

Date:	010.26.2025									
Show:	Stirrup A Little Fun									
Class:	AB Op Am LAm RAm Y LY RY									
	McBeath									

#### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

# 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

## 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

# Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry#				1/2 Extremely Po	or, -1 Very Poor, -	1/2 Poor, 0 Cor	rect, +1/2 Good, +	1 Very Good,	with a score of 70 points 1 1/2 Excellent	Natural Ranch Horse Appearan	Penalty Tota	Score	Off Pattern
	TIE-BREAKER MANEUVER DESCRIPTION		2 CL Oo	2 CR Oo	Run, Stop	3.5 SL	Run, Stop	3.5 SR	Stop & Back	Natur Horse A	Pena		₽
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Judge's Signature: Tom M & Beautiful Signature:



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- over-spin or under-spin up to 1/8 turn

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- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patierns
- on run-in patterns, failure to be in a lope prior to the first marker
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# Off Pattern (OP) - to be placed below horses performing all maneuvers

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WO Entry#			Each horse/r	ider combination 1/2 Extremely Poo	is scored between	MANEUVER S n 0-100 points a 1/2 Poor, 0 Corr		begins the run v 1 Very Good, +1	eith a score of 70 points I 1/2 Excellent	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		TION	2 CL 00	2 CR Oo	Run, Stop	3.5 SL	Run, Stop	3.5 SR	Stop & Back	Natu Horse A	Pena	8	₽
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Judge's Signature:



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TIE-BREAKER				2 CR Oo	Run, Stop	3.5 SL	Run, Stop	3.5 SR	Stop & Back	Natura orse Ap	enali	S	Off P
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WO Entry#			Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							Natural Ranch Horse Appearan	Penalty Tota	Score	Off Pattern
	TIE-BREAKER MANEUVER DESCRIPTION		2 CL 00	2 CR Oo	Run, Stop	3.5 SL	Run, Stop	3.5 SR	Stop & Back	Natur Horse A	Pena	S	₩
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Judge's Signature: John M & Blad