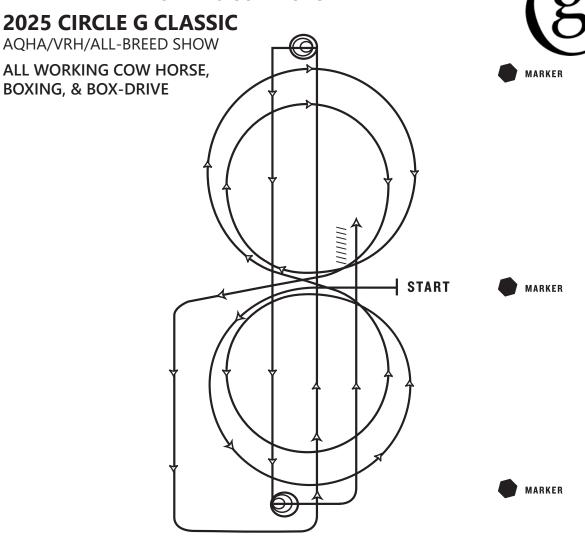
WORKING COW HORSE PATTERN 11



Trot to center of arena, stop. Start pattern facing towards judge

- 1. Beginning on the left lead, complete 2 circles to the left; the first circle large and fast, the second circle small and slow. Change leads at the center of the arena.
- 2. Complete 2 circles to the right; the first circle large and fast, the second circle small and slow. Change leads at the center of arena.
- Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, and execute a square sliding stop.
- 4. Complete 3 I/2 spins to the left.
- **5.** Run down center of arena past end maker, and execute a square sliding stop.
- **6.** Complete 3 I/2 spins to the right.
- 7. Run down center of arena past center marker, and execute a square sliding stop. Back up at least 10 feet. Hesitate to complete pattern.

Pattern 11

1. Left circles

2. Right circles

3. Stop

4. 3 1/2 left spins

5. Stop

6. 3 I/2 right spins

7. Stop and back up

This pattern may be used as a lope-in pattern; refer to SHW505.2.



AQHA/VRH/ALL-BREED SHOW

SMALL FRY RANCH TRAIL CLASS



6. **7**. 2. | 3. **START** 9. **^ 0 0 0 0 0 FINISH 2025 SHELBY LAYNE RIDGWAY COPYRIGHT**

- 1. BACK AROUND OBSTACLES
- 2. EXTEND TROT OVER LOG
- 3. TROT OVER LOG
- 4. WALK OVER BRIDGE

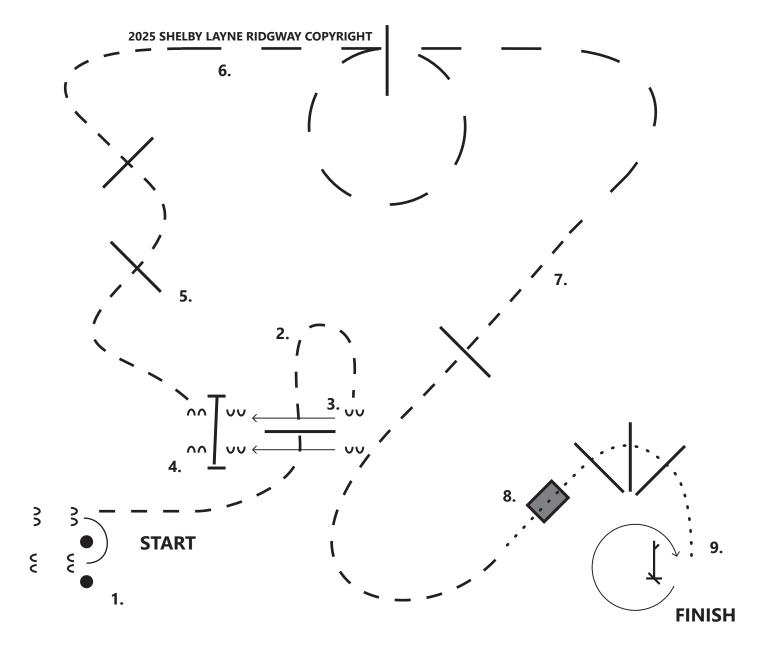
- 5. WALK OVER LOGS
- 6. PICK UP OBJECT, HOLD FOR THREE SECONDS, AND PUT OBJECT BACK ON THE STAND



AQHA/VRH/ALL-BREED SHOW

11 & OVER WALK-TROT RANCH TRAIL CLASS





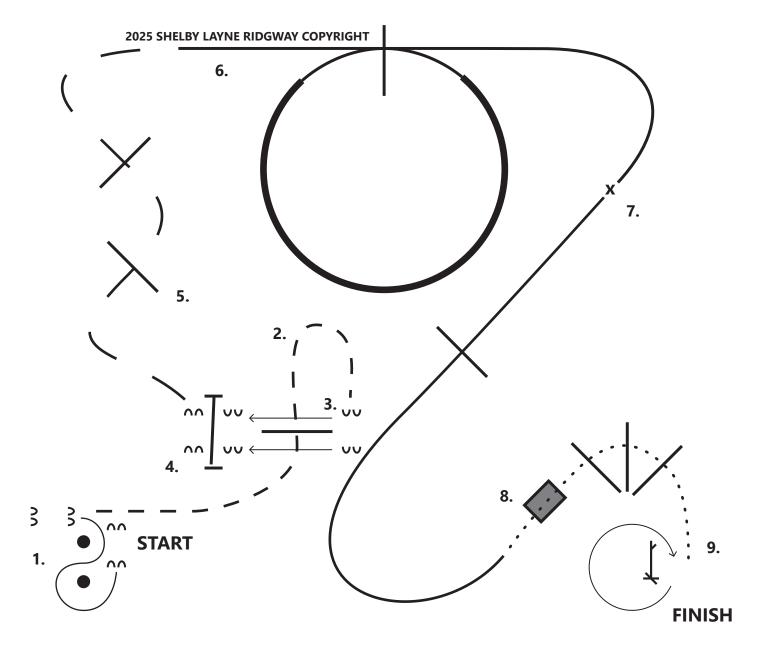
- 1. BACK BETWEEN OBSTACLES
- 2. TROT OVER LOG AND STOP BY LOG
- 3. SIDEPASS RIGHT OVER LOG TO GATE
- 4. RIGHT HAND WORK GATE
- 5. TROT LOGS
- 6. EXTEND TROT TOP LOG, CIRCLE BACK OVER LOG, AND AROUND CORNER
- 7. TROT OVER LOG
- 8. WALK OVER BRIDGE AND LOGS
- 9. PICK UP OBJECT & CARRY AT A WALK OR TROT, RIGHT, RETURN OBJECT



AQHA/VRH/ALL-BREED SHOW

ALL RANCH TRAIL CLASSES (EXCEPT WALK-TROT)





- 1. BACK SERPENTINE BETWEEN OBSTACLES
- 2. TROT OVER LOG AND STOP BY LOG
- 3. SIDEPASS RIGHT OVER LOG TO GATE
- 4. RIGHT HAND WORK GATE
- 5. EXTEND TROT LOGS
- 6. RIGHT LEAD OVER LOG, CIRCLE INCREASING SPEED, COLLECT BEFORE

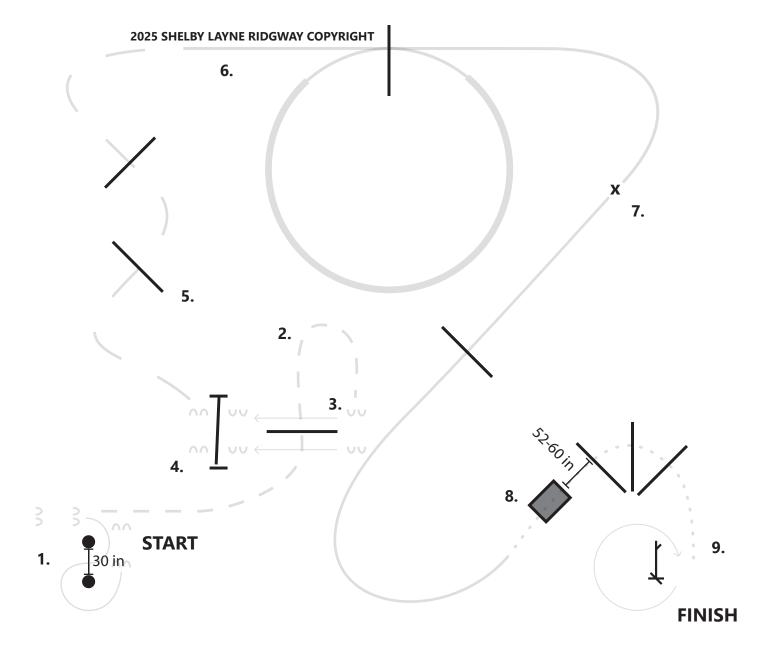
- LOG, & LOPE AROUND CORNER
- 7. CHANGE LEADS (SIMPLE OR FLYING) & LEFT LEAD OVER LOG
- 8. WALK OVER BRIDGE AND LOGS
- DRAG LOG AT A WALK OR TROT, RIGHT (YOUTH & L1 YTH/AM, PICK UP OBJECT, NOT DRAG)



AQHA/VRH/ALL-BREED SHOW

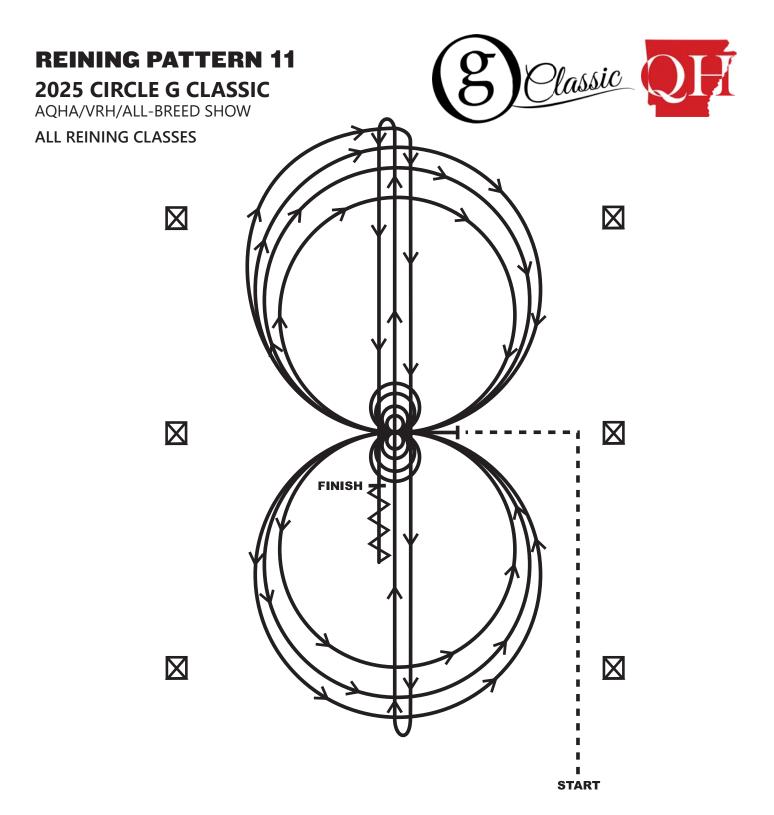
MEASUREMENTS RANCH TRAIL CLASSES





- 1. BACK SERPENTINE BETWEEN OBSTACLES
- 2. TROT OVER LOG AND STOP BY LOG
- 3. SIDEPASS RIGHT OVER LOG TO GATE
- 4. RIGHT HAND WORK GATE
- 5. EXTEND TROT LOGS
- 6. RIGHT LEAD OVER LOG, CIRCLE INCREASING SPEED, COLLECT BEFORE

- LOG, & LOPE AROUND CORNER
- 7. CHANGE LEADS (SIMPLE OR FLYING) & LEFT LEAD OVER LOG
- 8. WALK OVER BRIDGE AND LOGS
- DRAG LOG AT A WALK OR TROT, RIGHT (YOUTH & L1 YTH/AM, PICK UP OBJECT, NOT DRAG)



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
- 6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
- 7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

VRH AND RHC RANCH REINING PATTERN 2025 CIRCLE G CLASSIC AQHA/VRH/ALL-BREED SHOW **ALL RANCH REINING CLASSES** X

START

X

Mandatory Marker along Fence or Wall: The judge shall indicate with markers on arena wall or fence the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

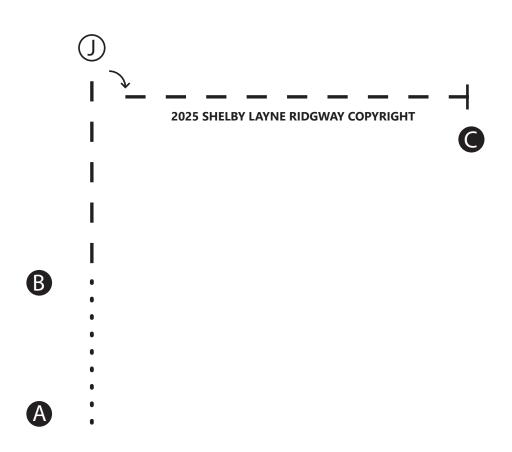
- I. Beginning on left lead, complete two circles to the left the first one large and fast, the second one small and slow. Change leads at center of arena.
- 2. Complete two circles to the right the first one large and fast, the second one small and slow. Change leads at center of arena.
- 3. Begin a circle to the left, but do not close this circle. Continuing around the end of arena, run up the center, past end marker, and do a sliding stop.
- 4. Complete 3 I/2 spins to the left.
- 5. Run down to other end of arena, past the end marker, and do a sliding stop.
- 6. Complete 3 I/2 spins to the right.
- 7. Run past the center marker and do a sliding stop. Back at least IO feet. Hesitate to show completion pattern



AQHA/VRH/ALL-BREED SHOW

SMALL FRY AND 11 & OVER WALK-TROT SHOWMANSHIP CLASSES





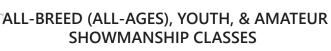
- 1. Walk from A to B
- 2. Trot from B to Judge
- 3. Stop, Set up for inspection

- 4. When dismissed, execute a 90 turn
- 5. Trot to C and stop

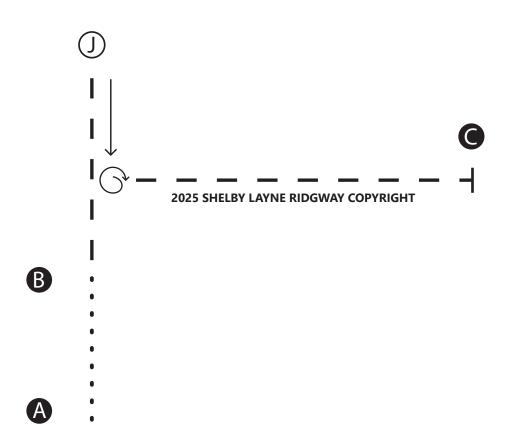
8 Classic

2025 CIRCLE G CLASSIC

AQHA/VRH/ALL-BREED SHOW







- 1. Walk from A to B
- 2. Trot from B to Judge
- 3. Stop, Set up for inspection

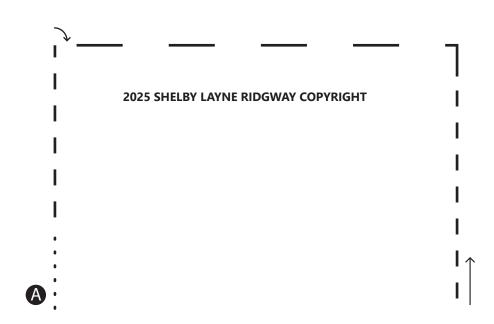
- 4. When dismissed, back past C
- 5. Execute a 450 turn
- 6. Trot to C and stop



AQHA/VRH/ALL-BREED SHOW

SMALL FRY WALK-TROT HORSEMANSHIP CLASS





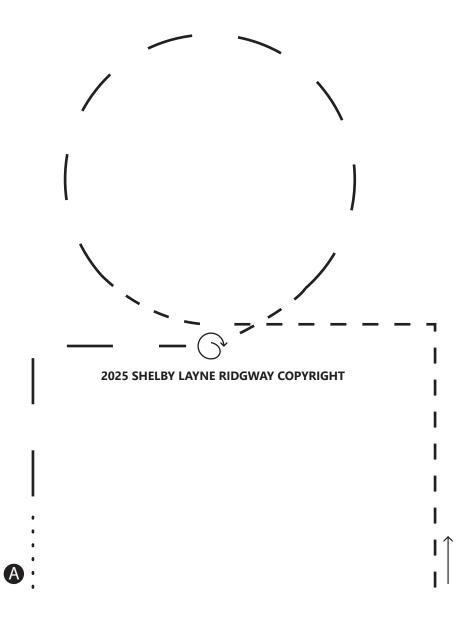
- 1. Walk
- 2. Trot
- 3. Stop, perform a 90 right
- 4. Extend Trot corner
- 5. Trot
- 6. Stop when even with A and back



AQHA/VRH/ALL-BREED SHOW

11 & OVER WALK-TROT HORSEMANSHIP CLASS

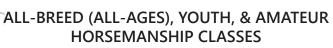




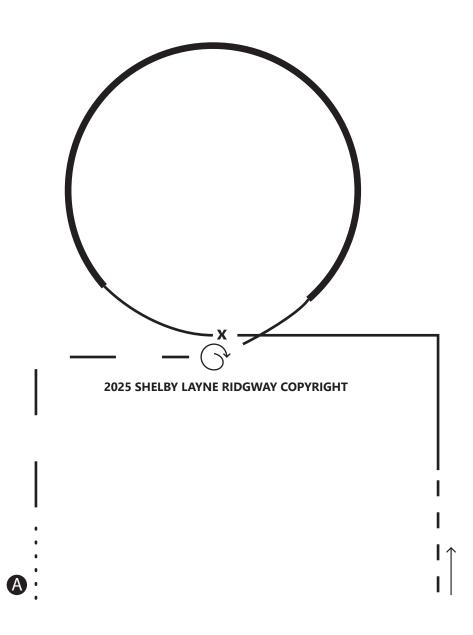
- 1. Forward walk
- 2. Extend trot corner to center
- 3. Stop, perform a 360 right
- 4. Trot a large circle, increasing in speed to extend trot, collect to trot before the center
- 5. Trot the corner
- 6. Stop when even with A and back



AQHA/VRH/ALL-BREED SHOW







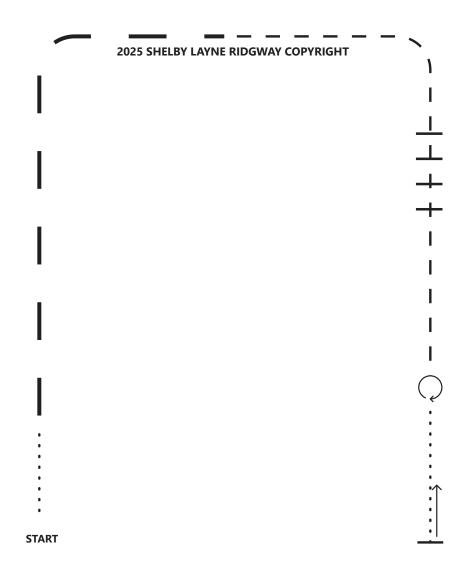
- 1. Forward walk
- 2. Extend trot corner to center
- 3. Stop, perform a 360 right4. Left lead large circle, increasing in speed, collect before the center
- **5.** Change leads (simple or flying)
- **6.** Right lead to the corner
- 7. Halfway to A, trot8. Stop when even with A and back



AQHA/VRH/ALL-BREED SHOW

SMALL FRY RANCH RIDING CLASS





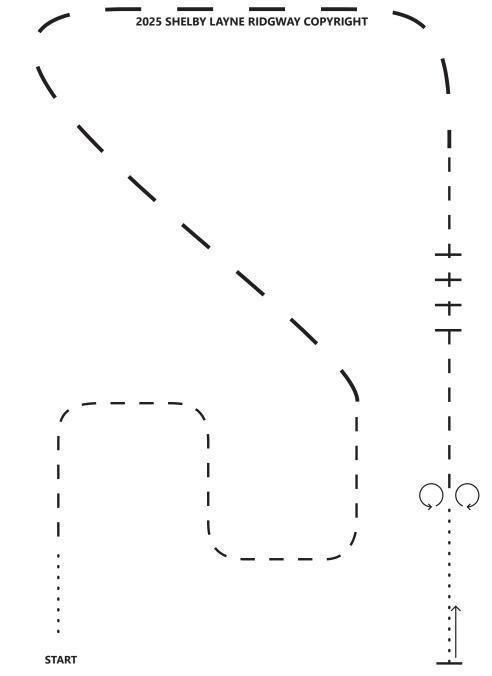
- 1. Walk
- 2. Extended Trot up past the logs
- 3. Collect to a Trot
- 4. Trot over logs
- 5. 360 turn right
- 6. Walk
- 7. Stop and back



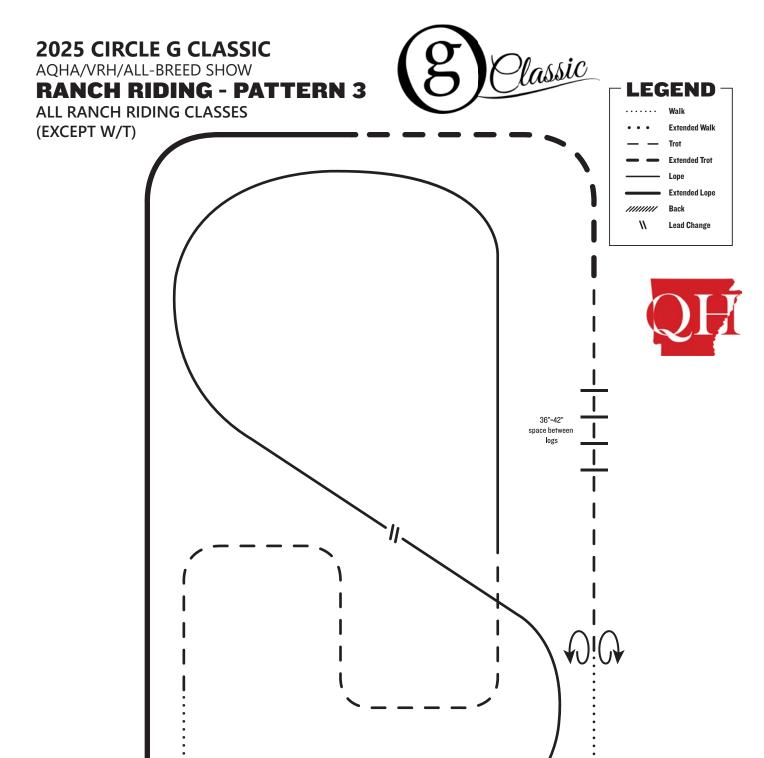
AQHA/VRH/ALL-BREED SHOW

11 & OVER WALK-TROT RANCH RIDING CLASS





- 1. Walk
- 2. Trot Serpentine
- 3. Extended Trot around end of arena
- 4. Collect to a Trot
- 5. Trot over logs
- 6. 360 turn each direction (either direction 1st)
- 7. Walk
- 8. Stop and back



- I. Walk
- 2. Trot serpentine
- 3. Lope left lead around the end of the arena and then diagonally across the arena
- 4. Change leads (simple or flying)
- 5. Lope right lead around end of the arena

START

- 6. Extend lope on the straight away and around corner to the center of the arena
- 7. Extend trot around corner of the arena
- 8. Collect to a trot
- 9. Trot over logs
- 10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.