow circle and one large, fast circle. Change leads at the center of arena.
7. Run around end of arena to the other side, past the center marker, at least 20 feet from fence and come to a sliding stop. Hesitate to complete pattern.

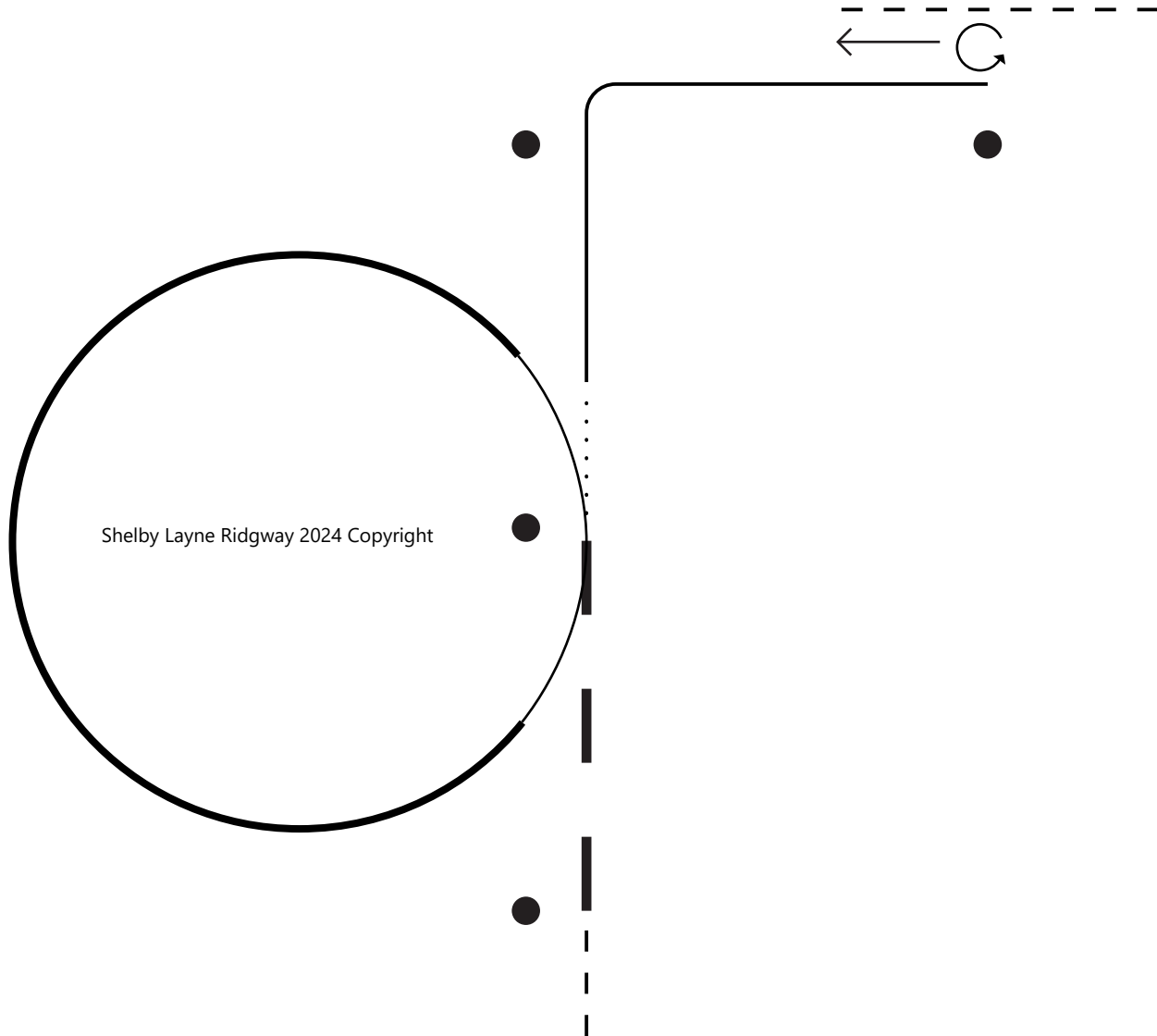
Pattern 4

1. Stop
2. 3 1/2 left spins
3. Stop
4. 3 1/2 right spins
5. Stop and back up and 1/4 turn
6. Right circles and left circles
7. Stop



2024 Stirrup a Little Fun

Horsemanship
AQHA & All-Breed



1. Trot to A
2. Extend trot from A to B
3. Left Lead around B with increasing speed, collect speed before closing the circle
4. At B, walk 6-8 steps
5. Right lead to D
6. Excute a 360 to the left
7. Back one horse length
8. Trot to exit

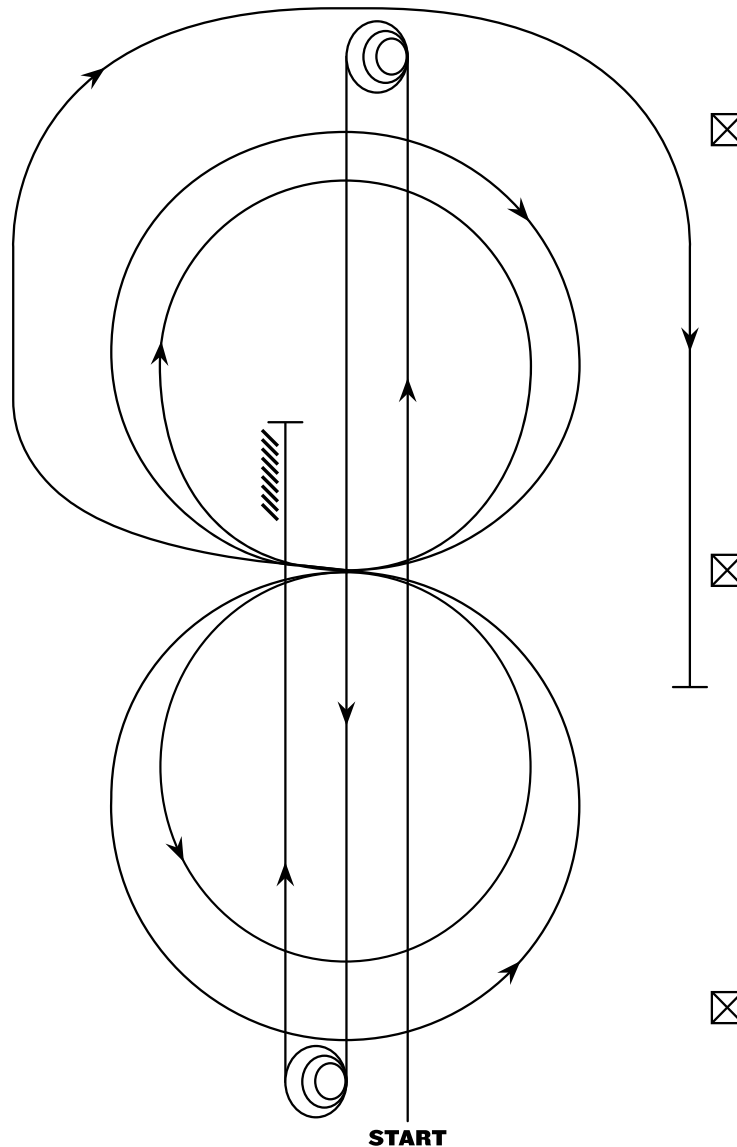


2024 Stirrup a Little Fun

Ranch Reining
VRH & All-Breed



VRH AND RHC RANCH REINING PATTERN 4



Mandatory Marker along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Run up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
7. Complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
8. Begin a large circle to the right but do not close this circle. Run down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.