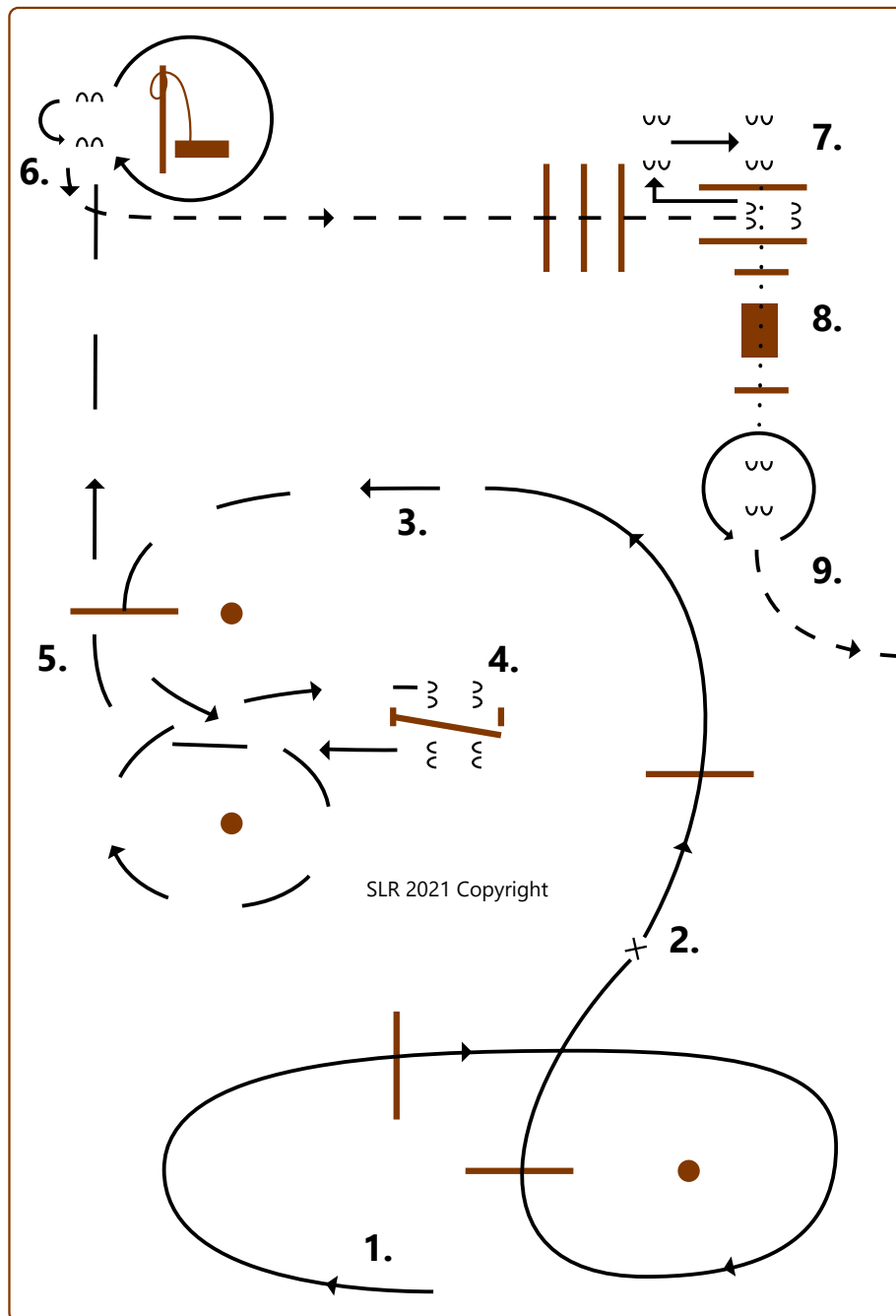


2021 Go South for the Winner

All Ranch Trail Classes

Show 2

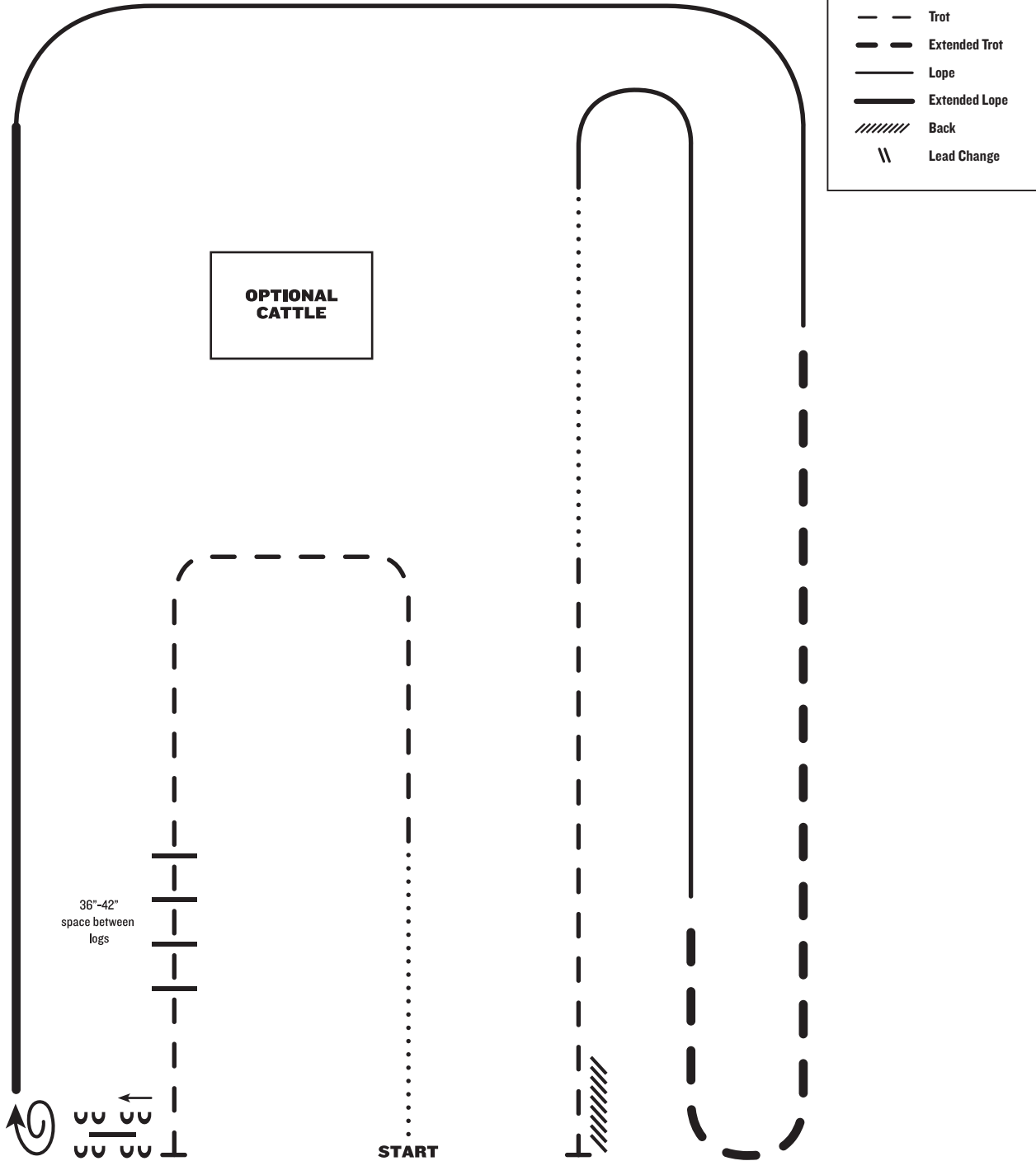


1. Right lead over poles and around the loop
2. Change leads (flying or simple) and left lead over pole
3. Extend trot over pole, around cone, and up to gate
4. Right hand gate

5. Extend trot over pole and to drag obstacle.
Drag in a circle to the right at a walk or trot
6. Turn 180 left and trot over poles into chute
7. Back "L" and sidepass left
8. Walk over poles and bridge
9. Dismount, ground tie, and walk around horse (either direction). Lead out at a trot.

RANCH RIDING - PATTERN 12

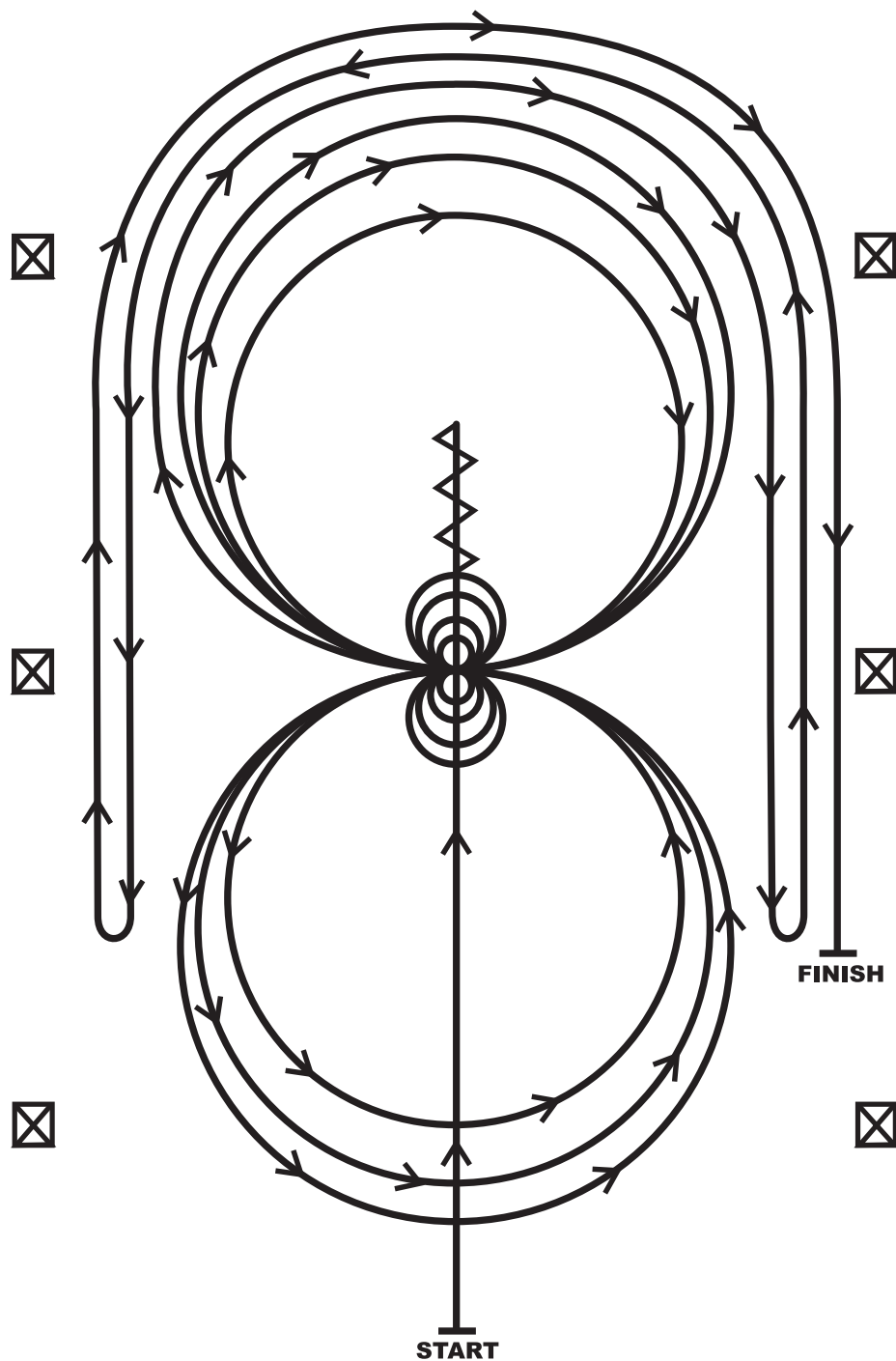
LEGEND



1. Walk
2. Trot
3. Trot over logs, stop
4. Side pass right over log
5. 1 1/2 turn right
6. Extended lope right lead
7. Lope right lead
8. Extended trot
9. Lope left lead
10. Walk
11. Trot
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

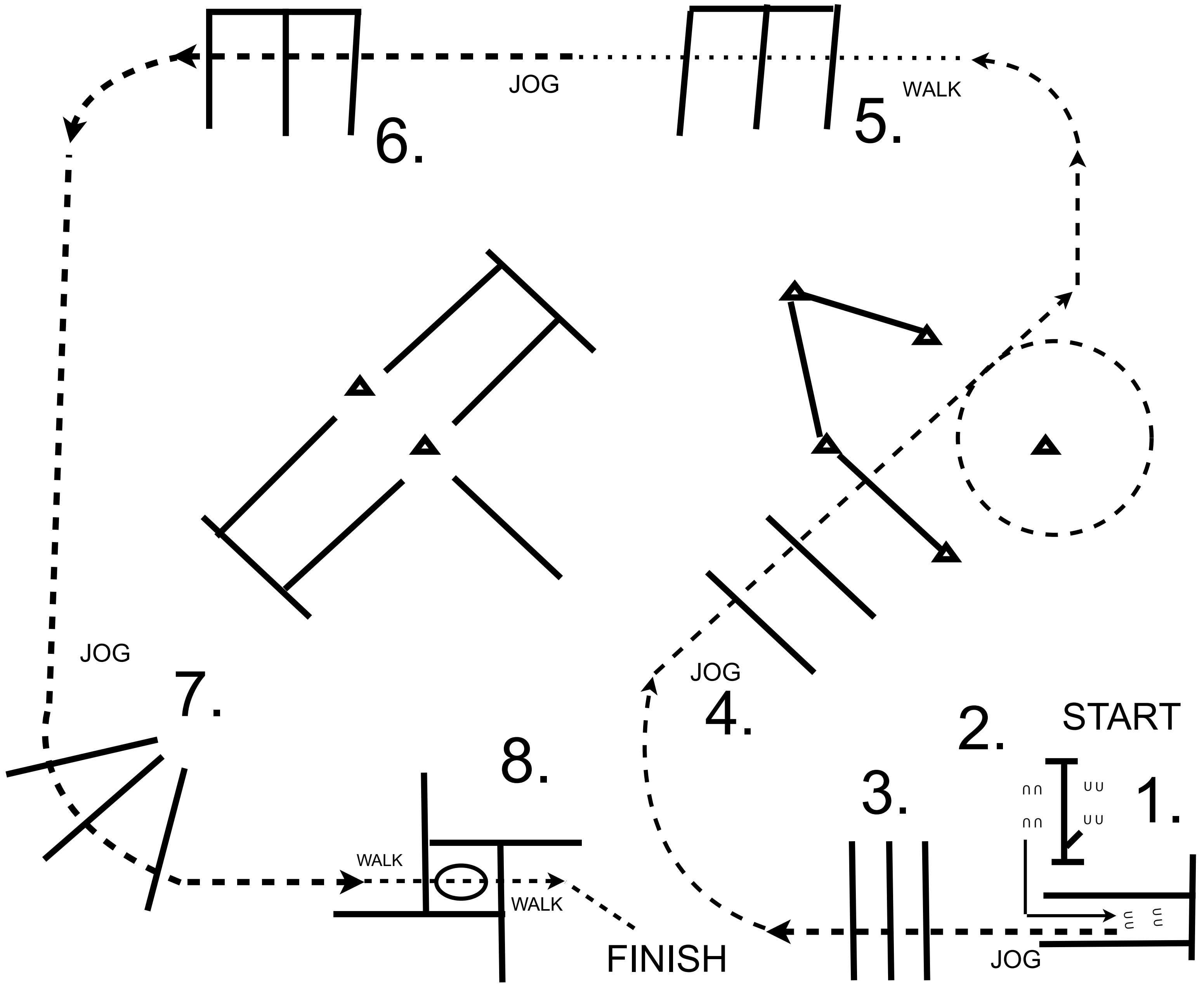
REINING PATTERN 10



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Go South for the Winner Circuit
All Walk-Trot Trail - Round 2

ROUND 2

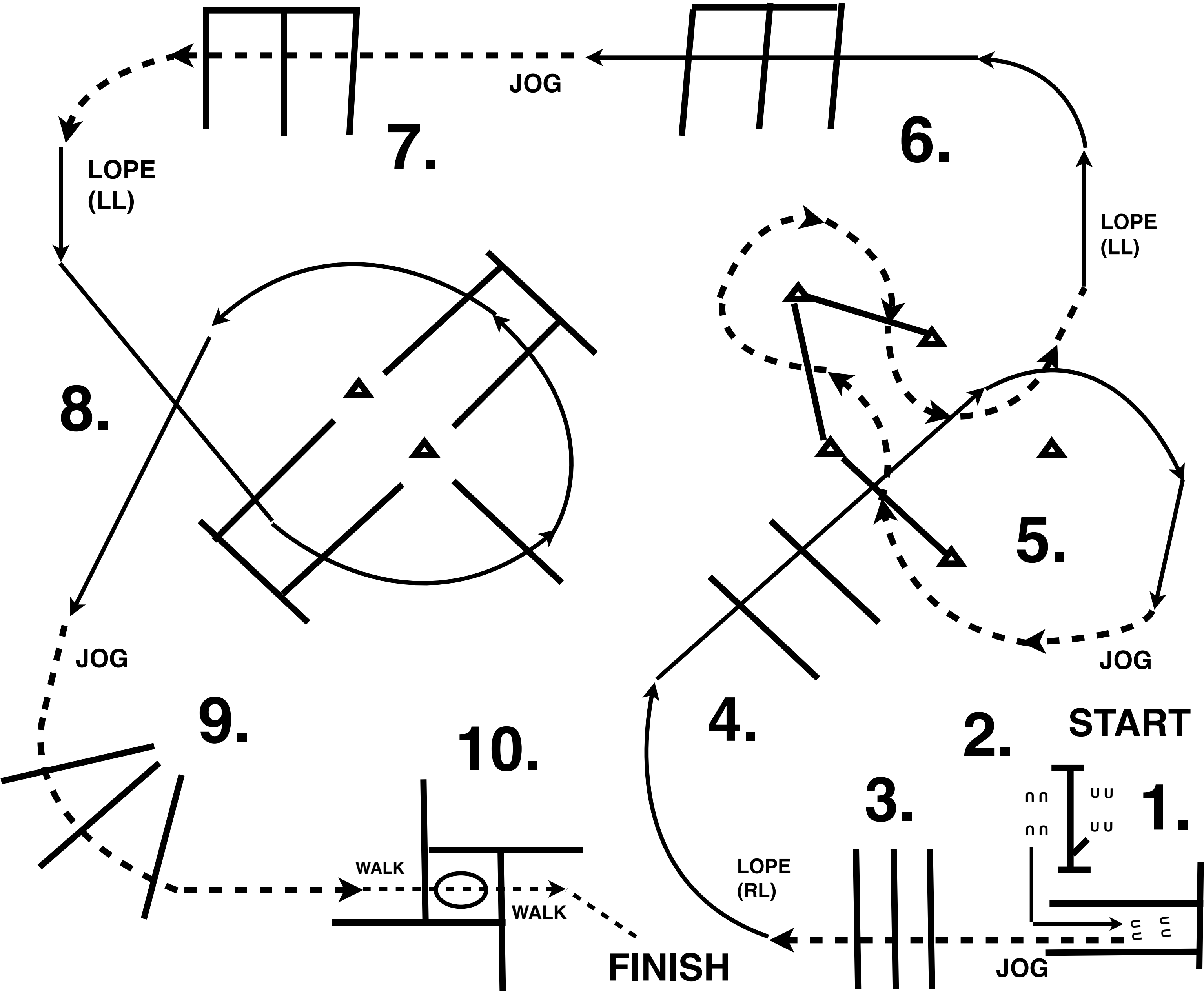


1. GATE RH RIDE THRU CLOSE.
2. BACK THRU POLES.
3. JOG OUT CHUTE, JOG OVER POLES.
4. JOG OVER POLES AND AROUND CONE
5. WALK OVER POLES.
6. JOG OVER POLES.
7. JOG OVER CURVED POLES.
8. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY.
WALK OUT BOX

Go South for the Winner Circuit
All Trail (Except Walk-Trot) - Round 2

ROUND 2

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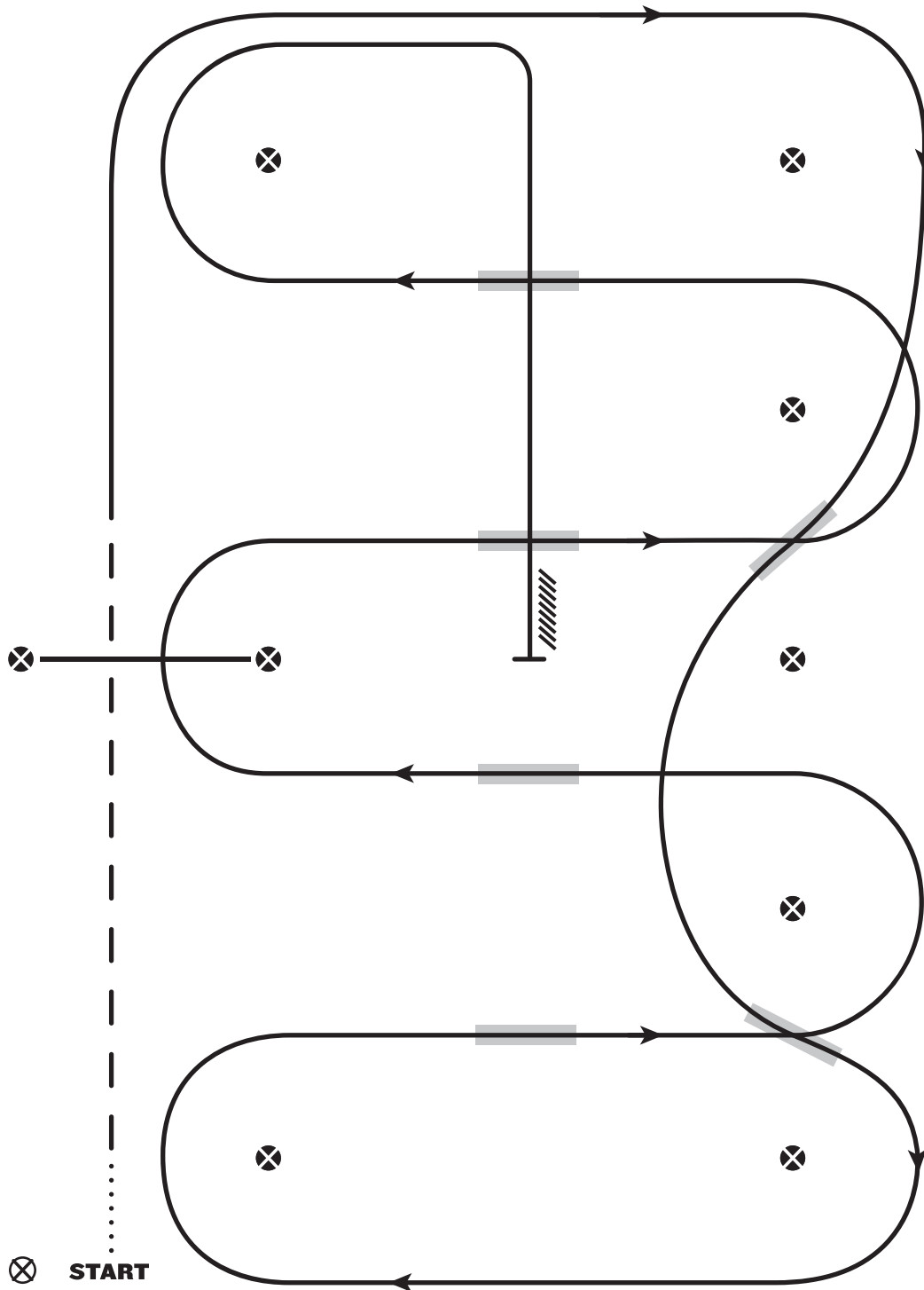


- 1. GATE RH RIDE THRU CLOSE.
- 2. BACK THRU POLES.
- 3. JOG OUT CHUTE, JOG OVER POLES.
- 4. LOPE OVER POLES (RL).
- 5. JOG THRU SERPENTINE, JOG OVER POLES.
- 6. LOPE OVER POLES (LL).
- 7. JOG OVER POLES.
- 8. LOPE OVER POLES (LL).
- 9. JOG OVER POLES.
- 10. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX.

LEVEL 1 WESTERN RIDING PATTERN 6

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

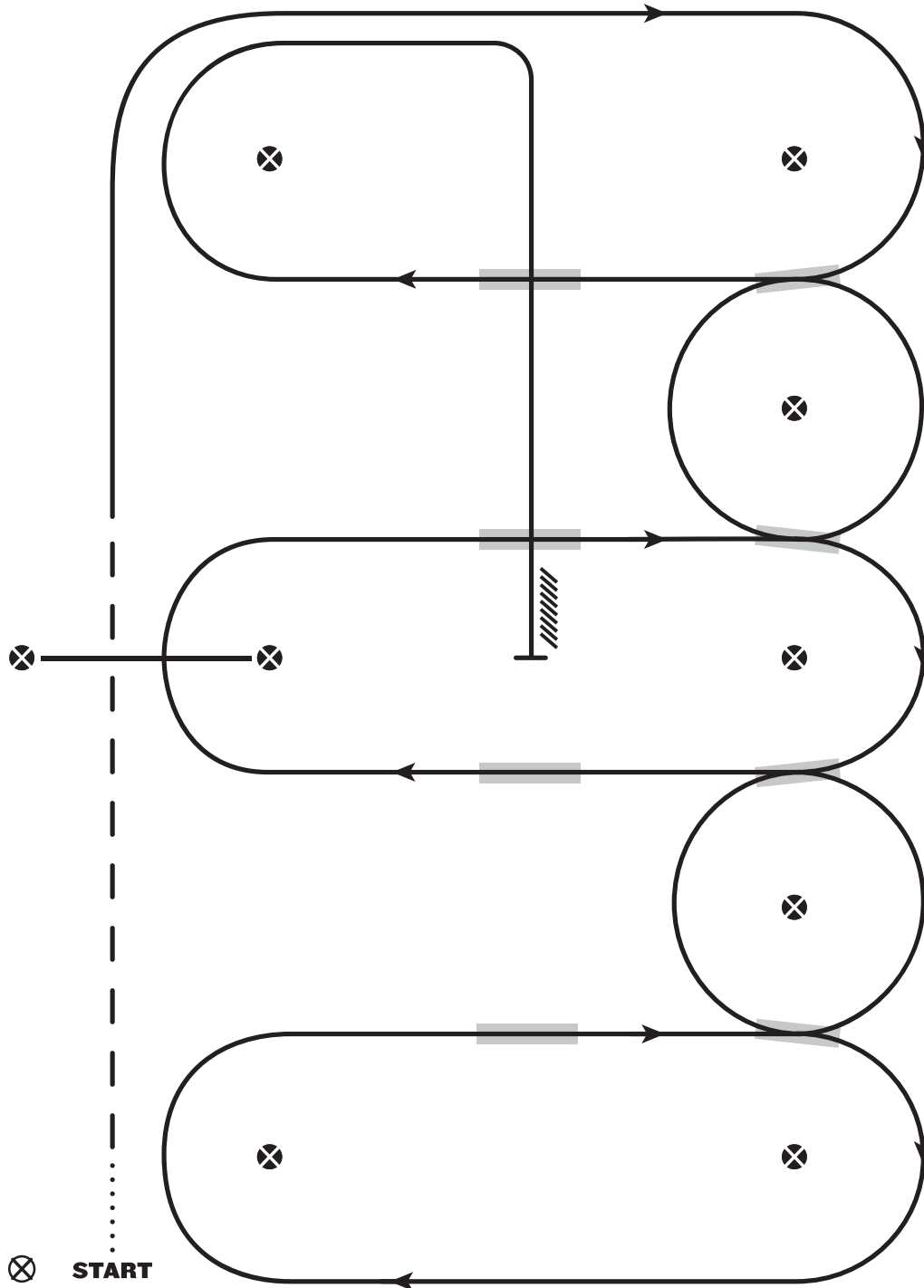


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

WESTERN RIDING - PATTERN 6

LEGEND

.....	Walk
- - -	Jog
— — —	Lope
////	Back
■	Lead Changing Area

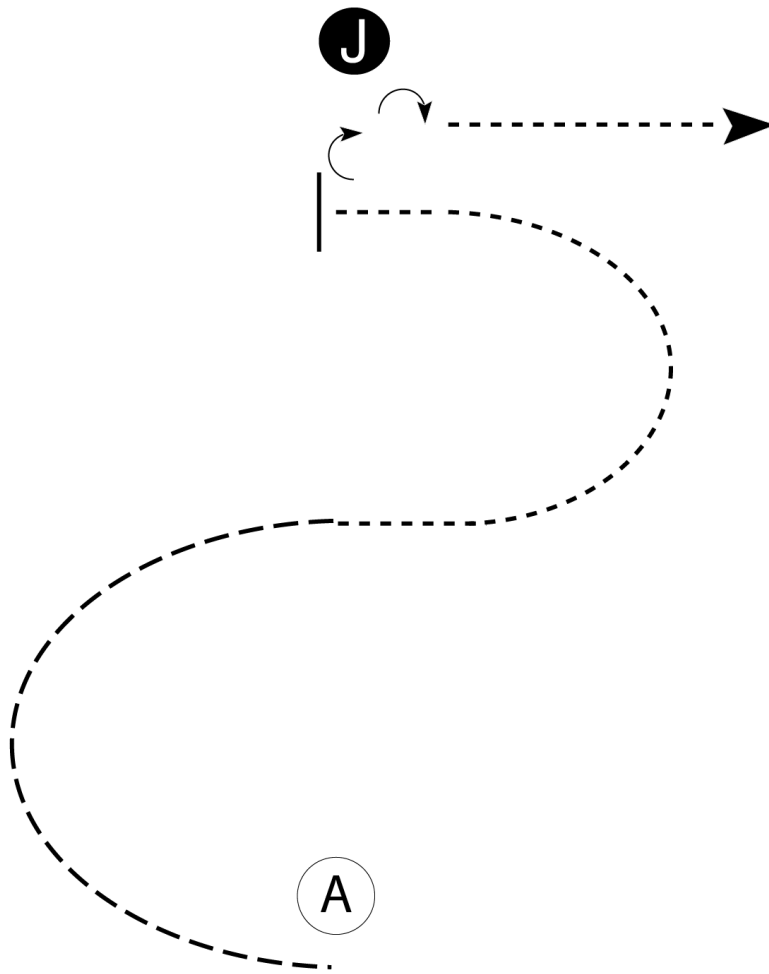


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

Go South For The Winner 2021

Showmanship (Small Fry)

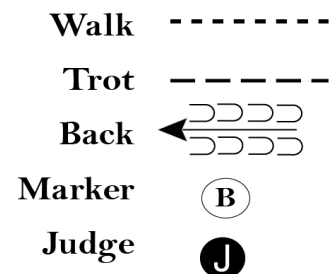
Show 2



Be ready at A.

1. Trot a half circle to center of pattern.
2. Break to a walk and walk a half circle.
3. Stop, perform a 1/4 turn, and set up for inspection.
4. When dismissed, perform a 1/4 turn.
5. Walk to exit.

Follow the instructions of your ring steward.



[S/WT-86]

Pattern Provided by:

Tom McBeath

www.HorseShowPatterns.com

Show 2



Follow the instructions of your ring steward.

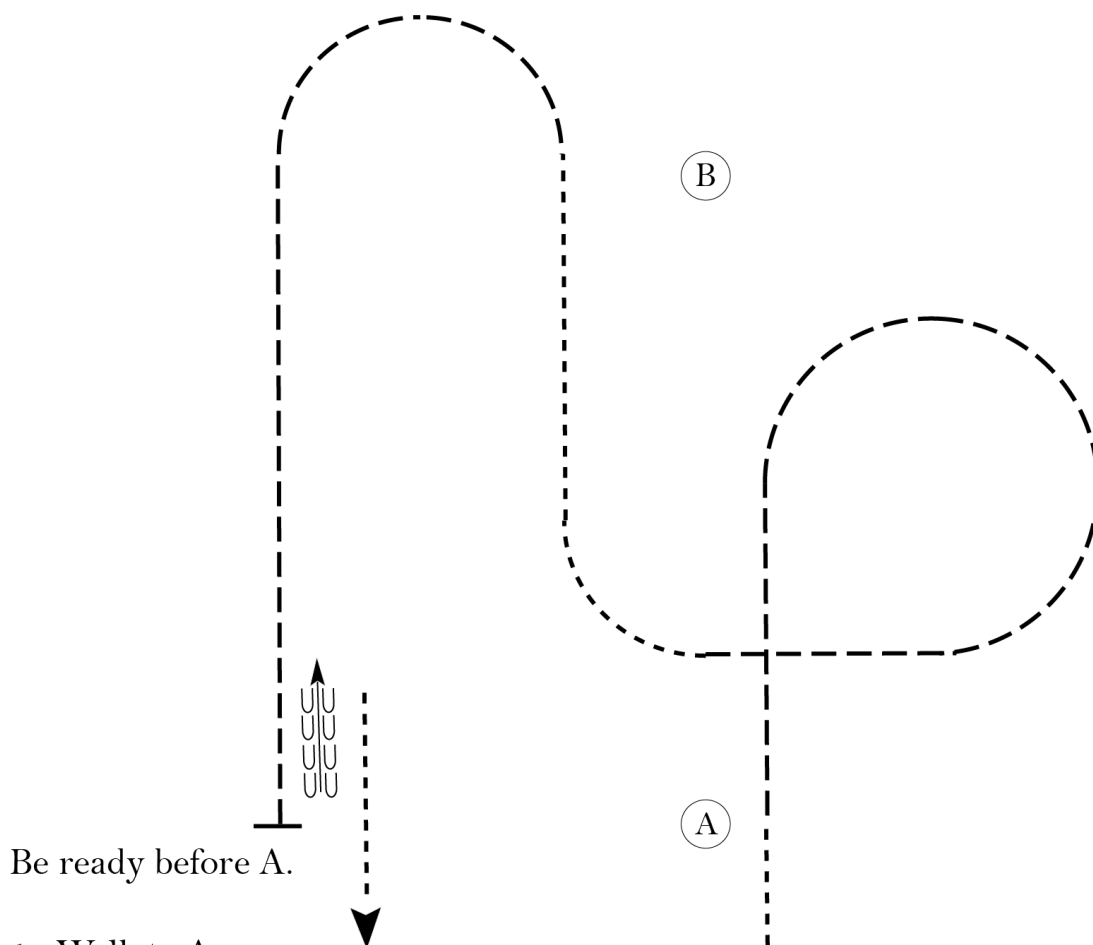
Judge 

[S/3-86]

Go South For The Winner 2021

Hunt Seat Equitation (Small Fry and L1 Walk-Trot)

Show 2



1. Walk to A.
2. Sitting trot halfway to B.
3. Left diagonal trot in a $3/4$ circle until even with A.
4. Walk a quarter circle and in a line until even with B.
5. When even with B, trot on the right diagonal in a half circle and a straight line until even with A.
6. Halt when even with A and back approximately one horse length.
7. Walk to exit.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/WT-59]

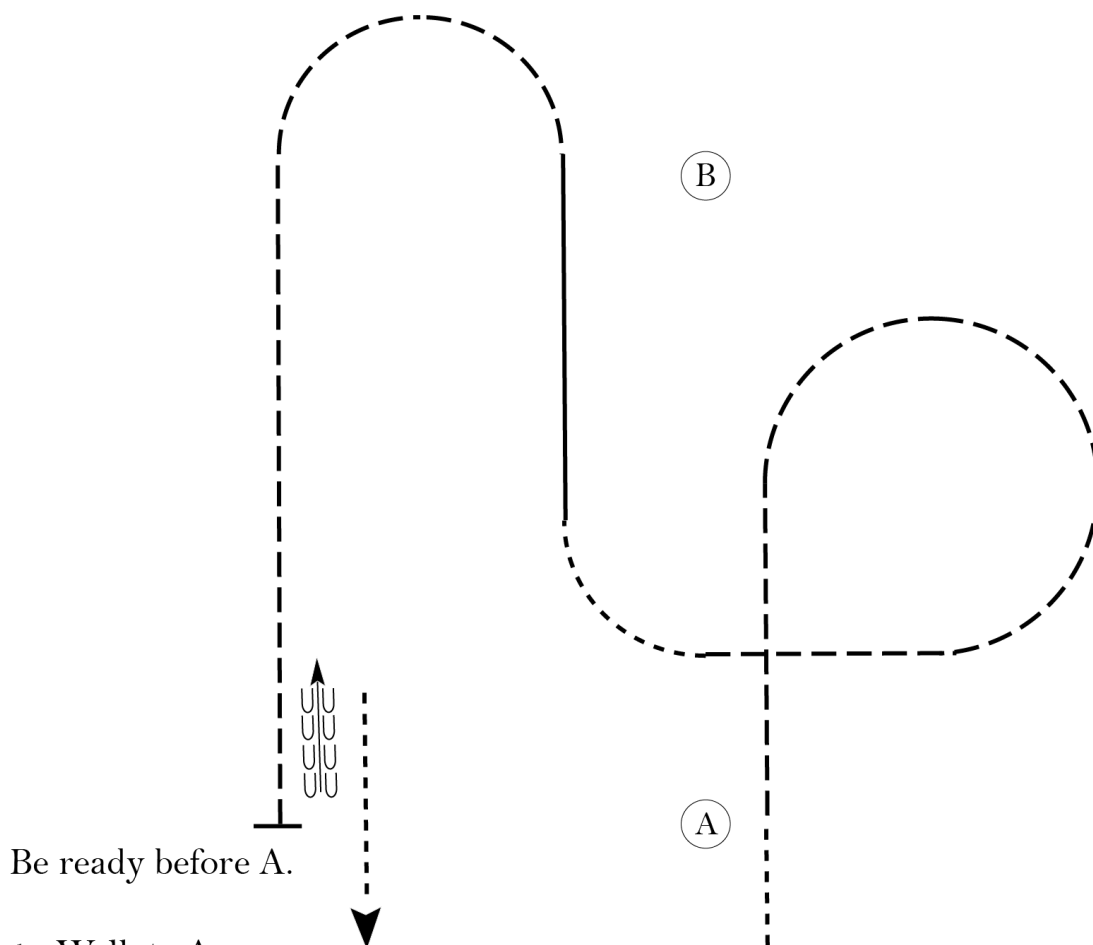
Pattern Provided by:

Tom McBeath

Go South For The Winner 2021

Hunt Seat Equitation (Level 1 Youth and Amateur)

Show 2



1. Walk to A.
2. Sitting trot halfway to B.
3. Left diagonal trot in a $\frac{3}{4}$ circle until even with A.
4. Walk a quarter circle.
5. Canter on the left lead to B.
6. When even with B, trot on the right diagonal in a half circle and a straight line until even with A.
7. Halt when even with A and back approximately one horse length.
8. Walk to exit.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—— — — —

[HSE/2-59]

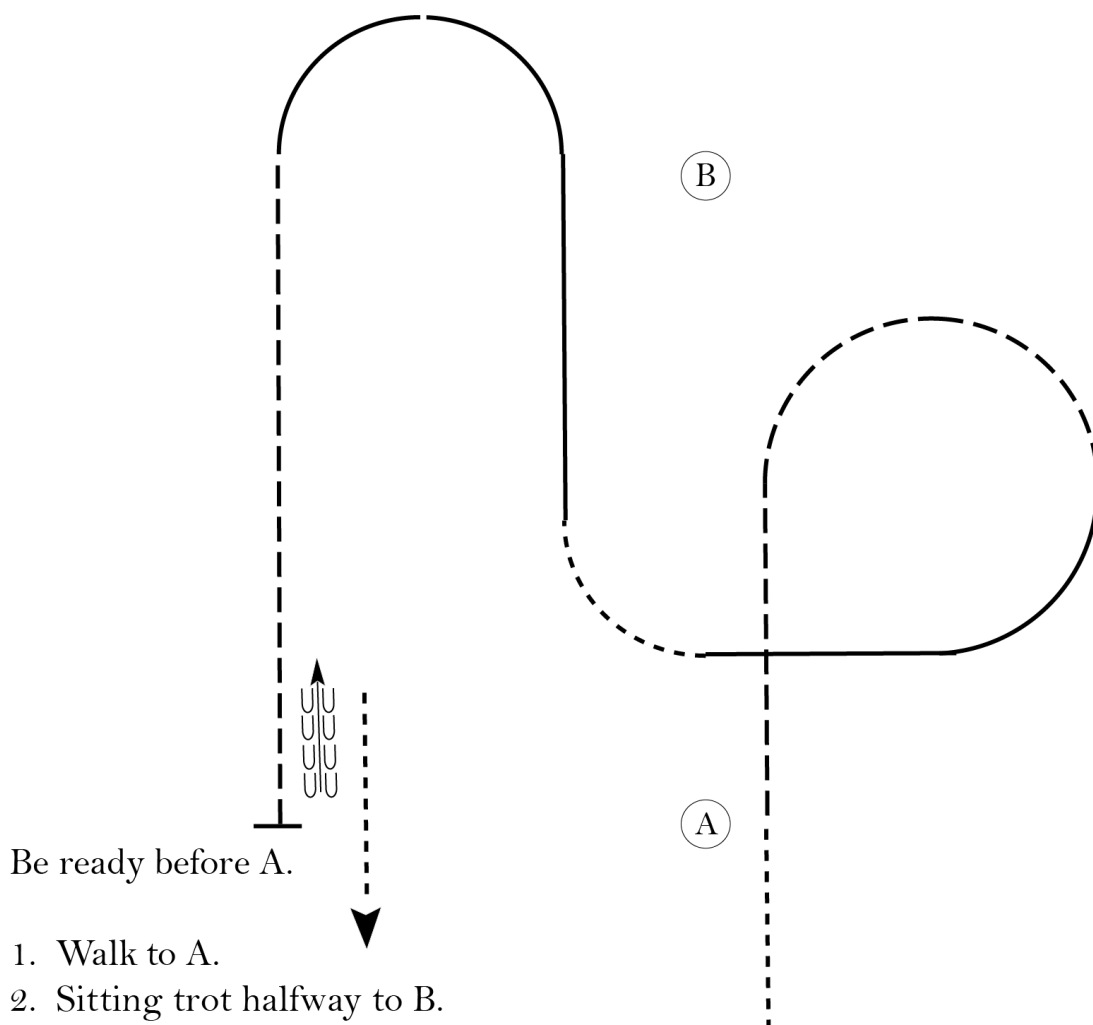
Pattern Provided by:

Tom McBeath

Go South For The Winner 2021

Hunt Seat Equitation (Youth, Amateur, Select)

Show 2



1. Walk to A.
2. Sitting trot halfway to B.
3. Left diagonal trot in a half circle.
4. Canter on the right lead until even with A.
5. Walk a quarter circle.
6. Canter on the left lead to B and in a half circle as shown.
7. When even with B, trot on the right diagonal in a straight line until even with A.
8. Halt when even with A and back approximately one horse length.
9. Walk to exit.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—————

Follow the instructions of your ring steward.

[HSE/3-59]

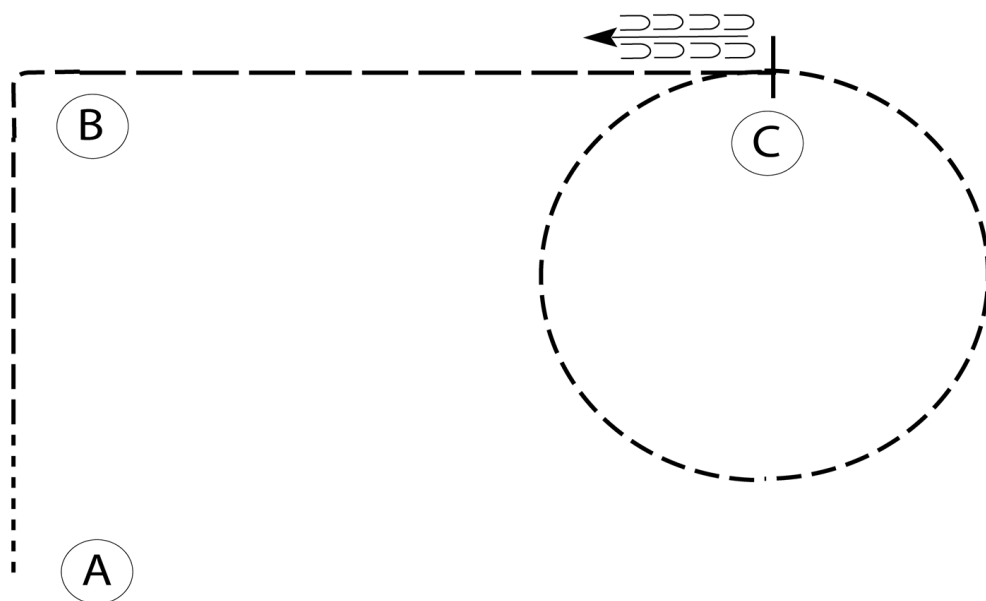
Pattern Provided by:

Tom McBeath

Go South For The Winner 2021

Western Horsemanship (Small Fry and Level 1 Walk/Trot)

Show 2



Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B. Jog a square corner around B.
3. Extend the jog to C.
4. Jog a circle at C.
5. Stop at C and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — —
Lope	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →

[WH/WT-63]

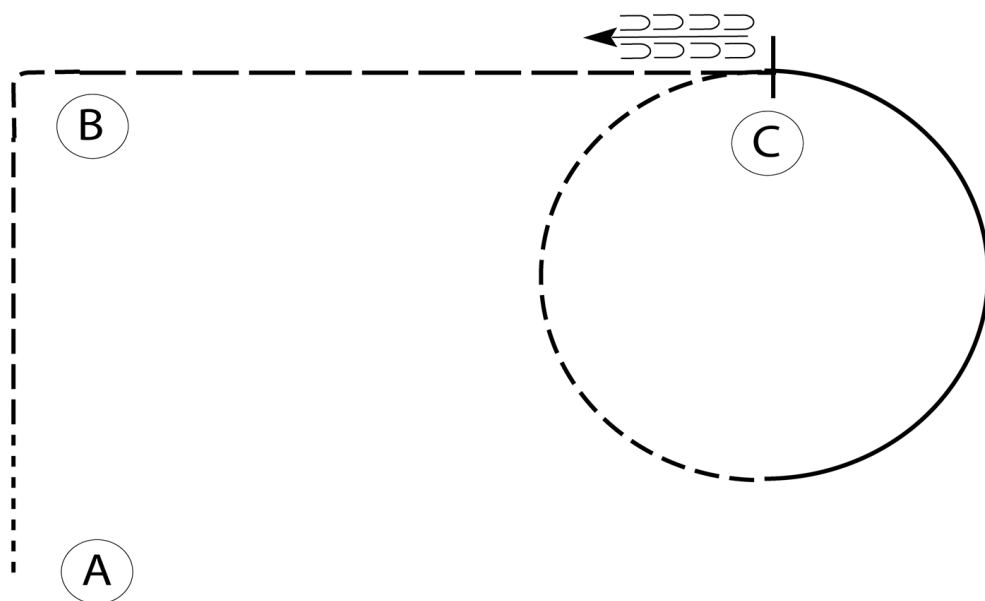
Pattern Provided by:

Tom McBeath

Go South For The Winner 2021

Western Horsemanship (Level 1 Youth & Amateur)

Show 2



Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B. Jog a square corner around B.
3. Extend the jog to C.
4. Lope on the right lead in a half circle.
5. Jog and close the circle.
6. Stop at C and back approximately one horse length.

Follow the instructions of your ring steward.

Walk
Jog	-----
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — —
Marker	(B)
Sidepass	← — — — — →

[WH/1-63]

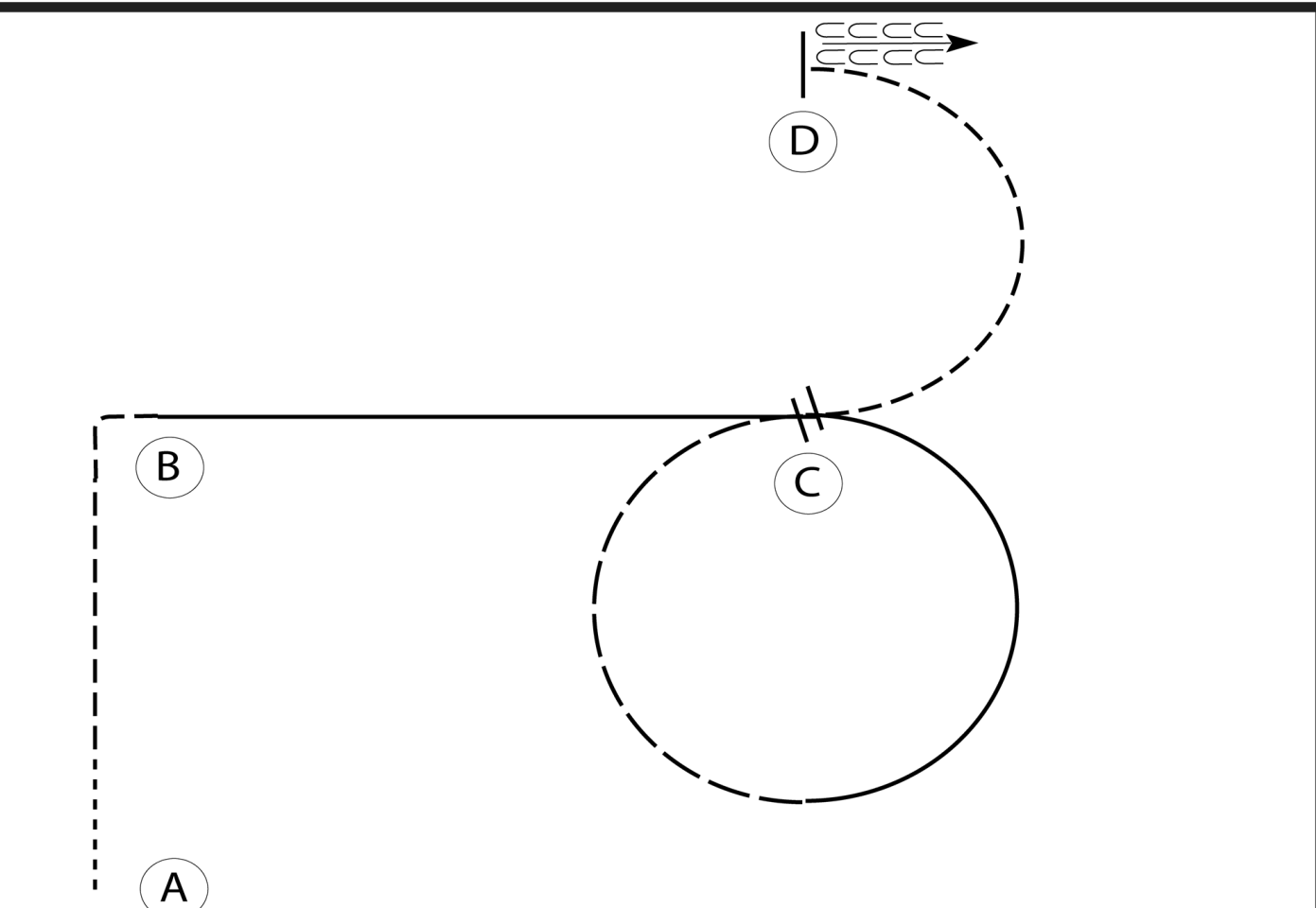
Pattern Provided by:

Tom McBeath

Go South For The Winner 2021

Western Horsemanship (Youth, Amateur, Select)

Show 2



Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B. Jog a square corner around B.
3. Lope on the left lead to C.
4. Perform a simple lead change at C.
5. Lope on the right lead in a half circle.
6. Extend the jog and close the circle.
7. Slow to a jog and jog a half circle to D.
8. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ← ← ← ←

[WH/2-63]

Pattern Provided by:

Tom McBeath